

CMP4204 Wireless Technologies

Lecture 12

**Cellular Mobile** 

5G New Radio (NR)

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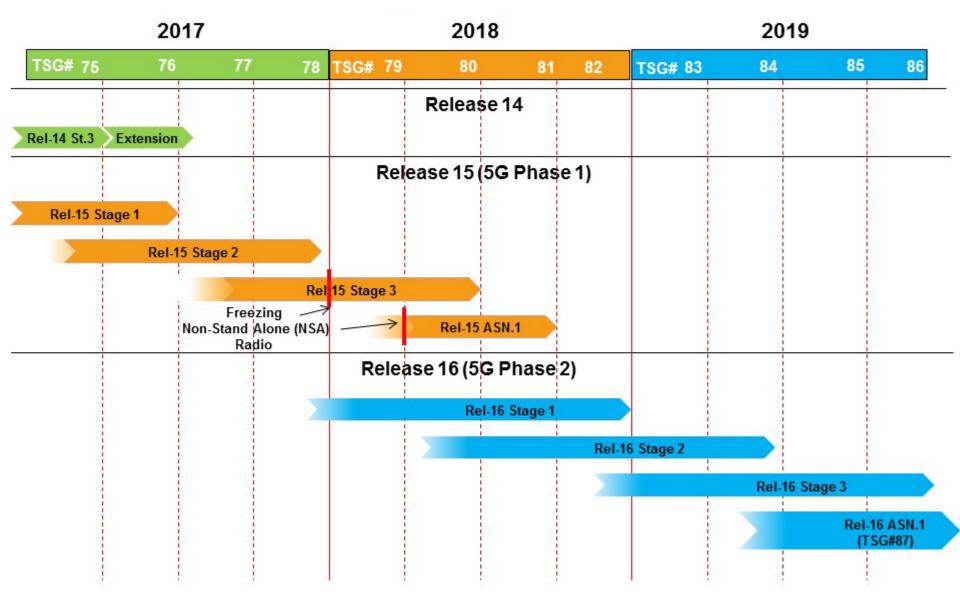
#### 5G NR



- Standard set to:
  - Significantly increased data rates to support large populations.
  - 1 Gb/s simultaneously to many subscribers in proximity.
  - Massive numbers of simultaneous connections to support IoT
  - Enhanced spectral efficiency compared to 4G.
  - Improvements in coverage.
  - Improved signal efficiency.
  - Reduced latency.

**5G** 







- enhanced Mobile BroadBand (eMBB)
  - Essentially a fibre-like experience over a wireless radio link
    - Multi Gbps peak rates for DL and UL.
- massive Machine Type Comms (mMTC)
  - connectivity for millions of devices.
- Ultra Reliable Low Latency Comms (URLLC)
  - Highly available, reliable and low latency service.

### enhanced mobile broadband (eMBB)

- Performance compared to 4G
  - 10X throughput
  - 10X decrease in end-to-end latency
  - 10X connection density
  - 3X spectrum efficiency
  - 100X traffic capacity
  - 100X network efficiency



- Device 2 Device (D2D) communication
  - Transmitting relatively low volumes.
  - Non-delay-sensitive data
    - Low bandwidth and not latency-critical.
  - Low-cost devices.
  - Extended battery life.



- Solution for emerging mission-critical applications such as industrial Internet, smart grids, infrastructure protection, eHealth, public safety and Intelligent Transportation Systems (ITS).
  - Latency
    - Time delay between data being generated and transmitted from a device like a sensor and it being correctly received by another device like an actuator.
  - Reliability
    - Provide a high level of certainty that a message is correctly delivered to the receiver within a latency bound.
  - Availability
    - System endurance against outage scenarios.

## **Ultra Reliable Low Latency Comms (URLLC)**



- Factory automation < 1 ms
- Motion control < 1 ms
- Remote control
  5 100 ms
- Intelligent transport systems 5 ms
- Smart grid
- Tactile Internet

#### (19 Mar 2018 – Smile Communications 4G network)

 $1 \, \text{ms}$ 

 $3 - 5 \, \text{ms}$ 

- Latencies in 4G LTE
- Best 10%: 21 43 ms
- Median:
- 33 75 ms
- Worst 10%: 47 200 ms

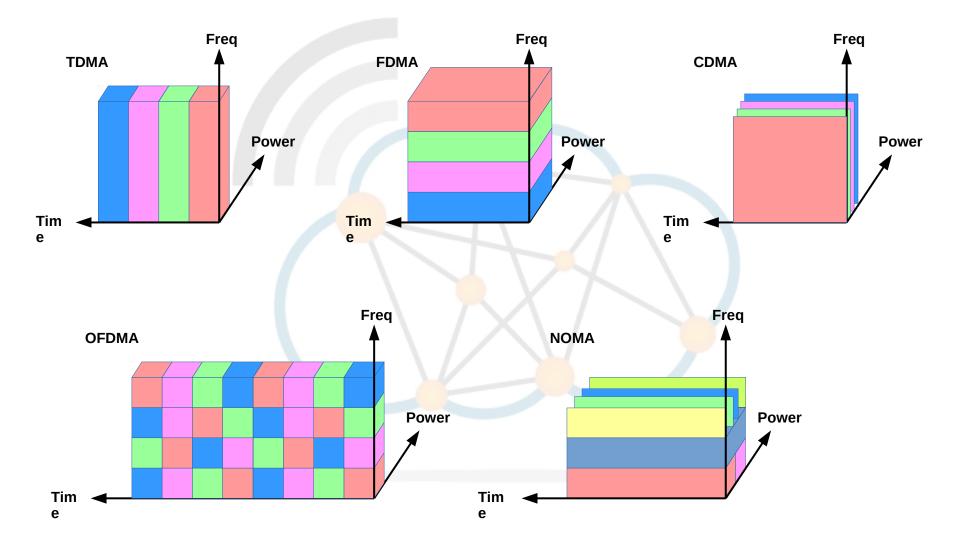
~ \$ ping 8.8.8.8 PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data. 64 bytes from 8.8.8.8: icmp\_seq=1 ttl=46 time=207 ms 64 bytes from 8.8.8.8: icmp\_seq=2 ttl=46 time=204 ms 64 bytes from 8.8.8.8: icmp\_seq=3 ttl=46 time=214 ms 64 bytes from 8.8.8.8: icmp\_seq=4 ttl=46 time=203 ms



- LTE/LTE-A many interactive processes between eNB and UE before data is transmitted.
- OK for long time continuous sessions
  - Signalling overhead averaged over time is less.
- In mMTC, used in IoT,
  - The device TX a small amount of data over a short period of time
  - There are millions of such IoT devices.
- LTE/LTE-A, the signalling overhead is too high and access efficiency becomes low.

## Non-Orthogonal Multiple Access (NOMA)

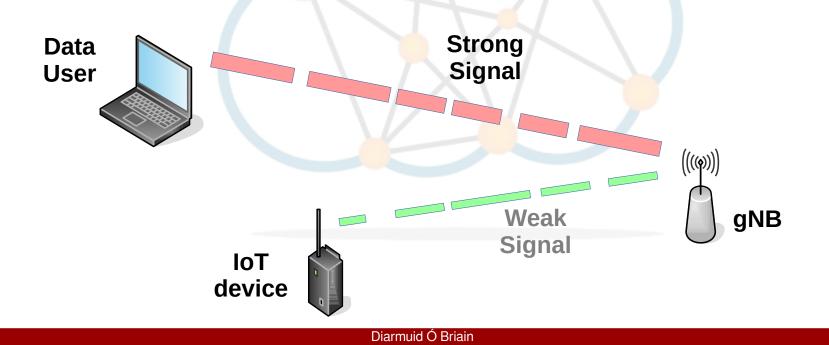




### Non-Orthogonal Multiple Access (NOMA)

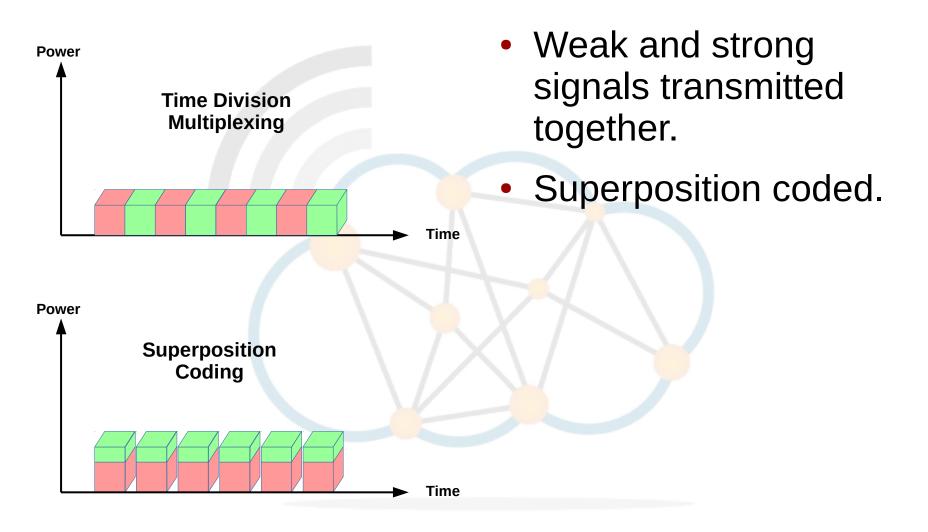


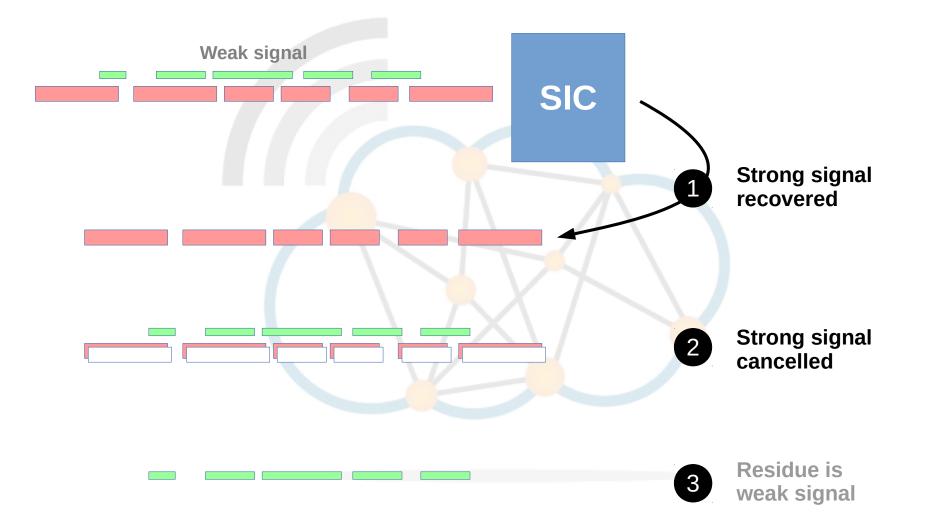
- NOMA will address the (M2M) requirements.
- Shares time & freq resources among users.
- NOMA = OFDM + superposition + Successive Interference Cancellation (SIC).



### **Superposition Coding**







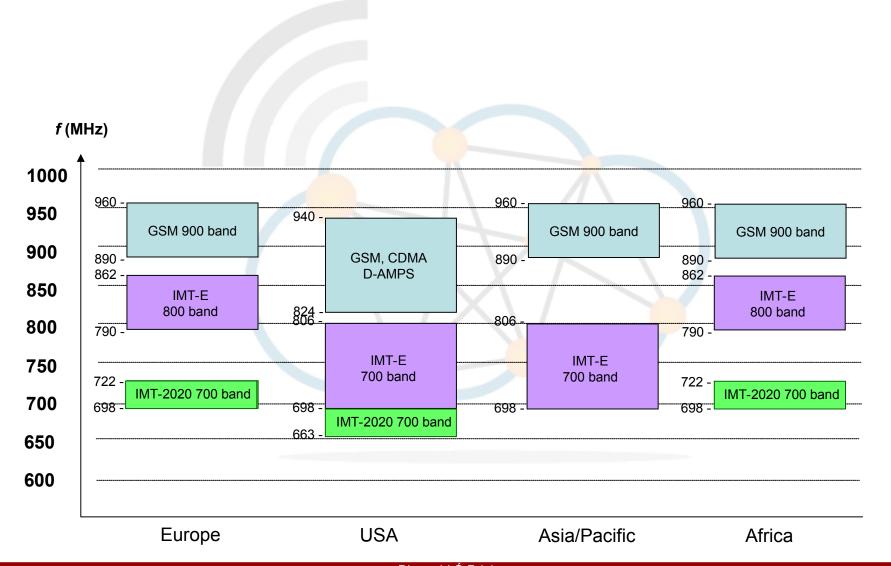


- Physical layer capability that allows a receiver to decode packets that arrive simultaneously.
- Receiver receives two or more signals concurrently
  - In today's systems only the strongest signal is decoded.
- SIC
  - Decodes the strongest signal bits
  - Reconstructs the strongest signal
  - Subtracts (cancelled) the strongest signal from the combined signal
  - Bits of the weaker signal is decoded from this residue.

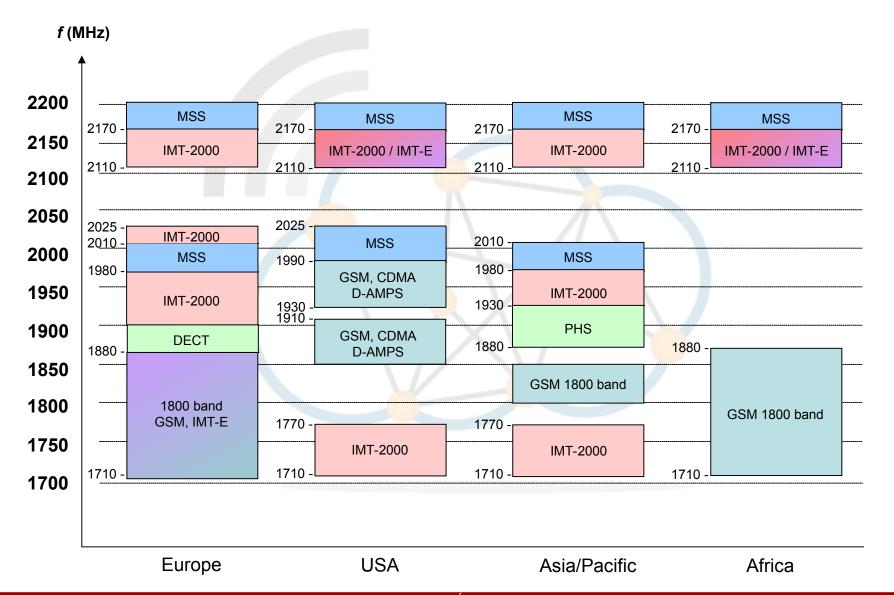


- Mobile generations  $1G \rightarrow 4G$ 
  - Assigned new frequency bands
  - Wider spectral bandwidth per channel
    - 1G up to 30 kHz
    - 2G up to 200 kHz
    - 3G up to 5 MHz
    - 4G up to 20 MHz
  - What about 5G
    - Very little room for larger channel bandwidths and new frequency bands
    - Higher frequency bands would begin to overlap with K-band satellite transmissions.

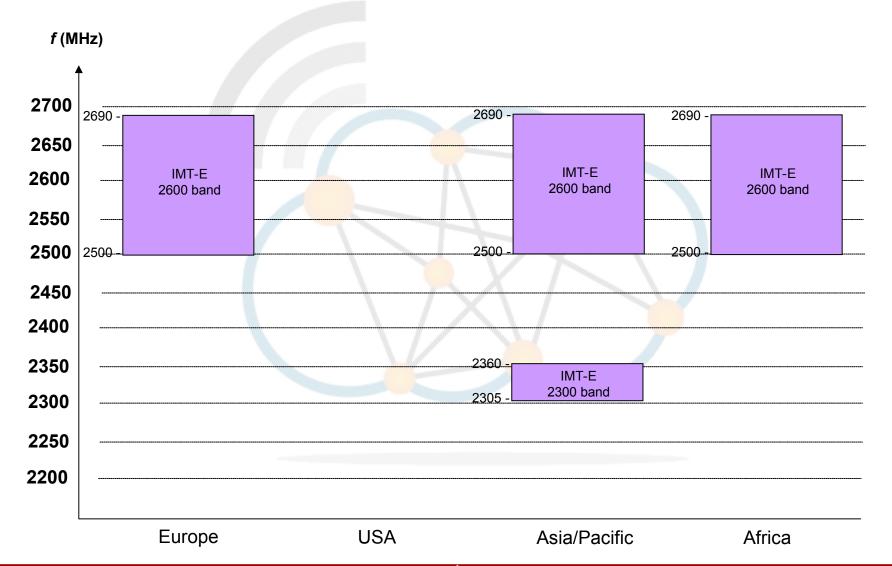
#### IMT-2000/IMT-Adv/IMT2020 - > 1 GHz



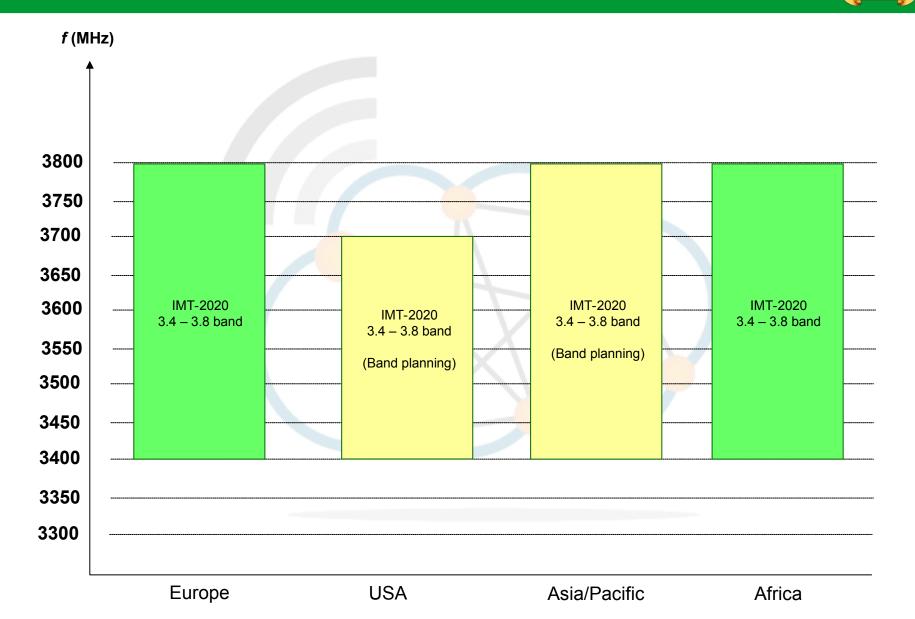
#### IMT-2000/IMT-E – Spectrum 1 <> 2 GHz



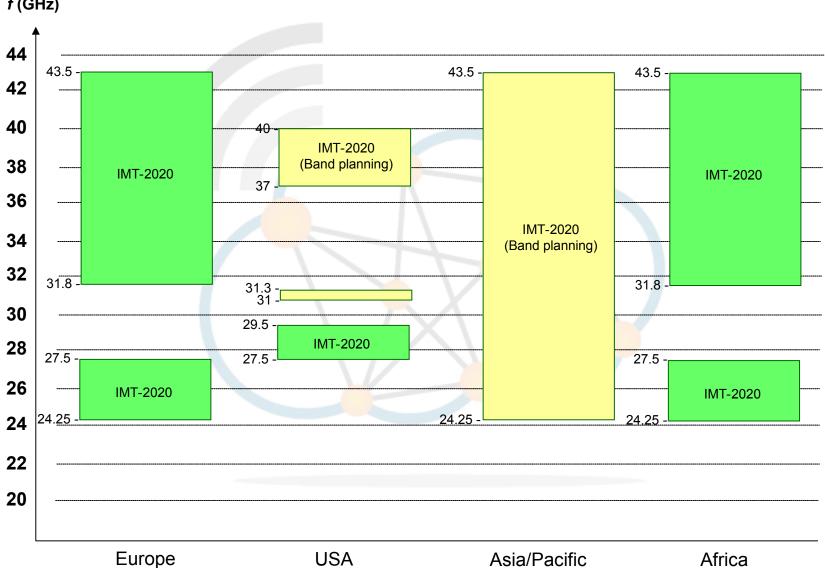
#### IMT-2000/IMT-E – Spectrum > 2 GHz



#### IMT-2000/IMT-E/IMT-2020 > 2 GHz



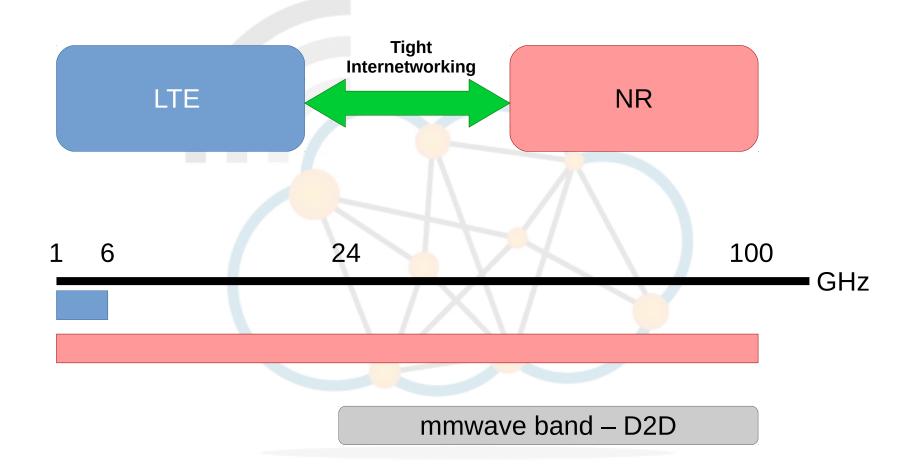
### IMT-2000/IMT-E/IMT-2020 mmWave



f (GHz)

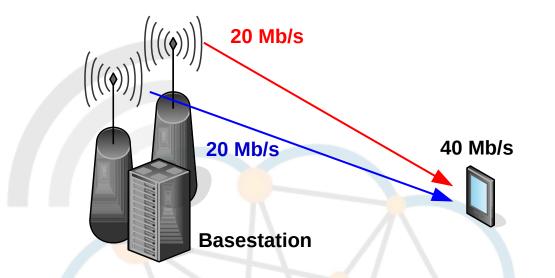
#### **5G Spectrum**





**SU-MIMO** 

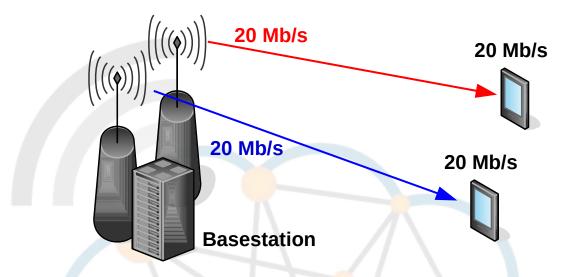




- Each device waits its turn to send and receive data to the transmitter.
- Increases the throughput of one user at a time.

**MU-MIMO** 





- Transmitter communicates with devices simultaneously.
- Increases the overall system capacity as opposed to increasing the data transfer rate of one user.

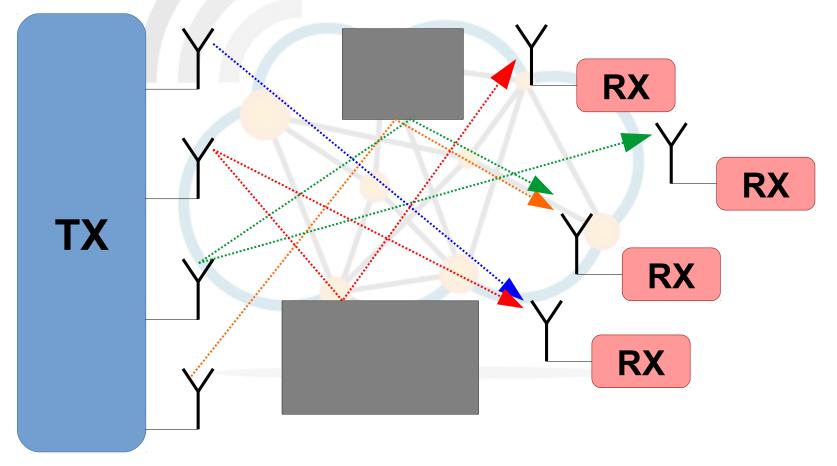


- Form of multi-user MIMO.
- Number of antennas at the base station is much larger than the number of mobile stations per signalling resource
  - 4G 64 antenna on TX and 2 antenna on device
    - 16.32 b/s/Hz for LTE with 4x4 MIMO
    - 30 b/s/Hz for LTE-Advanced with 8x8 MIMO.
  - 5G 256 antenna on TX and 64 antenna on device
    - High spectral efficiency (145 b/s/Hz).
- Gain of 6 dB compared to 2x2 MIMO.

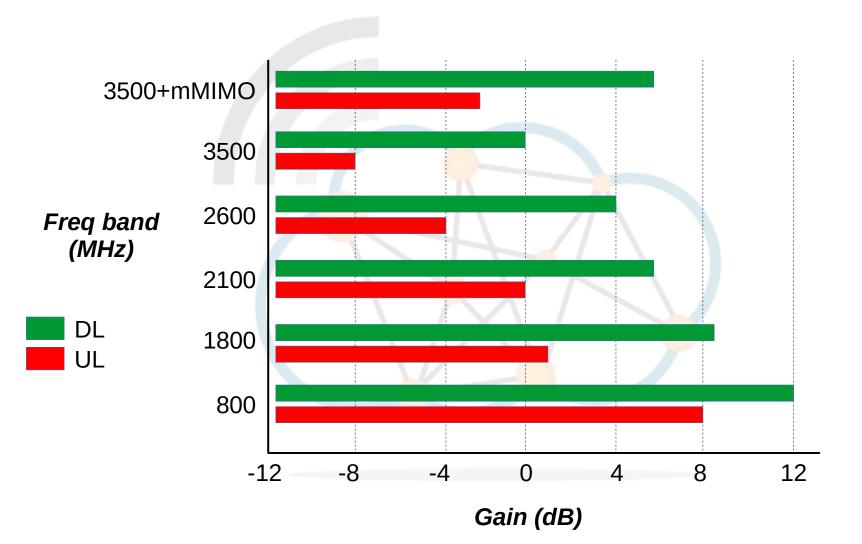
### Beamforming



 Identifies the most efficient data-delivery route to each user, and it reduces interference for nearby users using a signalprocessing algorithm.



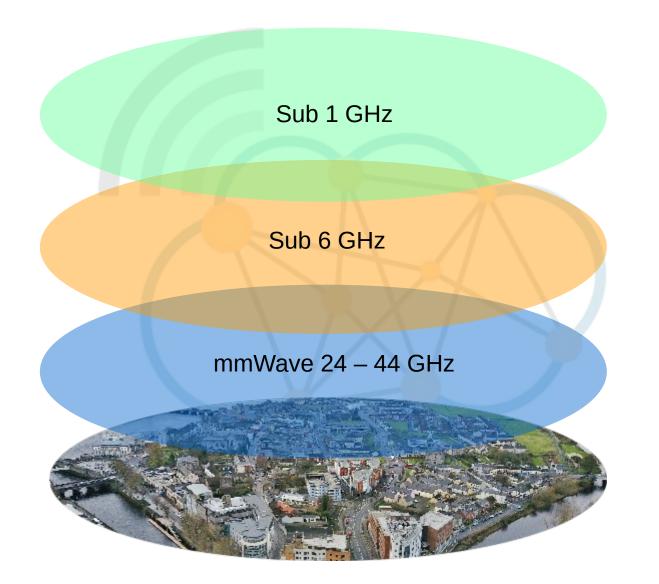
#### **Outdoor coverage differences**





#### **5G Tiers of coverage**





#### **Sub 1 GHz bands**



- Characteristics
  - Wide coverage with indoor penetration
  - Massive IoT and ultra reliable low latency
  - Reusing existing sites for 800/900 MHz.





- Provides deep indoor penetration, reliable UL and large coverage
  - 600 MHz, in US
  - 700 MHz, to become available first
  - 900 MHz, is mainly occupied by 2G and 3G today.
    - SPs are likely to keep 2G and 3G running until 2020.
- Limited option to use 5G features like massive MIMO
  - Handheld devices are typically not large enough to accommodate more than two sub-1 GHz antennas.
- Narrow bandwidths available
  - Typically 2x 10 MHz FDD.

#### Sub 6 GHz bands



- Characteristics
  - Dense urban coverage
  - Supports enhanced mobile broadband
  - Reusing existing sites for 2 GHz.



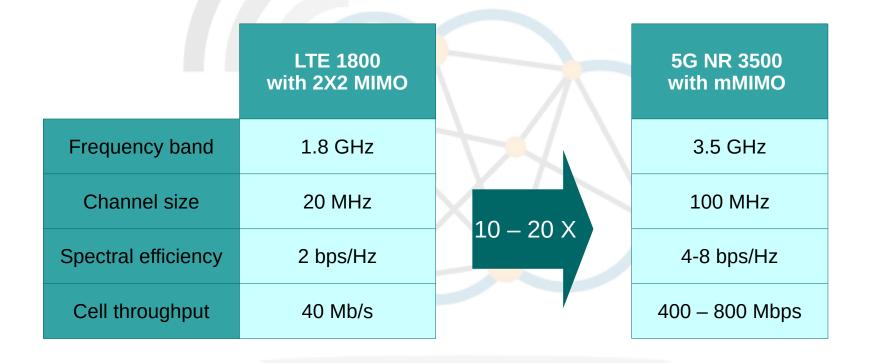
#### Sub 6 GHz bands



- Slightly higher frequencies than those used in IMT-2000
  - 3.4 3.8 GHz.
- Suitable for dense urban coverage.
- High data rates and capacity supporting eMBB.
- Reuse of 2 GHz sites.



• 5G versus 4G capacity per cell



#### mmWave bands



- Characteristics
  - Hot spots like airports and stadiums
  - Supports full enhanced mobile broadband
  - Data rates exceed 10 Gbps.

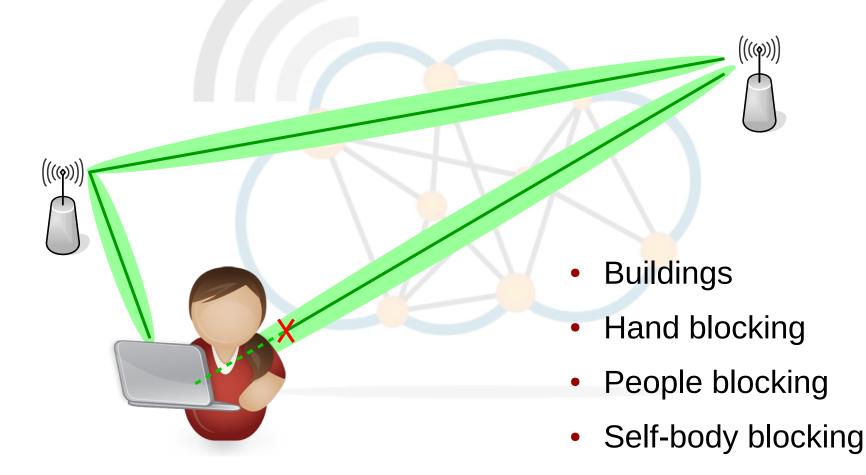
#### mmWave bands



- Wavelength ( $\lambda$ ) ranges from 1 mm 10 mm.
- Abundant spectrum available.
- Capable of delivering extreme data speeds and capacity.
- TX suffer from much higher path loss.
- Susceptible to blocking.
- Short TX paths and high propagation losses.
- Tiny antennas
  - Multi-element, dynamic beamforming antennas that will be small enough to fit into handsets.
- Hotspots, shopping centre, public areas.

#### mmWave bands - blocking

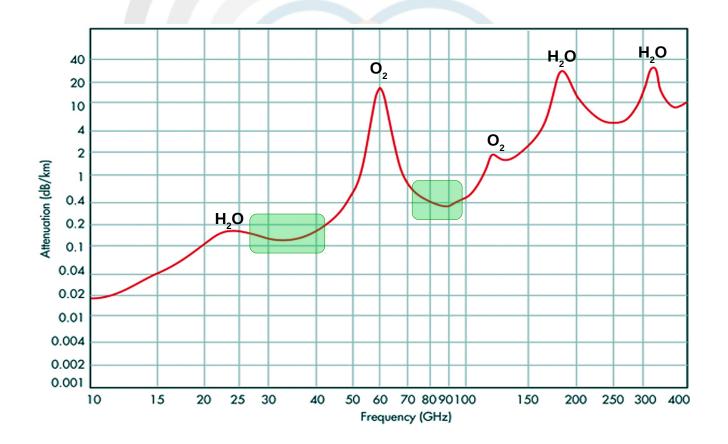
Directional beamforming



#### **MmWave attenuation versus frequency**



- Absorption by atmospheric gases at particular points.
- Less atmospheric attenuation at areas marked in green.



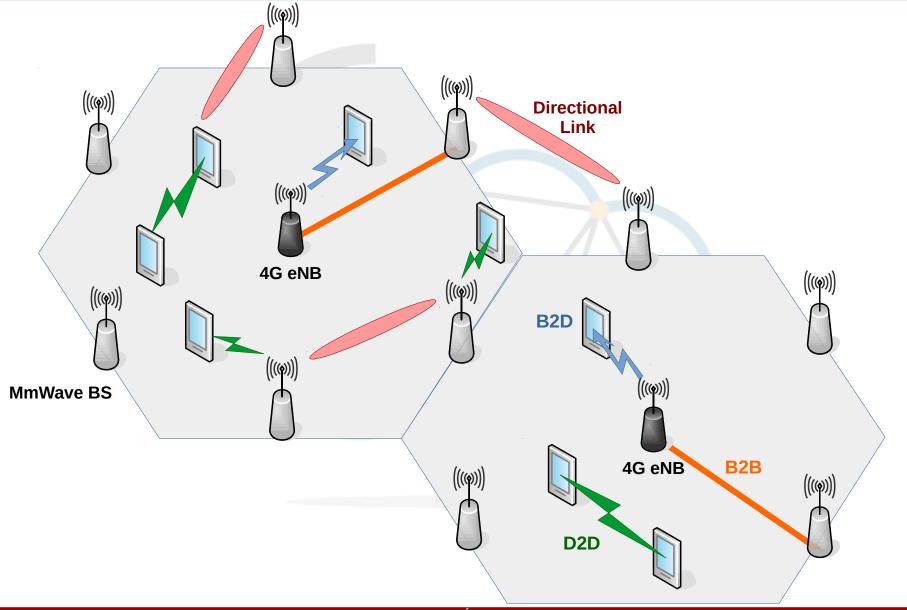


Band	Bandwidth
28 GHz	500 MHz
38 GHz	1 GHz
72 GHz	2 GHz

- Up to 40 GHz
  - Carriers are aggregated to achieve higher bandwidth of 1GHz.
- Above 40GHz
  - Bandwidths from 500MHz to 2 GHz can be achieved without carrier aggregation.

### mmWave 5G cellular network architecture





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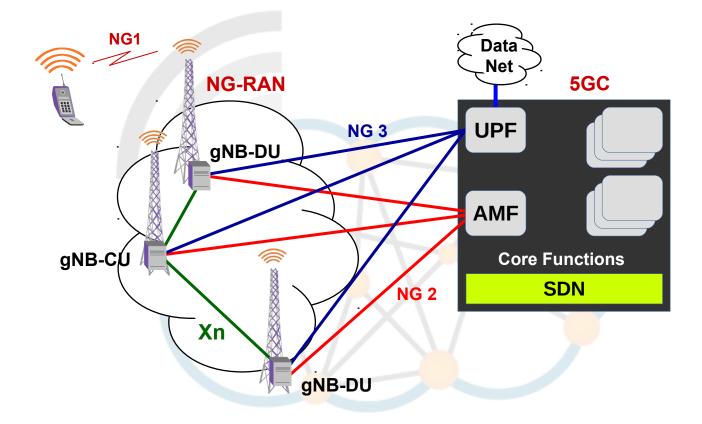
### **5G Connection pathways**



- Device-to-Device (D2D)
  - Provide the connection between two wireless devices either directly or by hopping.
  - Local D2D communications
    - Build path between two wireless devices associated with the same BS.
  - Global D2D communications
    - Connect two wireless devices associated with different BS by hopping via backbone networks.
- BS-to-BS (B2B)
  - 4G Fibre links
  - 5G mmWave with a highly directional antenna.
- Device-to-BS (D2B)

#### **5G NR Reference Architecture**



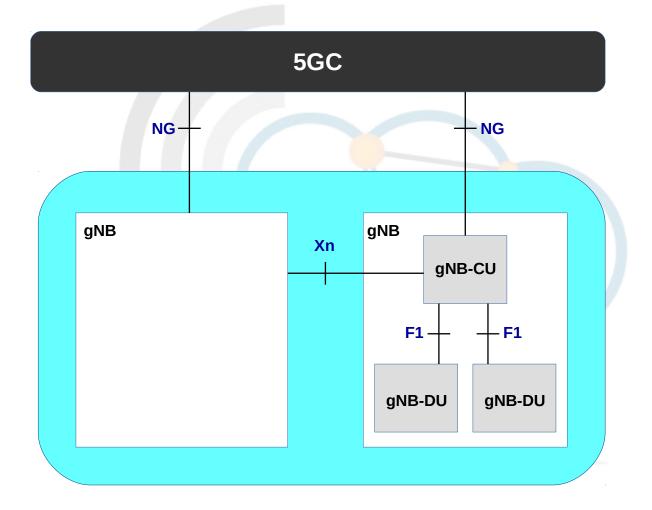


- Next Generation RAN (NG-RAN)
- Next Generation NodeB (gNB)
- gNB Central Unit (gNB-CU)
- gNB Distribution Unit (gNB-DU)

- 5G Core Network (5GC)
- Access and Mobility Management Function (AMF)
- User Plane Function (UPF)
- Software Defined Networking (SDN)

**NG-RAN** 



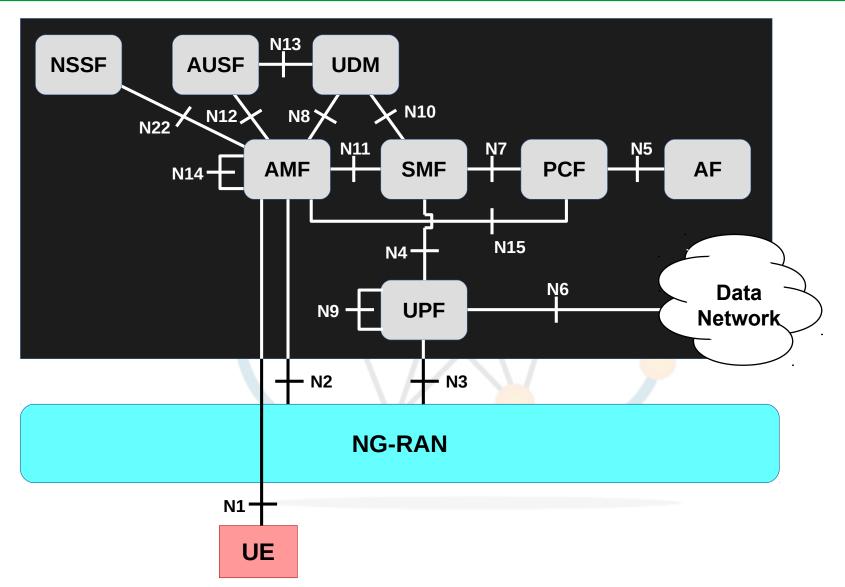


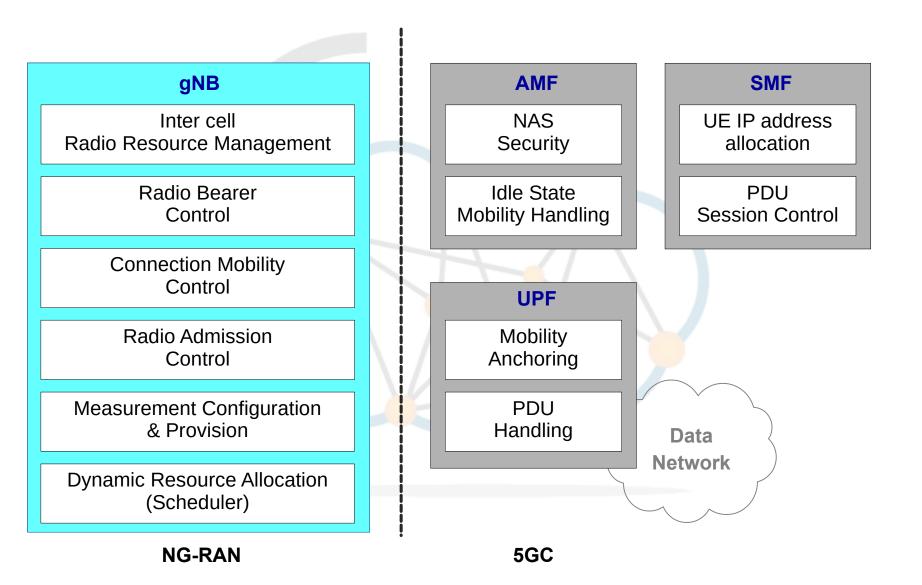


- Core Access & Mobility Management Function (AMF)
- User Plane Function (UPF)
- Session Management Control Function (SMF)
- Application Function (AF)
- Unified Data Management (UDM)
- Policy Control Function (PCF)
- Authentication Server Function (AUSF)
- Network Slice Selection Function (NSSF)

### **Cloud native – 5GC – Basic Architecture**









- Higher capacity and density than current 4G.
- 5G have the following requirements:
  - Data rates of 10s of Mb/s for 10,000+ users
  - Data rates of 100 Mb/s for metropolitan areas
  - 1 Gb/s simultaneously to many workers on the same office floor
  - Support 100,000+ wireless sensors
  - Spectral efficiency significantly enhanced
  - Coverage improved
  - Signalling efficiency enhanced
  - Latency reduced significantly compared to LTE.



# **Thank You**

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