

Linux Foundation Certified System Administrator (LFCS)

Exam preparation notes

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I would like to thank Toby Meehan, LFCS for proof reading the document and giving some very helpful suggestions.

Throughout this document I am ably assisted by Luigi Menabrea, Ada Lovelace and Charles Babbage. All of these individuals were key to the development of the famous analytical engine of 1830s and 40s fame from which modern computing can trace its origins.

Babbage developed the analytical engine after a number of attempts to build a difference engine, made to compute values of polynomial functions. The Analytical Engine is the transition to general purpose computation from mechanised calculators.

Luigi went on to serve as the 7th Prime Minister of Italy from 1867 to 1869. His sketch of "The Analytical Engine" Invented by Charles Babbage, Esq while a military engineer was translated by Ada Augusta, Countess of Lovelace in 1842. These notes included additional detail that Lovelace is now widely recognised as the world's first computer program and therefore Ada is credited as being the first computer programmer.



Luigi Menabrea



Charles Babbage



Ada Lovelace

Table of Contents

1. Local system administration.....	5
1.1. Creating backups.....	5
1.2. Managing local users accounts.....	5
1.3. Managing user accounts.....	6
1.4. Managing user account attributes.....	6
1.5. Creating local user groups.....	10
1.6. Managing file permissions.....	11
1.7. Managing fstab entries.....	15
1.8. Restoring backed up data.....	16
1.9. Setting file permissions and ownership.....	16
1.10. Managing user processes.....	17
1.11. Managing the startup process and related services.....	20
2. Command-line.....	27
2.1. Editing text files on the command line.....	27
2.2. Manipulating text files from the command line.....	29
3. File-system & Storage.....	39
3.1. Archiving and compressing files and directories.....	39
3.2. Logical Volume Manager (LVM).....	41
3.3. Assembling partitions as Redundant Array of Independent Disks (RAID) devices.....	53
3.4. Configuring swap partitions.....	63
3.5. File attributes.....	65
3.6. Finding files on the file-system.....	69
3.7. Formatting file-systems.....	73
3.8. Mounting file-systems automatically at boot time.....	80
3.9. Mounting networked file-systems.....	84
3.10. Partitioning storage devices.....	91
3.11. Troubleshooting file-system issues.....	91
4. Local security.....	93
4.1. Accessing the root account.....	93
4.2. Using sudo to manage access to the root account.....	94
5. Shell scripting.....	99
5.1. Basic bash shell scripting.....	99
6. Software management.....	111
6.1. Installing software packages.....	111
7. Additional handy tools for exam.....	113
7.1. Using tmux.....	113
7.2. Calculator.....	114
GNU Free Documentation License.....	115

Linux Foundation Certified System Administrator (LFCS)

The Linux Foundation Certified System Administrator (LFCS) examination is a practical test based on the command line. Familiarity with the GNU/Linux command line is essential in order to pass. Establish a Virtual Machine (VM) that you do not mind “breaking” and work with it. KVM or Oracle VirtualBox are good candidates for this.

1. Local system administration

1.1. Creating backups

This is the process for creating backups using the **gzip**, **bz2** or **xz** utilities. This are explained in detail in section 3.

Backup the **/home** directory using **gzip**.

```
$ sudo tar -czvf /home.tgz /home
$ file /home.tgz
home.tgz: gzip compressed data, from Unix, last modified: Tue Oct 21 10:38:46
2014
```

Backup the **/home** directory using **bz2**.

```
$ sudo tar -cjvf /home.tbz2 /home
$ file /home.tbz2
home.tbz2: bzip2 compressed data, block size = 900k
```

Backup the **/home** directory using **xz**.

```
$ sudo tar -cJvf /home.xz /home
$ file /home.xz
home.xz: XZ compressed data
```

1.2. Managing local users accounts

Main users account options.

Option	Notes
-c, --comment COMMENT	
-m, --create-home	Create the user's home directory.
-s, --shell SHELL	Login shell of the new account.
-U, --user-group	Create a group with the same name as the user.

Add a user Ada Lovelace to the system.

```
$ sudo useradd -c "Ada Lovelace" -s /bin/bash -m avelace
$ cat /etc/passwd |grep avelace
avelace:x:1002:1002:Ada Lovelace:/home/avelace:/bin/bash
```

Change the password for Ada Lovelace.

```
$ sudo passwd avelace
Enter new UNIX password: maths
Retype new UNIX password: maths
passwd: password updated successfully
```

Test the login for Ada Lovelace.

```
$ su avelace
Password: maths
$ id
uid=1002(avelace) gid=1002(avelace) groups=1002(avelace)
```

1.3. Managing user accounts

Add Ada Lovelace to the **babbage** group.

```
$ sudo usermod -g babbage avelace
```

1.4. Managing user account attributes

Change the shell of Ada Lovelace to **tcsh**.

```
$ sudo usermod -s /bin/tcsh avelace
$ cat /etc/passwd | grep avelace
avelace:x:1002:1002:Ada Lovelace:/home/avelace:/bin/tcsh
```

Add Ada Lovelace to the **babbage** group as a secondary in addition to the primary **avelace** group.

```
$ cat /etc/group | grep babbage
babbage:x:1003:
$ sudo usermod -a -G avelace,babbage avelace
$ cat /etc/group | grep babbage
babbage:x:1003:avelace
```

1.4.1. Pluggable Authentication Module (PAM) and Limits

The **ulimit** command shows the limits applied to a user. Unless the administrator has made changes to the **/etc/security/limits.conf** or added a file to the **/etc/security/limits.d** directory then the limits shown are defaults.

```
$ ulimit -a
core file size          (blocks, -c) 0
data seg size          (kbytes, -d) unlimited
scheduling priority    (-e) 0
file size              (blocks, -f) unlimited
pending signals        (-i) 60201
max locked memory      (kbytes, -l) 64
max memory size        (kbytes, -m) unlimited
open files             (-n) 1024
pipe size              (512 bytes, -p) 8
POSIX message queues   (bytes, -q) 819200
real-time priority     (-r) 0
stack size             (kbytes, -s) 8192
cpu time               (seconds, -t) unlimited
max user processes     (-u) 60201
virtual memory         (kbytes, -v) unlimited
file locks             (-x) unlimited
```

PAM is a common framework for authentication and security. PAM provides a mechanism for programs who need to access other programs to centrally authenticate instead of having to contain the authentication function within itself. PAM gives the system administrator the flexibility to set authentication policies for the system. A particular PAM module the **pam_limits** sets limits on the system resources that can be obtained in a user-session, even uid=0. These limits are taken by the module from the **/etc/security/limits.conf** or from individual *.conf files in the **/etc/security/limits.d/**. Files are of the format.

```
#<domain>      <type> <item>          <value>
#
*               soft    core            0
root           hard    core            100000
*               hard    rss             10000
@student      hard    nproc           20
@faculty      soft    nproc           20
@faculty      hard    nproc           50
ftp            hard    nproc           0
```

- **Domain**
 - **Username**
 - **Group** (group has the '@' before it as in **@ababbage**)
 - * wildcard
 - % group wildcard.
- **Type**
 - **hard** resource limits set by the superuser and enforced by the Kernel.
 - **soft** resource limits can be moved up or down within the permitted range permitted by hard limits. These can be thought of as default values.

1.4.2. Password expiry management

The **chage** command is used to change the number of days between password changes and the date of the last password change.

```
$ sudo passwd alovelace
Enter new UNIX password: maths
Retype new UNIX password: maths
passwd: password updated successfully
```

Review Ada Lovelace's password aging information.

```
$ sudo chage -l alovelace
Last password change           : Nov 19, 2014
Password expires               : never
Password inactive              : never
Account expires                : never
Minimum number of days between password change : 0
Maximum number of days between password change : 99999
Number of days of warning before password expires : 7
```

Set Ada Lovelace's account expiration date to 1st December 2014, the minimum number of days before password change to ten and the maximum number of days before password change to twenty.

```
$ sudo chage -E 2014-12-01 -m 10 -M 20 alovelace

$ sudo chage -l alovelace
Last password change           : Nov 19, 2014
Password expires               : Dec 09, 2014
Password inactive              : never
Account expires                : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

Setting the date of last password change to zero forces a password change at the next login.

```
$ sudo chage -d 0 alovelace
$ sudo chage -l alovelace
Last password change           : password must be changed
Password expires               : password must be changed
Password inactive              : password must be changed
Account expires                : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

The following sequence of attempts to change the password gives some idea of the general restrictions.

```
$ su - avelace
Password:
You are required to change your password immediately (root enforced)
Changing password for avelace.
(current) UNIX password: maths
Enter new UNIX password: maths
Retype new UNIX password: maths
Password unchanged
Enter new UNIX password: ada
Retype new UNIX password: ada
You must choose a longer password
Enter new UNIX password: ada123
Retype new UNIX password: ada123
Bad: new password is too simple
su: Authentication token manipulation error
```

```
$ su - avelace
Password:
You are required to change your password immediately (root enforced)
Changing password for avelace.
(current) UNIX password: maths
Enter new UNIX password: multiply
Retype new UNIX password: multiply
```

```
avelace~$ id
uid=1001(avelace) gid=1001(avelace) groups=1001(avelace)
```

```
$ sudo chage -l avelace
Last password change           : Nov 19, 2014
Password expires                : Dec 09, 2014
Password inactive               : never
Account expires                 : Dec 01, 2014
Minimum number of days between password change : 10
Maximum number of days between password change : 20
Number of days of warning before password expires : 7
```

1.5. Creating local user groups

Create a user group called **babbage**.

```
$ sudo groupadd babbage

$ cat /etc/group |grep babbage
babbage:x:1003:
```

Add a group password for the new group **babbage**.

```
$ sudo gpasswd babbage
Changing the password for group babbage
New Password: engine
Re-enter new password: engine
```

In practice the group password is not that useful. It was conceived to allow a user who does not have access to a particular group to use the **newgrp** command to award such a group access. In this case the group password would be used in response to the system challenge.

1.6. Managing file permissions

Every file and directory on a GNU/Linux system has an owner and a group associated with it. Taking a directory **sandbox** owned by user **lmenabrea** and group **lmenabrea**, change the group to **babbage**.

```
$ ls -la |grep sandbox
drwxr-xr-x  2 lmenabrea lmenabrea  4096 Oct 21 15:48 sandbox

$ sudo chgrp babbage ./sandbox

$ ls -la |grep sandbox
drwxr-xr-x  2 lmenabrea babbage    4096 Oct 21 15:39 sandbox
```

Change the permissions on the directory to give the group Read, Write and eXecute (RWX) permissions.

```
$ chmod g+w sandbox    or    $ chmod 775 sandbox

$ ls -la | grep sandbox
drwxrwxr-x  2 lmenabrea babbage    4096 Oct 21 15:39 sandbox
```

Create two files, one owned by Luigi Menabrea and the other by Ada Lovelace in the **sandbox** directory.

```
$ echo "This is a Luigi Menabrea file." > file1.txt
$ su alovelace
Password: maths
sandbox> echo "This is an Ada Lovelace file." > file2.txt
sandbox> exit
```

Review the file in the **sandbox** directory.

```
$ ls -la
total 16
drwxrwxr-x  2 lmenabrea  babbage    4096 Oct 21 15:55 .
drwxr-xr-x  6 lmenabrea  lmenabrea  4096 Oct 21 15:50 ..
-rw-r--r--  1 lmenabrea  lmenabrea   34 Oct 21 15:54 file1.txt
-rw-rw-r--  1 alovelace  alovelace   30 Oct 21 15:55 file2.txt

$ cat file1.txt
This is a Luigi Menabrea file.

$ cat file2.txt
This is an Ada Lovelace file.
```

Why can Ada Lovelace write in the directory ? Well she is part of the **babbage** group and as the directory has RW permissions for the **babbage** group she has rights to Read and Write files.

1.6.1. Change file attributes

The **chattr** command permits the changing of extended attributes to files on filesystems that support them like ext2, ext3, ext4, XFS and JFS. The corresponding **lsattr** command displays the extended attributes for files.

chattr [-+=AaCcDdeijSsTtu] files

Operators

- '+' - Adds selected attributes
- '-' - Removes selected attributes
- '=' - Specifies that there are the only attributes

Adjustable attributes

- A - no atime updates
- a - append only
- C - no copy on write
- c - compressed
- D - synchronous directory updates
- d - no dump
- e - extent format
- i - immutable (Superuser only)
- j - data journalling
- S - synchronous updates
- s - secure deletion
- T - top of directory hierarchy
- t - no tail-merging
- u - undeletable

Read only attributes

- E - compression error
- h - huge file
- I - indexed directory
- X - compression raw access
- Z - compressed dirty file (Z)

To demonstrate create a directory and a file and review the associated extended attributes. Only **e** is set which indicates that the file is using extents for mapping the blocks on disk. Remove it and replace it again from the **adafile**.

```
$ mkdir adadirectory
$ touch adafile

$ lsattr
-----e-- ./adadirectory
-----e-- ./adafile

$ chattr -e adafile
$ lsattr adafile
----- adafile

$ chattr +e adafile
$ lsattr adafile
-----e-- adafile
```

Now set the immutable attribute on the file. This will prevent deletion or renaming of the file. It will also prevent all but the superuser from writing data to the file. It can only be set with superuser privileges.

```
$ echo "Ada Lovelace file" > adafile
$ cat adafile
Ada Lovelace file

$ sudo chattr +i adafile
[sudo] password for lmenabrea:

$ lsattr adafile
----i-----e-- adafile

$ echo "Change Ada Lovelace" >> adafile
bash: adafile: Permission denied

$ rm adafile
rm: remove write-protected regular file 'adafile'? yes
rm: cannot remove 'adafile': Operation not permitted

$ mv adafile ADAfile
mv: cannot move 'adafile' to 'ADAfile': Operation not permitted
```

To securely delete a file where its blocks are zeroed and written back to the disk set the **s** attribute.

```
$ sudo chattr =es adafile
$ lsattr adafile
s-----e-- adafile
```

Another interesting attribute is the **A** which tells the filesystem to NOT update the file's **atime**. This cuts down on disk access which is good for extending the life of an Solid State Drive (SSD) or extending the life of a laptop battery. While this can be done with this extended attribute the more typical method is to mount the filesystem with the **noatime** option. Note in the example that once the **A** is set the Access time remains constant.

```
$ stat adafile
File: 'adafile'
Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:36:58.176489751 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:46:18.964466297 +0000
Birth: -

$ cat adafile
Ada Lovelace file

$ stat adafile
File: 'adafile'
Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:46:43.928465253 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:46:18.964466297 +0000
Birth: -

$ chattr +A adafile
```

```
$ cat adafile
Ada Lovelace file

$ stat adafile
  File: 'adafile'
  Size: 86          Blocks: 8          IO Block: 4096   regular file
Device: fc01h/64513d Inode: 12194930   Links: 1
Access: (0644/-rw-r--r--)  Uid: ( 1000/lmenabrea)   Gid: ( 1000/lmenabrea)
Access: 2014-11-26 06:46:43.928465253 +0000
Modify: 2014-11-26 06:40:13.100481599 +0000
Change: 2014-11-26 06:47:04.464464394 +0000
 Birth: -
```

1.6.2. Access Control Lists

GNU/Linux has the facility to apply Access Control Lists (ACL) to give more granularity to file and directory management.

Here is a directory **sandbox** that is owned by **lmenabrea** and has a group of **babbage**.

```
$ sudo groupadd babbage
$ mkdir sandbox
$ sudo chgrp babbage sandbox

$ ls -la |grep sandbox
drwxrwxr-x  2 lmenabrea babbage  4096 Nov 19 21:05 sandbox
```

The **setfacl** utility is used to set ACLs for files and directories. ACLs can be added or modified using the **-m** switch option. Here are a number of examples. First get the ACL details for the **sandbox** directory using the **getfacl** sister utility.

```
$ getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
group::rwx
other::r-x
```

Giving Ada Lovelace read/write privileges to the directory.

```
$ sudo setfacl -m u:alovelace:rw sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
mask::rwx
other::r-x
```

Add the **lmenabrea** group with read/write privileges.

```
$ sudo setfacl -m g:lmenabrea:rw sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
group:lmenabrea:rw-
mask::rwx
other::r-x
```

Remove the **lmenabrea** group rights with the **-x** switch option.

```
$ setfacl -x g:lmenabrea sandbox

$ sudo getfacl sandbox
# file: sandbox
# owner: lmenabrea
# group: babbage
user::rwx
user:alovelace:rw-
group::rwx
mask::rwx
other::r-x
```

1.7. Managing *fstab* entries

The file **/etc/fstab** contains descriptive information about the various file systems.

```
$ cat /etc/fstab

# /etc/fstab: static file system information.
#
# Use 'blkid' to print the universally unique identifier for a
# device; this may be used with UUID= as a more robust way to name devices
# that works even if disks are added and removed. See fstab(5).
#
# <file system>          <mount point>    <type> <options>          <dump> <pass>
/dev/mapper/mint--vg-root /                 ext4    errors=remount-ro  0        1
# /boot was on /dev/sda1 during installation
UUID=3b0a7ce9-55c7-43b1-8c54-96510bbda441 /boot             ext2    defaults           0        2
/dev/mapper/mint--vg-swap_1 none              swap    sw                 0        0
```

Field	Function	Notes
1	Device name	Use 'dmesg' or 'lsblk' to find the device name.
2	Mount point	A directory that exists.
3	File system type	ext2, ext3, ext4, reiserfs, swap, vfat, ntfs, ISP 9660, auto
4	Mount options	auto, noauto, exec, noexec, user, nouser, ro, rw, sync, async, suid, nosuid
5	Dump	0 - exclude from backup, nonzero value - device will be backed up.
6	fsck option	0 - exclude from fsck check, nonzero value - fsck check in order of value.

Default options are: rw,suid,dev,exec,auto,nouser,async

1.8. Restoring backed up data

Restore the `/home` directory using a **gzip** backup.

```
$ cd /
$ sudo tar -xzvf /home.tgz
```

Restore the `/home` directory using a **bz2** backup.

```
$ cd /
$ sudo tar -xjvf /home.tbz2
```

Restore the `/home` directory using a **xz** backup.

```
$ cd /
$ sudo tar -xJvf /home.xz
```

1.9. Setting file permissions and ownership

Create a simple script in the **sandbox**.

```
$ cat << SCRIPT > hello.sh
#!/bin/bash
echo "Hello World"
SCRIPT
```

Make the script eXecutable and execute.

```
$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh

$ chmod +x hello.sh

$ ls -la | grep hello.sh
-rwxr-xr-x 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh

$ ./hello.sh
Hello World
```

Remove the eXecute rights from the script.

```
$ chmod -x hello.sh

$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea lmenabrea 31 Oct 21 16:05 hello.sh
```

Change the group of the script to **babbage** and give it group eXecute permissions.

```
$ sudo chgrp babbage hello.sh

$ ls -la | grep hello.sh
-rw-r--r-- 1 lmenabrea babbage 31 Oct 21 16:05 hello.sh

$ chmod g+x hello.sh

$ ls -la | grep hello.sh
-rw-r-xr-- 1 lmenabrea babbage 31 Oct 21 16:05 hello.sh
```

Note that the owner cannot run the script however Ada Lovelace who belongs to the **babbage** group can.

```
$ ./hello.sh
bash: ./hello.sh: Permission denied

$ su alove lace
Password: maths

sandbox> ./hello.sh
Hello World
```

1.10. Managing user processes

Install the package **stress** and run it as Ada Lovelace.

```
$ sudo apt-get install stress

$ su alove lace
Password: maths

sandbox> stress --cpu 3
stress: info: [4939] dispatching hogs: 3 cpu, 0 io, 0 vm, 0 hdd
```

1.10.1. top/htop

Monitor processes using **top**.

```
$ top

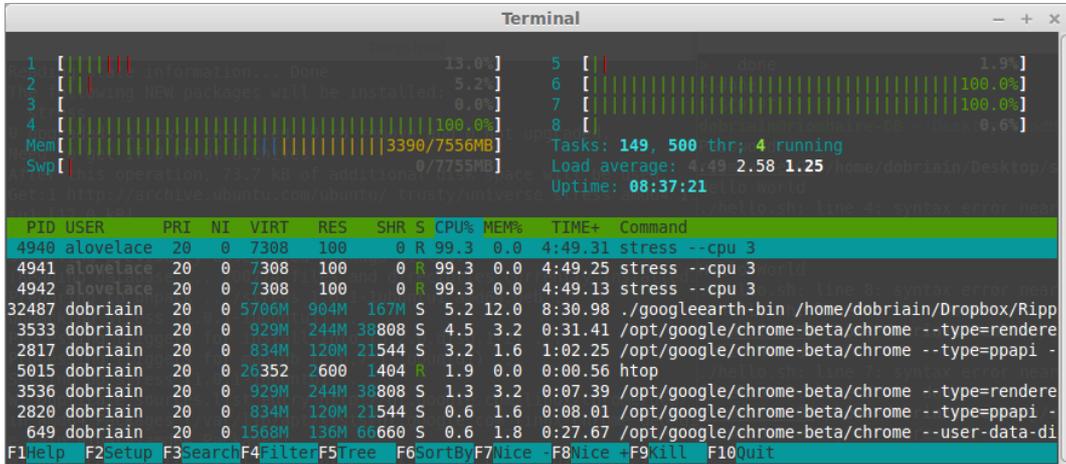
top - 17:02:24 up 8:34, 4 users, load average: 2.83, 1.07, 0.57
Tasks: 285 total, 5 running, 280 sleeping, 0 stopped, 0 zombie
%Cpu(s): 2.0 us, 0.6 sy, 0.1 ni, 96.5 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7360264 used, 377960 free, 195104 buffers
KiB Swap: 7942140 total, 628 used, 7941512 free. 3712256 cached Mem

  PID USER      PR  NI   VIRT   RES   SHR  S  %CPU  %MEM     TIME+  COMMAND
 4940 alove la+  20   0   7308    100     0  R   95.0   0.0   1:34.62  stress
 4941 alove la+  20   0   7308    100     0  R   95.0   0.0   1:34.56  stress
 4942 alove la+  20   0   7308    100     0  R   95.0   0.0   1:34.60  stress
2817 lmenabrea  20   0 846300 116420 14880  S    6.3   1.5   0:58.97  chrome
   1 root      20   0  34024   3328   1496  S    0.0   0.0   0:01.92  init
   2 root      20   0     0     0     0  S    0.0   0.0   0:00.01  kthreadd
   3 root      20   0     0     0     0  S    0.0   0.0   0:00.22  ksoftirqd/0
   5 root      0  -20     0     0     0  S    0.0   0.0   0:00.00  kworker/0:0H
   7 root      20   0     0     0     0  S    0.0   0.0   0:19.93  rcu_sched
   8 root      20   0     0     0     0  S    0.0   0.0   0:03.87  rcuos/0
```

htop command is an improved top. It typically needs to be installed.

```
$ sudo apt-get install htop
```

```
$ htop
```



1.10.2. Process Snapshot (ps)

Review the processes, focusing on the **stress** process started by Ada Lovelace.

```
$ ps -A | grep stress
```

```
4939 pts/2    00:00:00 stress
4940 pts/2    00:07:42 stress
4941 pts/2    00:07:42 stress
4942 pts/2    00:07:42 stress
```

```
$ ps aux | grep stress
```

```
alovela+ 4939  0.0  0.0  7308  432 pts/2    S+   17:00   0:00 stress --cpu 3
alovela+ 4940  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
alovela+ 4941  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
alovela+ 4942  99.7  0.0  7308  100 pts/2    R+   17:00   8:03 stress --cpu 3
lmenabrea 5128  0.0  0.0 11744   912 pts/5    S+   17:08   0:00 grep
--colour=auto stress
```

```
$ ps -ef | grep stress
```

```
alovela+ 4939  4225  0 17:00 pts/2    00:00:00 stress --cpu 3
alovela+ 4940  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
alovela+ 4941  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
alovela+ 4942  4939  99 17:00 pts/2    00:08:10 stress --cpu 3
lmenabrea 5131  4256  0 17:08 pts/5    00:00:00 grep --colour=auto stress
```

1.10.3. kill processes

Individual processes can be stopped using the **kill** command with the **-9** switch.

```
$ pgrep stress
```

```
5224
5225
5226
5257
5258
5259
5260
```

```
$ sudo kill -9 5224
```

```
$ pgrep stress
5225
5226
5257
5258
5259
5260
```

To kill all process any of the following options will do.

```
$ sudo kill $(pgrep stress)
$ sudo pkill stress
$ sudo killall stress

$ pgrep stress
```

1.10.4. nice/renice

nice is a utility for managing scheduling priority of processes. Nice values range from -19 (very high priority) to 19 (very low priority) with a value of 0 being the default priority. Looking at the **top** output, the column marked **NI** indicated the current nice value of each process.

```
$ top

top - 17:28:33 up 9:00, 3 users, load average: 2.84, 2.83, 2.63
Tasks: 280 total, 6 running, 274 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.5 us, 0.6 sy, 0.1 ni, 94.9 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7536796 used, 201428 free, 169464 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3705332 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5640 alovela+  20   0   7308   100    0 R   84.4   0.0   0:06.04 stress
 5642 alovela+  20   0   7308   100    0 R   84.4   0.0   0:06.03 stress
 5641 alovela+  20   0   7308   100    0 R   79.1   0.0   0:06.04 stress
 5643 alovela+  20   0   7308   100    0 R   79.1   0.0   0:06.04 stress
 2817 lmenabrea 20   0 846300 113908 13676 S   5.3   1.5   1:33.87 chrome
 3533 lmenabrea 20   0 1086508 395052 39320 S   5.3   5.1   1:42.02 chrome
```

Change the nice value of the **stress** processes by lowering it to 15.

```
$ sudo renice 15 5640
5640 (process ID) old priority 0, new priority 15

$ top

top - 17:29:31 up 9:01, 3 users, load average: 3.83, 3.12, 2.75
Tasks: 280 total, 7 running, 273 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.6 us, 0.6 sy, 0.2 ni, 94.8 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7561620 used, 176604 free, 173632 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3718144 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5640 alovela+  35  15   7308   100    0 R   99.7   0.0   1:03.97 stress
 5641 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.96 stress
 5642 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.92 stress
 5643 alovela+  20   0   7308   100    0 R   99.7   0.0   1:03.97 stress
 3533 lmenabrea 20   0 1094700 402600 39320 S   6.2   5.2   1:45.17 chrome
```

Change all Ada Lovelaces processes to a nice value of **-5**.

```
$ sudo renice -5 -u alove lace
1002 (user ID) old priority 0, new priority -5

top - 17:30:58 up 9:02, 3 users, load average: 4.35, 3.46, 2.90
Tasks: 281 total, 5 running, 276 sleeping, 0 stopped, 0 zombie
%Cpu(s): 3.7 us, 0.6 sy, 0.2 ni, 94.7 id, 0.6 wa, 0.2 hi, 0.0 si, 0.0 st
KiB Mem: 7738224 total, 7518100 used, 220124 free, 156512 buffers
KiB Swap: 7942140 total, 648 used, 7941492 free. 3691376 cached Mem

  PID USER      PR  NI  VIRT  RES  SHR S  %CPU  %MEM    TIME+  COMMAND
 5641 alove la+  15  -5  7308   100    0 R   100.0  0.0    2:30.70  stress
 5642 alove la+  15  -5  7308   100    0 R   100.0  0.0    2:30.64  stress
 5640 alove la+  15  -5  7308   100    0 R    96.2  0.0    2:30.63  stress
 5643 alove la+  15  -5  7308   100    0 R    96.2  0.0    2:30.71  stress
     1 root      20   0 34024  3328 1496 S    0.0  0.0    0:02.25  init
     2 root      20   0     0     0     0 S    0.0  0.0    0:00.01  kthreadd
```

1.11. Managing the startup process and related services

1.11.1. Boot process

- The Basic Input/Output System (BIOS) is the lowest level interface between the computer and peripherals. On boot it performs integrity checks on memory and seeks instructions on the Master Boot Record (MBR) on the first drive.
- The MBR points to the GRand Unified Bootloader (GRUB).
- GRUB lists the Operating System (OS) labels and the user will select, or the default is selected to identify which kernel to run and which partition, on which drive it is located.
- GRUB then loads the GNU/Linux OS.
- The GNU/Kernel loads the kernel which executes the **init** program. **init** is the root/parent of all processes executing on Linux.
- The first processes that **init** starts is:
 - **SysV** - **/etc/inittab**.
 - **upstart** - **/sbin/init**.
 - As part of the upstart initialisation it runs **/etc/init/rc.conf** to start the legacy SysV init system.
 - **Systemd** - **/lib/systemd/system/default.target** plus the files in **/etc/systemd/system/** and **/lib/systemd/system/**.

Based on the appropriate run-level, scripts are executed to start various processes to run the system and make it functional.

The **init** process is the last step in the boot procedure and identified by process id "1". **init** is responsible for starting system processes.

1.11.2. Runlevels

Runlevels are sets of system configurations. Runlevels for Debian and Ubuntu systems are:

The default runlevel is 2.

Level	Description
0	System halt.
1	Single-User mode.
2	Graphical multi-user plus networking.
3	Same as "2", but not used.
4	Same as "2", but not used.
5	Same as "2", but not used.
6	System reboot.

Display the current runlevel.

```
$ runlevel
N 2
```

To change runlevel immediately, use one of the commands below:

```
$ sudo reboot

$ sudo shutdown -h now # Halt now

$ sudo shutdown +3 "The system will shutdown in 3 minutes" # Halt in 3 minutes

Broadcast message from avelace@linuxSys
(/dev/pts/3) at 9:11 ...

The system is going down for maintenance in 3 minutes!
The system will shutdown in 3 minutes

$ sudo telinit 0 # change the system runlevel to 0 will halt system
```

1.11.3. System and service managers

Processes are managed using the GNU/Linux using an initialisation **init** system.

- **SysV init** is the first process started during boot and is assigned PID 1.
 - Init is started by the kernel using a hard-coded filename, and if the kernel is unable to start it, a kernel panic will result.
 - This system is in the process of being replaced in GNU/Linux distributions by **systemd**.
- **Upstart** is an event-based replacement for the **/sbin/init** daemon which handles starting of tasks and services during boot, stopping them during shutdown and supervising them while the system is running.
 - It was developed and used by Ubuntu.
 - When Debian GNU/Linux decided to use **systemd** as its replacement for **/sbin/init**, Ubuntu announced that it would follow.
- **systemd** is a system and service manager for Linux which:
 - provides aggressive parallelisation capabilities.
 - uses socket and D-Bus activation for starting services.
 - offers on-demand starting of daemons.
 - keeps track of processes using Linux control groups.
 - supports snapshotting and restoring of the system state.
 - maintains mount and automount points.
 - implements an elaborate transactional dependency-based service control logic.

1.11.3.1. SysV

SystemV (SysV) is the traditional UNIX/Linux **init** system. It is essentially a number of process management scripts grouped into runlevels.

- **/etc/init.d** contains the actual scripts for each process (service).
- **rc0.d** - The symbolic links in this directory are executed once when entering runlevel 0 (Halt).
- **rc1.d** - The symbolic links in this directory are executed once when entering runlevel 1 (Single-User mode).
- **rc2.d** - The symbolic links in this directory are executed once when entering runlevel 2 (Graphical multi-user plus networking).
- **rc3.d** - The symbolic links in this directory are executed once when entering runlevel 3 (Same as 2 - Not used).
- **rc4.d** - The symbolic links in this directory are executed once when entering runlevel 4 (Same as 2 - Not used).
- **rc5.d** - The symbolic links in this directory are executed once when entering runlevel 5 (Same as 2 - Not used).
- **rc6.d** - The symbolic links in this directory are executed once when entering runlevel 6 (Same as 2 - Not used).
- **rcS.d** - The symbolic links in this directory whose names begin with an 'S' are executed once when booting the system.

The actual scripts are all contained in the **/etc/init.d** directory. Each of the other **rcX.d** directories contain Start and Stop symbolic links to the scripts in **/etc/init.d**. These scripts are named either **SXX<name>** or **KXX<name>** where:

- **S** - Start
- **K** - Stop
- **XX** - Order number
- **<name>** - name of script in **/etc/init.d**

```
$ file /etc/rc1.d/K20hddtemp
/etc/rc1.d/K20hddtemp: symbolic link to `../init.d/hddtemp'
```

If a new script is added to **/etc/init.d**, manual symbolic links can be created in the various **rcX.d** directories or a script called **update-rc.d** can be used to make links to start the service in runlevels 2345 and to stop the service in runlevels 016.

```
$ sudo update-rc.d hddtemp defaults
System start/stop links for /etc/init.d/hddtemp already exist.
```

Individual scripts can be ran directly from `/etc/init.d` (or with the service utility described below). Here is an example stopping the Apache2 Server.

```
/etc/init.d $ ./apache2
Usage: apache2 {start|stop|graceful-stop|restart|reload|force-reload|start-
htcacheclean|stop-htcacheclean}

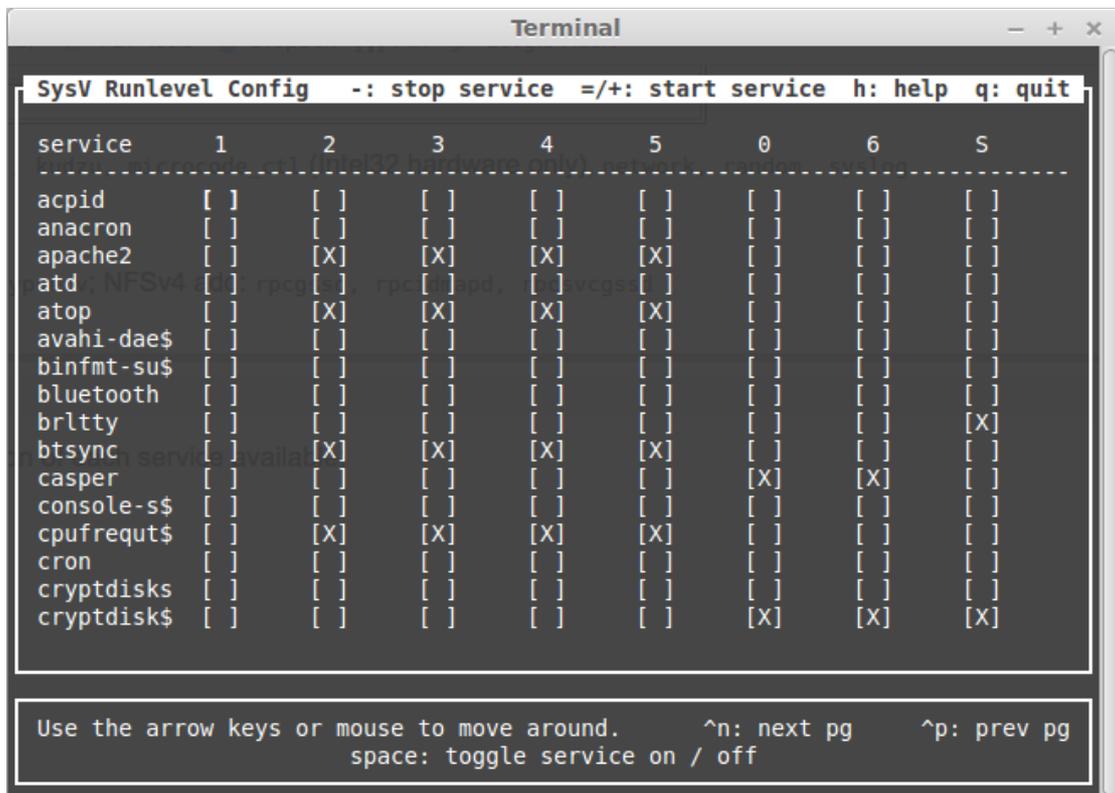
/etc/init.d $ ./apache2 stop
* Stopping web server apache2
*

/etc/init.d $ ./apache2 status
* apache2 is not running
```

Determine the runlevels for processes

Install **sysv-rc-conf**, a Run-level configuration for SysV like init script links.

```
$ sudo apt-get install sysv-rc-conf
```



service

Use of the **service** utility with command options. Typical options in the scripts are:

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**
- **show**

```
$ service --status-all
[ + ] acpid
[ - ] anacron
[ + ] apache2
[ + ] atd
[ + ] atop
[ + ] avahi-daemon
[ ? ] binfmt-support
[ + ] bluetooth
[ - ] brltty
[ + ] btsync
[ - ] casper
[ ? ] console-setup
[ ? ] cpufrequtils
```

Review a specific process.

```
$ service networking status
networking start/running
```

Start a particular process.

```
$ service apache2
Usage: apache2 {start|stop|graceful-stop|restart|reload|force-reload|start-htcacheclean|stop-htcacheclean}

/etc/init.d $ service apache2 start
* Starting web server apache2
*

$ service apache2 status
* apache2 is running
```

1.11.3.2. Upstart

initctl command has a number of command options.

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**

```
$ initctl list
avahi-cups-reload stop/waiting
avahi-daemon start/running, process 1127
mountall-net stop/waiting
mountnfs-bootclean.sh start/running
nmbd start/running, process 1954
passwd stop/waiting
rc stop/waiting
rsyslog start/running, process 919
startpar-bridge stop/waiting
tty4 start/running, process 1537
udev start/running, process 569
upstart-udev-bridge start/running, process 556
```

Review a specific process.

```
$ initctl list | grep ^networking
networking start/running

$ initctl status networking
networking start/running
```

1.11.3.3. systemd

Use of the **systemctl** utility with command options. Typical options in the scripts are:

- **start**
- **stop**
- **restart**
- **reload**
- **status**
- **list**
- **show**

```
$ systemctl status networking
networking start/running
```

2. Command-line

2.1. Editing text files on the command line

2.1.1. VI

vim is the Vi IMproved, a programmers text editor.

Save and Exit

:q[uit]	Quit Vim. This fails when changes have been made.
:wq!	Write the current file and exit always.

Inserting Text

a	Append text after the cursor [count] times.
A	Append text at the end of the line [count] times.
i	Insert text before the cursor [count] times.
I	Insert text before the first non-blank in the line [count] times.
gI	Insert text in column 1 [count] times.
o	Begin a new line below the cursor and insert text, repeat [count] times.
O	Begin a new line above the cursor and insert text, repeat [count] times.
<ESC>	Escape from edit mode.

Deleting text

	Delete [count] characters under and after the cursor.
x	Delete [count] characters under and after the cursor.
X	Delete [count] characters before the cursor.
d{motion}	Delete text that {motion} moves over.
dd	Delete [count] lines.
D	Delete the characters under the cursor until the end of the line.

Undo|Redo |Repeat

u	Undo [count] changes.
:u[ndo]	Undo one change.
CTRL-R	Redo [count] changes which were undone.
:red[o]	Redo one change which was undone.
U	Undo all latest changes on one line. {Vi: while not moved off of it}.
.	Repeat last change, with count replaced with [count].

Searching

<code>/[pattern][/]</code>	Search forward for the [count]'th occurrence of {pattern}.
<code>/<CR></code>	Search forward for the [count]'th latest used pattern.
<code>?<CR></code>	Search backward for the [count]'th latest used pattern.
<code>n</code>	Repeat the latest "/" or "?" [count] times.
<code>N</code>	Repeat the latest "/" or "?" [count] times in opposite direction.

Moving Around

Basic motion commands:

<code>h</code>	Move left one character (or left arrow).
<code>l</code>	Move Right one character (or right arrow).
<code>k</code>	Move up one line (or up arrow).
<code>j</code>	Move down one line (or down arrow).
<code>0</code>	To the first character of the line.
<code><Home></code>	To the first character of the line.
<code>^</code>	To the first non-blank character of the line.
<code>\$</code>	To the end of the line.
<code><End></code>	To the end of the line.

2.1.2. Vim

Follow the sequence below to practice creating and editing a file using **vim**.

```
$ vi file3.txt
[Press i] The quick brown fox jumps over the lazy dog. [Press ESC :wq]

$ cat file3.txt
The quick brown fox jumps over the lazy dog.

$ vi file3.txt
The quick brown fox jumps over the lazy dog. [Press o]
[Press CR]
He is then shot by the farmer. [Press ESC :wq]

$ vi file3.txt
The quick brown fox jumps over the lazy dog. [Press j twice (or scroll down to
last line]

He is then shot by the farmer. [Press l or scroll right until curser is on f]
[Press i][type angry ]
[Press ESC :wq]

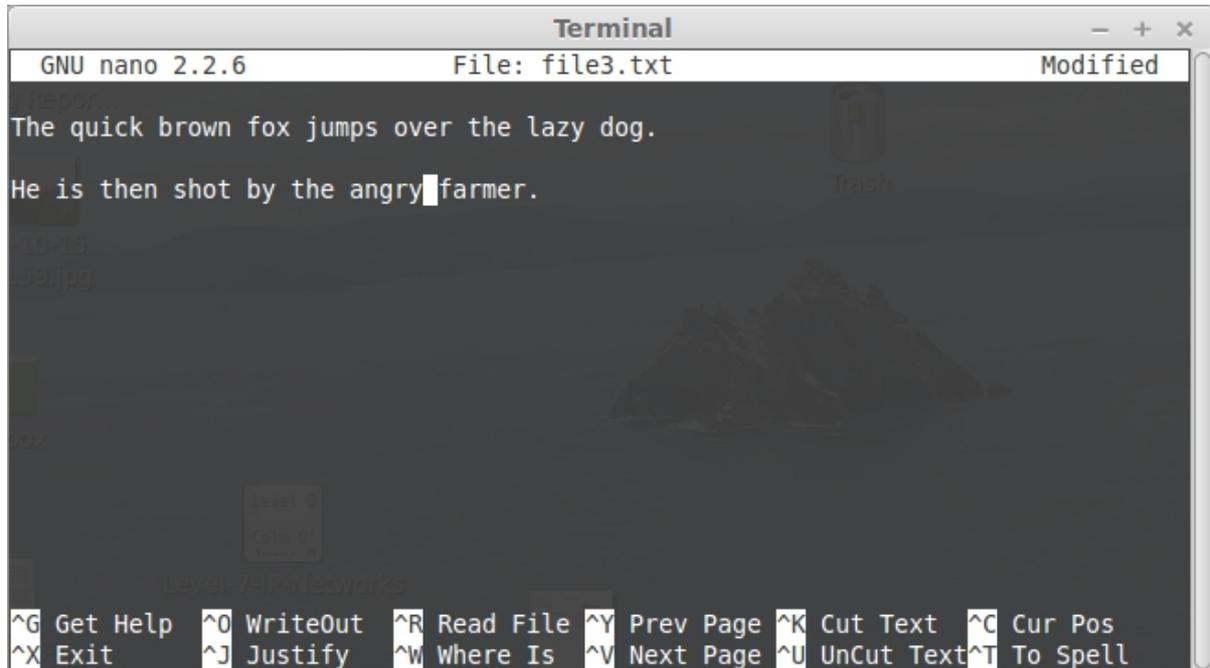
$ cat file3.txt
The quick brown fox jumps over the lazy dog.

He is then shot by the angry farmer.
```

2.2.2. nano

Alternatively use **GNU nano**. Nano is ANOther editor, an enhanced free Pico clone

```
$ nano file3.txt
```



- Press **Control - X**.
- Press **Y**.
- Confirm filename, Press **CR**.

2.2. Manipulating text files from the command line

Using the following file as the basis for demonstration.

```
$ cat printer.txt
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!
```

2.2.1. tac

The **tac** command is the inverse of **cat**. It prints files in reverse.

```
$ cat users.txt
lmenabrea
cbabbage
alovelace

$ tac users.txt
alovelace
cbabbage
lmenabrea
```

2.2.2. Stream Editor (sed)

sed is a stream editor for filtering and transforming text.

In this example the first instance of the string **insane** is replaced by the string **to drink**. Note that the original file is not overwritten so to save the output it must be redirected into another file.

```
$ sed 's/insane/to drink/' printer.txt
My printer will drive me to drink,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ cat printer.txt
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ sed 's/insane/to drink/' printer.txt > printer2.txt

$ cat printer2.txt
My printer will drive me to drink,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!
```

So what is the difference between the following outputs and why ?

```
$ sed 's/a/A/' printer2.txt
My printer will drive me to drink,
I'm Always refilling its paper,
it empties my wAllet,
to mAKE matters worse,
it's usuAlly broken!

$ sed 's/a/A/g' printer2.txt
My printer will drive me to drink,
I'm AlwAys refilling its pAper,
it empties my wAllet,
to mAKE mAtters worse,
it's usuAlly broken!
```

Well in the first output the first lowercase **a** instance on each line is replaced by an uppercase **A**. In the second example the addition of the **g** or global flag changes every instance of **a** to **A**.

What about special characters ? Lets replace ' with “.

```
$ sed 's/'"/g' printer2.txt
>
```

A problem, so each special character must be escaped with a backslash.

```
$ sed -e "s/'\"/g" printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!
```

To print out lines in a file found by a pattern and suppress the other lines use the **-n quiet** option. The **p** flag indicates print the lines found.

```
$ sed -n '/er/p' printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
to make matters worse,
```

To overwrite (edit) a file sed must be used with the **-i** option which creates a backup of the file being edited first. A file extension is provided, in this case **.bak**.

```
$ cat printer.txt
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ sed -i.bak 's/printer/scanner/g' printer.txt

$ cat printer.txt
My scanner will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ cat printer.txt.bak
My printer will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!
```

Example to change all white space to a single space, making parsing with other commands easier.

```
$ cat printer.txt
My scanner will drive me insane,
I'm always refilling its    ink,
                           it empties my purse,
to make matters      worse,
it's usually on the    blink!

$ sed -i.bak 's/\s\+/ /g' printer.txt

$ cat printer.txt
My scanner will drive me insane,
I'm always refilling its ink,
it empties my purse,
to make matters worse,
it's usually on the blink!

$ cat printer.txt.bak
My scanner will drive me insane,
I'm always refilling its    ink,
                           it empties my purse,
to make matters      worse,
it's usually on the    blink!
```

Extract the **Bluetooth** messages from **dmesg**.

```
$ dmesg | sed -n '/Bluetooth/p'
[ 35.427264] Bluetooth: Core ver 2.17
[ 35.427284] Bluetooth: HCI device and connection manager initialized
[ 35.427291] Bluetooth: HCI socket layer initialized
[ 35.427293] Bluetooth: L2CAP socket layer initialized
[ 35.427297] Bluetooth: SCO socket layer initialized
[ 35.474045] Bluetooth: can't load firmware, may not work correctly
[ 37.243507] Bluetooth: BNEP (Ethernet Emulation) ver 1.3
[ 37.243510] Bluetooth: BNEP filters: protocol multicast
[ 37.243517] Bluetooth: BNEP socket layer initialized
[ 37.244466] Bluetooth: RFCOMM TTY layer initialized
[ 37.244472] Bluetooth: RFCOMM socket layer initialized
[ 37.244476] Bluetooth: RFCOMM ver 1.11
```

Extract the comment lines from the **/etc/netconfig** file.

```
$ sed -n '/^#/p' /etc/netconfig
#
# The network configuration file. This file is currently only used in
# conjunction with the TI-RPC code in the libtirpc library.
#
# Entries consist of:
#
#     <network_id> <semantics> <flags> <protfamily> <protoname> \
#     <device> <nametoaddr_libs>
#
# The <device> and <nametoaddr_libs> fields are always empty in this
# implementation.
#
```

2.2.3. grep

The **grep** utility is a powerful pattern search tool. There are numerous options so only some common ones are listed here.

Option	Meaning
-c	Count instead of presenting results
-E	Extended regular expression
-H	Print the file name for each match
-h	Suppress the prefixing of file names on output
-i	Ignore case
-l	List only filenames that contain matches
-n	Prefix output with line number
-r	Recursive
-s	No messages, suppress error messages
-v	Invert match

```
$ grep lmenabrea /etc/passwd
alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
```

```
$ sudo grep -n alove lace /etc/passwd
41:alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
```

```
$ ls /home
alovelace cbabbage lmenabrea
```

```
$ ls /home | grep alove lace
alovelace
```

```
$ ls /home | grep -v alove lace
lmenabrea
cbabbage
```

Recursively search all files from a point.

```
$ sudo grep -r alove lace /etc/
/etc/gshadow-:alovelace:!:alovelace
/etc/gshadow-:babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkc nVdD3RJUhC6WbwGyaL
shRv6EtofdFDLAbdrp7X/::alovelace
/etc/gshadow:sudo:*:lmenabrea,alovelace
/etc/gshadow:alovelace:!:alovelace
/etc/gshadow:babbage:
$6$Lo92oBZTUm/H$qw5oIp55D.uy3E5xnzZpHKl03R5sjJwxayizt1vqbFmLzkc nVdD3RJUhC6WbwGyaL
shRv6EtofdFDLAbdrp7X/::alovelace
/etc/subuid:alovelace:231072:65536
/etc/passwd:alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
/etc/subgid-:alovelace:231072:65536
/etc/passwd-:alovelace:x:1002:27:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
/etc/shadow:alovelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvC
PpDd2CoF5bWJl2wA/:0:0:99999:7:::
/etc/subuid-:alovelace:231072:65536
/etc/shadow-:alovelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvC
PpDd2CoF5bWJl2wA/:16369:0:99999:7:::
```

```
/etc/group:sudo:x:27:lmenabrea,alovelace
/etc/group:alovelace:x:1002:alovelace
/etc/group:babbage:x:1003:alovelace
/etc/subgid:alovelace:231072:65536
/etc/group-:alovelace:x:1002:alovelace
/etc/group-:babbage:x:1003:alovelace
```

Recursively search but suppress the filename at the beginning of the line.

```
$ sudo grep -rh avelace /etc/
alovelace:!::alovelace
babbage:
$6$Lo92oBZTUu/H$qw5oIp55D.uy3E5xnzZpHK103R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaL
shRv6EtofdFDLAbdrp7X/::alovelace
sudo:*::lmenabrea,alovelace
alovelace:!::alovelace
babbage:
$6$Lo92oBZTUu/H$qw5oIp55D.uy3E5xnzZpHK103R5sjJwxayizt1vqbFmLzkcVdD3RJUhC6WbwGyaL
shRv6EtofdFDLAbdrp7X/::alovelace
alovelace:231072:65536
alovelace:x:1002:1003:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
alovelace:231072:65536
alovelace:x:1002:27:Ada Lovelace:/home/alovelace:/usr/bin/tcsh
alovelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvC
PpDd2CoF5bWJl2wA/:0:0:99999:7:::
alovelace:231072:65536
alovelace:
$6$DnyWC4UQ$8bS26d/yiiRdnlj8PTDD8KQpc.bWrDfMCqDcC1FE6XoUDMMDJ6tyn/ZbghwIiUL57kAvC
PpDd2CoF5bWJl2wA/:16369:0:99999:7:::
sudo:x:27:lmenabrea,alovelace
alovelace:x:1002:alovelace
babbage:x:1003:alovelace
alovelace:231072:65536
alovelace:x:1002:alovelace
babbage:x:1003:alovelace
```

Recursively search files and output only the files that contain matches.

```
$ sudo grep -rl avelace /etc/
/etc/gshadow-
/etc/gshadow
/etc/subuid
/etc/passwd
/etc/subgid-
/etc/passwd-
/etc/shadow
/etc/subuid-
/etc/shadow-
/etc/group
/etc/subgid
/etc/group-
```

Use a regular expression to extract groups where Ada Lovelace is the first listed member.

```
$ sudo grep '[0-9]*:alovelace' /etc/group
alovelace:x:1002:alovelace
babbage:x:1003:alovelace
```

2.2.4. cut

The **cut** command filters out fields or columns. Typical options are:

Option	Meaning
-d	Define field delimiter (default is tab)
-c list	Cut by column position
-f list	Cut by field number

```
$ id
uid=1000(lmenabrea) gid=1000(lmenabrea) groups=1000(lmenabrea),4(adm),6(disk),
24(cdrom),27(sudo),30(dip),46(plugdev),108(lpadmin),110(sambashare)
```

```
$ id | cut -d ' ' -f1,2
uid=1000(lmenabrea) gid=1000(lmenabrea)
```

2.2.5. sort

The **sort** command is used to sort lines of text files. There are a number of options so here are just some of the most used.

Option	Meaning
-b	Ignore leading blanks
-f	Ignore case
-r	Reverse order
-R	Random sort

```
$ ls /home
lovelace
cbabbage
lmenabrea
```

```
$ ls /home | sort -r
lmenabrea
cbabbage
lovelace
```

2.2.6. tr

The **tr** translate command translates characters in a file from one form to another.

```
tr [OPTION] SET1 [SET2]
```

Option	Meaning
-d	Delete characters in SET1
-s	Squeeze repeats
-t	Truncate SET1 to length of SET2

```
$ cat printer2.txt
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!

$ cat printer2.txt | tr [:upper:] [:lower:]
my printer will drive me to drink,
i'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!
```

Another useful option is the **-s** or **--squeeze-repeats**. In the example multiple blanks are replaced by a single blank.

```
$ cat printer3.txt
My      printer will          drive me to drink,
I'm always refilling its paper,
it empties my      wallet,

to make matters      worse,

it's usually broken!

$ cat printer3.txt | tr -s [:space:]
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!
```

Another example removes the horizontal and vertical blanks and then replaces spaces with tabs.

```
$ cat printer3.txt
My      printer will          drive me to drink,
I'm always refilling its paper,
it empties my      wallet,

to make matters      worse,

it's usually broken!

$ cat printer3.txt | tr -s [:space:]
My printer will drive me to drink,
I'm always refilling its paper,
it empties my wallet,
to make matters worse,
it's usually broken!

$ cat printer3.txt | tr -s [:space:] | tr -s [:blank:] '\t'
My      printer      will      drive me      to      drink,
I'm      always refilling      its      paper,
it      empties      my      wallet,
to      make matters      worse,
it's      usually      broken!
```

2.2.7. nl

To write a file to standard output with line numbers added use the **nl** command.

```
$ ls /home | nl > users.txt

$ cat users.txt
 1      lmenabrea
 2      cbabbage
 3      aovelace

$ ls /home | nl | sed 's/^[ \t]* //g' | sed 's/\t/ /g'
1 lmenabrea
2 cbabbage
3 aovelace

$ ls /home | nl | sed 's/^[ \t]* //g' | sed 's/\t/ /g' > users_list.txt

$ cat users_list.txt
1 aovelace
2 cbabbage
3 johnny
```

2.2.8. Join

The **join** command is used to join lines of two files on a common field. In the example the common field is the line number, the output links these as shown.

```
$ cat roles.txt
1 mathematician
2 inventor
3 programmer

$ join users_list.txt roles.txt
1 lmenabrea mathematician
2 cbabbage inventor
3 aovelace programmer
```

2.2.9. uniq

The **uniq** utility can be used to filter matching lines from input to output. The **-c** option prefix lines by the number of occurrences while the **-u** switch option only prints unique lines. **-w** can be used to compare no more than N characters in lines.

```
$ cat numbers.txt
1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5
3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4 8 9 7 6 5 4 3 2 5 6 7 8 9 1 2 5 3 3 4
8 9 7 6 5 4 3 2 5 6 7 8 9 1

$ cat numbers.txt | sed 's/ /\n/g' | sort | uniq
1
2
3
4
5
6
7
8
9
```

2.2.10. awk

awk is a pattern scanning and processing language. This is a whole language in itself so it is best analyse an example.

```
$ df -h
Filesystem                Size      Used Avail Use% Mounted on
/dev/mapper/mint--vg-root 451G      155G   273G   37% /
none                      4.0K        0   4.0K    0% /sys/fs/cgroup
udev                     3.7G      4.0K   3.7G    1% /dev
tmpfs                    756M      1.7M   755M    1% /run
none                      5.0M        0   5.0M    0% /run/lock
none                      3.7G      27M   3.7G    1% /run/shm
none                      100M      20K   100M    1% /run/user
/dev/sda1                 236M      77M   147M   35% /boot

$ df -h | awk '/none/'
none                      4.0K        0   4.0K    0% /sys/fs/cgroup
none                      5.0M        0   5.0M    0% /run/lock
none                      3.7G      27M   3.7G    1% /run/shm
none                      100M      20K   100M    1% /run/user

$ df -h | awk '/none/ {print $6, "\t", $4}'
/sys/fs/cgroup           4.0K
/run/lock                 5.0M
/run/shm                  3.7G
/run/user                 100M
```

3. File-system & Storage

3.1. Archiving and compressing files and directories

GNU **tar** is the GNU version of the tar archiving utility. Originally that was the **tape archive**. It is useful to **tar up** a directory and all the directories and file therein as a single file, the tar archive file. The GNU tar program can do this. The resultant file is generally called a **tarball**.

```
$ tar -cf sandbox.tar sandbox
$ $ file sandbox.tar
sandbox.tar: POSIX tar archive (GNU)
```

Review a tar archive with the **-t** or **--list** option to see a table of contents for the archive.

```
$ tar -tf sandbox.tar
sandbox/
sandbox/file2.txt
sandbox/file1.txt
sandbox/file3.txt
sandbox/hello.sh
```

Remove the original directory.

```
$ rm -r sandbox
```

Extract the archive and confirm the directory is recovered.

```
$ tar -xf sandbox.tar
$ ls sandbox
file1.txt  file2.txt  file3.txt  hello.sh
```

3.1.0.1. Compression

The tar archive can be compressed to reduce file size. For example **gzip** which reduces the size of files using Lempel-Ziv coding (LZ77) can be applied to the tarball. tar has the ability to incorporate compression functions as well as archiving and perform both functions with the same command.

```
$ tar sandbox.tar
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 506 Oct 24 13:49 sandbox.tar.gz
```

To reverse this process use the **gunzip** command.

```
$ gunzip sandbox.tar.gz
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 10240 Oct 24 13:49 sandbox.tar
```

An alternative approach is to use the **bzip2** utility which uses the Burrows-Wheeler block sorting text compression algorithm, and Huffman coding. **bzip2** compression is generally considerably better than the more conventional LZ77/LZ78-based compressors.

```
$ bzip2 sandbox.tar
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 507 Oct 24 13:49 sandbox.tar.bz2
```

The reverse process is similar to what has been seen for **gunzip**.

```
$ bunzip2 sandbox.tar.bz2
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 10240 Oct 24 13:49 sandbox.tar
```

Fortunately the **tar** utility offers the ability to both archive and compress in one operation, here is an example using **gzip**. Note the file extension for a gzipped archive is either **.tar.gz** or simply **.tgz**. The **z** switch in the command instructs that the directory be archived and gzipped.

```
$ tar -czf sandbox.tar.gz sandbox
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 451 Oct 24 13:56 sandbox.tar.gz
$ file sandbox.tar.gz
sandbox.tar.gz: gzip compressed data, from Unix, last modified: Fri Oct 24
13:56:47 2014
```

A similar process can be achieved for **bzip2**, the end extension being **.tar.bz2** or **.tbz2** by convention. The **j** switch is used to archive and **bzip2**.

```
$ tar -cjf sandbox.tar.bz2 sandbox
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 463 Oct 24 13:56 sandbox.tar.bz2
$ file sandbox.tar.bz2
sandbox.tar.bz2: bzip2 compressed data, block size = 900k
```

An even newer compression tool is **xz** based on the Lempel-Ziv-Markov chain algorithm (**LZMA**).

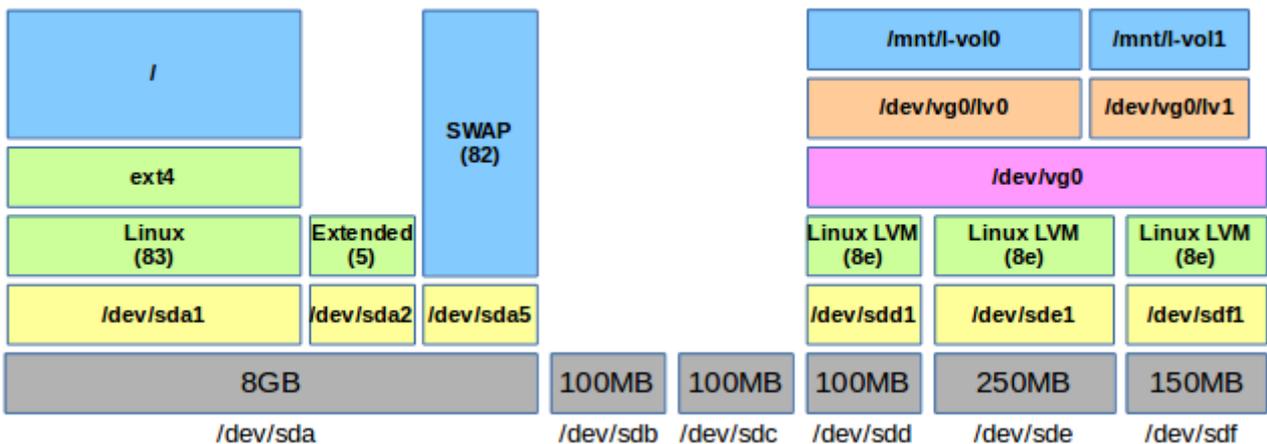
```
$ tar -cJf sandbox.tar.xz sandbox
$ ls -l |grep sandbox.tar
-rw-r--r-- 1 lmenabrea lmenabrea 463 Oct 24 13:56 sandbox.tar.bz2
$ file sandbox.tar.xz
Sandbox.xz: XZ compressed data
```

Comparing the relative sizes of the archive and the three compressed versions. When the requirement is very fast compression, the **gzip** was the best option, it has also very small memory footprint, making it ideal for systems with limited memory. **bzip2** creates about 15% smaller files than **gzip** on average however it compresses at a slower rate than **gzip**. For decompression a similar picture emerges with **gzip** the fastest. **bzip2** is a lot slower taking four to twelve times more time to decompress than **gzip**. The newer **xz** is now showing to be slightly better performance in terms of compression than the others.

```
$ ls -l | grep sandbox.tar
-rw-r--r-- 1 dobriaain dobriaain 27832320 Feb 16 13:40 sandbox.tar
-rw-r--r-- 1 dobriaain dobriaain 26269531 Feb 16 13:41 sandbox.tar.bz2
-rw-r--r-- 1 dobriaain dobriaain 26035700 Feb 16 13:40 sandbox.tar.gz
-rw-r--r-- 1 dobriaain dobriaain 25865068 Feb 16 13:41 sandbox.tar.xz
```

3.2. Logical Volume Manager (LVM)

In GNU/Linux RAID is often grouped with Logical Volume Manager (**LVM**) as they share functionality however they are not the same. LVM allows for the clustering of disks, Physical Volumes (**PV**) into Volume Groups (**VG**), these VGs are mapped to Logical Volumes (**LV**) that are interpreted by the OS as partitions.



Referring to the diagram, the physical volumes **sdd**, **sde** and **sdf** are grouped together into a logical volume **vg0**. Two logical volumes **lv0** and **lv1** are created on **vg0** thereby allowing the logical volumes to be numbered and sized without recourse to the size of the individual physical volumes, save the overall size limitation of their sum.

3.2.1. LVM Configuration

Install Logical Volume Manager v2 (lvm2).

```
$ sudo apt-get install lvm2
```

To demonstrate a number of additional drives are connected to the server. To view them use the command **lsblk**.

```
$ lsblk
NAME MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda   8:0    0   8G  0 disk
├─sda1 8:1    0   7G  0 part /
├─sda2 8:2    0    1K  0 part
└─sda5 8:5    0 1022M  0 part [SWAP]
sdb   8:16   0  100M  0 disk
sdc   8:32   0  100M  0 disk
sdd   8:48   0  100M  0 disk
sde   8:64   0  250M  0 disk
sdf   8:80   0  150M  0 disk
sr0   11:0   1 1024M  0 rom
```

Taking the last three (sdd, sde, sdf) create partitions on each of type Linux LVM (id: 8e) using **fdisk**.

```
$ sudo fdisk /dev/sdd
[sudo] password for lmenabrea: italy

Command (m for help): n
Partition type:
  p   primary (0 primary, 0 extended, 4 free)
  e   extended
Select (default p): p
Partition number (1-4, default 1): 1
First sector (2048-511999, default 2048):
Using default value 2048
Last sector, +sectors or +size{K,M,G} (2048-511999, default 511999):
Using default value 511999

Command (m for help): t
Selected partition 1
Hex code (type L to list codes): 8e
Changed system type of partition 1 to 8e (Linux LVM)

Command (m for help): p

Disk /dev/sdd: 262 MB, 262144000 bytes
64 heads, 32 sectors/track, 250 cylinders, total 512000 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x3111f8f6

   Device Boot      Start         End      Blocks    Id System
  /dev/sdd1          2048       511999     254976    8e  Linux LVM

Command (m for help): w
The partition table has been altered!

Calling ioctl() to re-read partition table.
Syncing disks.
```

Perform the same action on the **sde** and **sdf** drives. When complete review all three.

```
$ sudo fdisk -l /dev/sdd
```

```
Disk /dev/sdd: 104 MB, 104857600 bytes
64 heads, 32 sectors/track, 100 cylinders, total 204800 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0xb4faec8d
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sdd1		2048	204799	101376	8e	Linux LVM

```
$ sudo fdisk -l /dev/sde
```

```
Disk /dev/sde: 262 MB, 262144000 bytes
64 heads, 32 sectors/track, 250 cylinders, total 512000 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x3111f8f6
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sde1		2048	511999	254976	8e	Linux LVM

```
$ sudo fdisk -l /dev/sdf
```

```
Disk /dev/sdf: 157 MB, 157286400 bytes
64 heads, 32 sectors/track, 150 cylinders, total 307200 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x9bd4d0f0
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sdf1		2048	307199	152576	8e	Linux LVM

```
$ lsblk
```

NAME	MAJ:MIN	RM	SIZE	RO	TYPE	MOUNTPOINT
sda	8:0	0	8G	0	disk	
├─sda1	8:1	0	7G	0	part	/
├─sda2	8:2	0	1K	0	part	
└─sda5	8:5	0	1022M	0	part	[SWAP]
sdb	8:16	0	100M	0	disk	
sdc	8:32	0	100M	0	disk	
sdd	8:48	0	100M	0	disk	
└─sdd1	8:49	0	99M	0	part	
sde	8:64	0	250M	0	disk	
└─sde1	8:65	0	249M	0	part	
sdf	8:80	0	150M	0	disk	
└─sdf1	8:81	0	149M	0	part	
sr0	11:0	1	1024M	0	rom	

Initialise these disks for use by LVM with the **pvcreate** command.

```
$ sudo pvcreate /dev/sdd1
Physical volume "/dev/sdd1" successfully created

$ sudo pvcreate /dev/sde1
Physical volume "/dev/sde1" successfully created

$ sudo pvcreate /dev/sdf1
Physical volume "/dev/sdf1" successfully created
```

Create as volume group into which the physical volumes are incorporated.

```
$ sudo vgcreate vg0 /dev/sdd1 /dev/sde1 /dev/sdf1
Volume group "vg0" successfully created
```

Now create logical volumes as necessary up to the limits on size imposed by the overall volume group size. In this way the logical volumes loose the limitations of the physical volumes. Note the middle command where I attempted to create a logical volume beyond the available space remaining in the volume group.

```
$ sudo lvcreate --size 300M --name lv0 vg0
Logical volume "lv0" created

$ sudo lvcreate --size 200M --name lv1 vg0
Volume group "vg0" has insufficient free space (48 extents): 50 required.

$ sudo lvcreate --size 175M --name lv1 vg0
Rounding up size to full physical extent 176.00 MiB
Logical volume "lv1" created
```

Display the physical and logical volumes.

```
$ sudo pvdisplay
--- Physical volume ---
PV Name           /dev/sdd1
VG Name           vg0
PV Size           99.00 MiB / not usable 3.00 MiB
Allocatable       yes
PE Size           4.00 MiB
Total PE          24
Free PE           4
Allocated PE      20
PV UUID           rl7d2z-dmUs-8p8I-hrSW-zViM-Di3x-7Bw0gb

--- Physical volume ---
PV Name           /dev/sde1
VG Name           vg0
PV Size           249.00 MiB / not usable 0
Allocatable       yes (but full)
PE Size           4.00 MiB
Total PE          62
Free PE           0
Allocated PE      62
PV UUID           O3veTC-6QUv-q0A6-6wzx-ag2Q-Gm8e-seQIYm
```

```
--- Physical volume ---
PV Name                /dev/sdf1
VG Name                vg0
PV Size                149.00 MiB / not usable 0
Allocatable           yes (but full)
PE Size                4.00 MiB
Total PE               37
Free PE                0
Allocated PE          37
PV UUID                1kLr3o-o6Ff-U0uq-6404-ggKR-PtzV-0xale8

$ sudo vgdisplay
--- Volume group ---
VG Name                vg0
System ID
Format                lvm2
Metadata Areas        3
Metadata Sequence No  3
VG Access              read/write
VG Status              resizable
MAX LV                 0
Cur LV                2
Open LV                0
Max PV                 0
Cur PV                3
Act PV                 3
VG Size                492.00 MiB
PE Size                4.00 MiB
Total PE               123
Alloc PE / Size        119 / 476.00 MiB
Free PE / Size         4 / 16.00 MiB
VG UUID                DFYG3z-dTyu-9sQq-RMys-T8Rn-n2Vm-kacVte

$ sudo lvdisplay
--- Logical volume ---
LV Path                /dev/vg0/lv0
LV Name                lv0
VG Name                vg0
LV UUID                2cyBm2-0u7C-wBR8-DMjZ-p41b-gJLW-CmLubL
LV Write Access        read/write
LV Creation host, time ubuntu-vm, 2014-12-03 06:57:49 +0000
LV Status               available
# open                  0
LV Size                 300.00 MiB
Current LE              75
Segments                2
Allocation              inherit
Read ahead sectors      auto
- currently set to     256
Block device            252:0

--- Logical volume ---
LV Path                /dev/vg0/lv1
LV Name                lv1
VG Name                vg0
LV UUID                ixcdGg-LDMY-Rtnc-kIU6-03R4-L1Hl-7giTDI
LV Write Access        read/write
LV Creation host, time ubuntu-vm, 2014-12-03 06:58:26 +0000
LV Status               available
# open                  0
LV Size                 176.00 MiB
Current LE              44
Segments                2
Allocation              inherit
Read ahead sectors      auto
- currently set to     256
Block device            252:1
```

These logical volumes can be addressed as either:

- /dev/vg0/lv0
- /dev/vg0/lv1

or

- /dev/mapper/vg0-lv0
- /dev/mapper/vg0-lv1

Make a filesystem on the logical volumes, create mount points and mount.

```
$ sudo ls /dev/mapper
control vg0-lv0 vg0-lv1

$ sudo mkfs.ext4 /dev/vg0/lv0
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=1024 (log=0)
Fragment size=1024 (log=0)
Stride=0 blocks, Stripe width=0 blocks
76912 inodes, 307200 blocks
15360 blocks (5.00%) reserved for the super user
First data block=1
Maximum filesystem blocks=67633152
38 block groups
8192 blocks per group, 8192 fragments per group
2024 inodes per group
Superblock backups stored on blocks:
    8193, 24577, 40961, 57345, 73729, 204801, 221185

Allocating group tables: done
Writing inode tables: done
Creating journal (8192 blocks): done
Writing superblocks and filesystem accounting information: done

$ sudo mkfs.ext4 /dev/vg0/lv1
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=1024 (log=0)
Fragment size=1024 (log=0)
Stride=0 blocks, Stripe width=0 blocks
45056 inodes, 180224 blocks
9011 blocks (5.00%) reserved for the super user
First data block=1
Maximum filesystem blocks=67371008
22 block groups
8192 blocks per group, 8192 fragments per group
2048 inodes per group
Superblock backups stored on blocks:
    8193, 24577, 40961, 57345, 73729

Allocating group tables: done
Writing inode tables: done
Creating journal (4096 blocks): done
Writing superblocks and filesystem accounting information: done

$ sudo mkdir /mnt/l-vol0
$ sudo mkdir /mnt/l-vol1

$ sudo mount -t ext4 /dev/vg0/lv0 /mnt/l-vol0
$ sudo mount -t ext4 /dev/vg0/lv1 /mnt/l-vol1
```

```
$ df -h
Filesystem      Size  Used Avail Use% Mounted on
/dev/sda1       6.8G  1.7G  4.8G  27% /
none            4.0K   0  4.0K   0% /sys/fs/cgroup
udev            487M  4.0K  487M   1% /dev
tmpfs           100M  460K   99M   1% /run
none            5.0M   0  5.0M   0% /run/lock
none            498M   0  498M   0% /run/shm
none            100M   0  100M   0% /run/user
/dev/mapper/vg0-lv0 283M  2.1M  262M   1% /mnt/l-vol0
/dev/mapper/vg0-lv1 167M  1.6M  153M   1% /mnt/l-vol1

$ mount | grep lv
/dev/mapper/vg0-lv0 on /mnt/l-vol0 type ext4 (rw)
/dev/mapper/vg0-lv1 on /mnt/l-vol1 type ext4 (rw)
```

Unmount the temporary mounts.

```
$ sudo umount /dev/vg0/lv0
$ sudo umount /dev/vg0/lv1
```

For persistence add to the `/etc/fstab` file.

```
$ sudo -s
# echo -e "\n#Entries for LVM Logical volumes" >> /etc/fstab
# echo "/dev/vg0/lv0 /mnt/l-vol0 ext4 defaults 0 0" >> /etc/fstab
# echo "/dev/vg0/lv1 /mnt/l-vol1 ext4 defaults 0 0" >> /etc/fstab
# exit

$ sudo tail -3 /etc/fstab
#Entries for LVM Logical volumes
/dev/vg0/lv0 /mnt/l-vol0 ext4 defaults 0 0
/dev/vg0/lv1 /mnt/l-vol1 ext4 defaults 0 0
```

Mount the logical volumes and confirm.

```
$ sudo mount /dev/vg0/lv0
$ sudo mount /dev/vg0/lv1

$ mount | grep lv
/dev/mapper/vg0-lv0 on /mnt/l-vol0 type ext4 (rw)
/dev/mapper/vg0-lv1 on /mnt/l-vol1 type ext4 (rw)

$ df -h | grep lv
/dev/mapper/vg0-lv0 283M  2.1M  262M   1% /mnt/l-vol0
/dev/mapper/vg0-lv1 167M  1.6M  153M   1% /mnt/l-vol1
```

Sometimes the logical volumes may not appear in the `/dev/mapper` device list. This can usually be rectified by activating the volume group as follows.

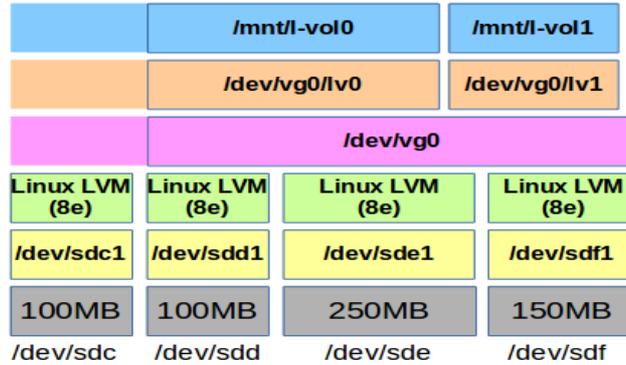
```
$ sudo vgchange --activate y vg0
```

or

```
$ sudo vgchange -a y vg0
```

3.2.2. Adjusting the size of a logical volume

What if I wanted to increase the size of a logical volume, say **lv0**.



Create a partition of type **Linux LVM (8e)** on the drive **/dev/sdc**.

```
$ sudo fdisk /dev/sdc

Command (m for help): n
Partition type:
   p   primary (0 primary, 0 extended, 4 free)
   e   extended
Select (default p): p
Partition number (1-4, default 1): 1
First sector (2048-204799, default 2048):
Using default value 2048
Last sector, +sectors or +size{K,M,G} (2048-204799, default 204799):
Using default value 204799

Command (m for help): t
Selected partition 1
Hex code (type L to list codes): 8e
Changed system type of partition 1 to 8e (Linux LVM)

Command (m for help): p

Disk /dev/sdc: 104 MB, 104857600 bytes
64 heads, 32 sectors/track, 100 cylinders, total 204800 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x08cafc4c

   Device Boot      Start         End      Blocks   Id  System
/dev/sdc1          2048        204799     101376    8e  Linux LVM

Command (m for help): w
The partition table has been altered!

Calling ioctl() to re-read partition table.
Syncing disks.
```

3.2.3. Extend the volume group

Extend the volume group by adding the new physical volume, notice the volume groups increased size.

```
$ sudo vgextend vg0 /dev/sdc1
No physical volume label read from /dev/sdc1
Physical volume "/dev/sdc1" successfully created
Volume group "vg0" successfully extended

$ sudo vgdisplay
--- Volume group ---
VG Name                vg0
System ID
Format                 lvm2
Metadata Areas         4
Metadata Sequence No  4
VG Access               read/write
VG Status               resizable
MAX LV                 0
Cur LV                 2
Open LV                 0
Max PV                 0
Cur PV                 4
Act PV                 4
VG Size                 588.00 MiB
PE Size                 4.00 MiB
Total PE                147
Alloc PE / Size        119 / 476.00 MiB
Free PE / Size          28 / 112.00 MiB
VG UUID                 GfT0V6-VakN-cASe-FE5Z-0fZp-jKw0-ruhGT2
```

3.2.4. Extend the logical volume

Display the logical volume to be extended.

```
$ sudo lvs /dev/vg0/lv0
--- Logical volume ---
LV Path                /dev/vg0/lv0
LV Name                 lv0
VG Name                 vg0
LV UUID                 oAfAgg-Rhua-A457-2TCT-d1tY-J2un-CmlKt5
LV Write Access         read/write
LV Creation host, time ubuntu-vm, 2014-12-08 06:14:25 +0000
LV Status                available
# open                   0
LV Size                  300.00 MiB
Current LE                75
Segments                 2
Allocation                inherit
Read ahead sectors       auto
- currently set to       256
Block device              252:0
```

Now extend the logical volume by 100 MB.

```
$ sudo lvextend --size +100M /dev/vg0/lv0
Extending logical volume lv0 to 400.00 MiB
Logical volume lv0 successfully resized

$ sudo lvdisplay /dev/vg0/lv0
--- Logical volume ---
LV Path                /dev/vg0/lv0
LV Name                lv0
VG Name                vg0
LV UUID                oAfAgg-Rhua-A457-2TCT-d1tY-J2un-Cm1Kt5
LV Write Access        read/write
LV Creation host, time ubuntu-vm, 2014-12-08 06:14:25 +0000
LV Status              available
# open                 0
LV Size                400.00 MiB
Current LE             100
Segments               4
Allocation              inherit
Read ahead sectors     auto
- currently set to    256
Block device           252:0
```

Alternative approach would be to use the command below. This defines the actual size the new logical volume should be.

```
$ sudo lvextend --size 400M /dev/vg0/lv0
Extending logical volume lv0 to 400.00 MiB
Logical volume lv0 successfully resized
```

3.2.4.1. Reduce a logical volume

In a similar mechanism a logical volume can be reduced. Here **lv0** is reduced to 100MB.

```
$ sudo lvreduce --size 100M /dev/vg0/lv0
WARNING: Reducing active logical volume to 100.00 MiB
THIS MAY DESTROY YOUR DATA (filesystem etc.)
Do you really want to reduce lv0? [y/n]: y
Reducing logical volume lv0 to 100.00 MiB
Logical volume lv0 successfully resized
```

3.2.4.2. Create a filesystem on logical volume

Create a filesystem on the **lv0**, mount and add a file.

```
$ sudo mkfs.ext4 /dev/vg0/lv0
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=1024 (log=0)
Fragment size=1024 (log=0)
Stride=0 blocks, Stripe width=0 blocks
25688 inodes, 102400 blocks
5120 blocks (5.00%) reserved for the super user
First data block=1
Maximum filesystem blocks=67371008
13 block groups
8192 blocks per group, 8192 fragments per group
1976 inodes per group
Superblock backups stored on blocks:
    8193, 24577, 40961, 57345, 73729

Allocating group tables: done
Writing inode tables: done
Creating journal (4096 blocks): done
Writing superblocks and filesystem accounting information: done

$ sudo mount /dev/vg0/lv0 /mnt/l-vol0

$ sudo -s
# echo "My file" > /mnt/l-vol0/my_file
# sudo cat /mnt/l-vol0/my_file
My file
```

3.2.5. Create a Snapshot of the Logical volumes

When resizing volumes it is useful to create a snapshot of logical volumes with the **lvcreate -s** or **lvcreate --snapshot** switch to ensure that data is not lost. To do so there must be enough room on the volume group first. The following is a demonstration of a snapshot for **lv0**.

```
$ sudo lvcreate --size 100M --snapshot --name l-vol0-snapshot /dev/vg0/lv0
Logical volume "l-vol0-snapshot" created

$ sudo mkdir /mnt/l-vol0-snapshot/
$ sudo mount /dev/vg0/l-vol0-snapshot /mnt/l-vol0-snapshot/
```

Confirm the new snapshot by checking for the **my_file** on the mount.

```
$ sudo cat /mnt/l-vol0-snapshot/my_file
My file
```

Backup the snapshot.

```
$ sudo tar -cf /backups/l-vol0-snapshot.tar /mnt/l-vol0-snapshot/
$ sudo file /backups/l-vol0-snapshot.tar
/tmp/l-vol0-snapshot.tar: POSIX tar archive (GNU)
```

3.2.6. Removing Logical volumes

Remove volumes in the reverse order. First remove the lines from **/etc/fstab** and then umount before removing the LVM devices.

```
$ sudo umount /dev/vg0/lv0
$ sudo umount /dev/vg0/lv1

$ sudo lvremove /dev/vg0/lv0
Do you really want to remove and DISCARD active logical volume lv0? [y/n]: y
Logical volume "lv0" successfully removed

$ sudo lvremove /dev/vg0/lv1
Do you really want to remove and DISCARD active logical volume lv1? [y/n]: y
Logical volume "lv1" successfully removed

$ sudo vgremove /dev/vg0
Volume group "vg0" successfully removed

$ sudo pvremove /dev/sdd1
Labels on physical volume "/dev/sdd1" successfully wiped

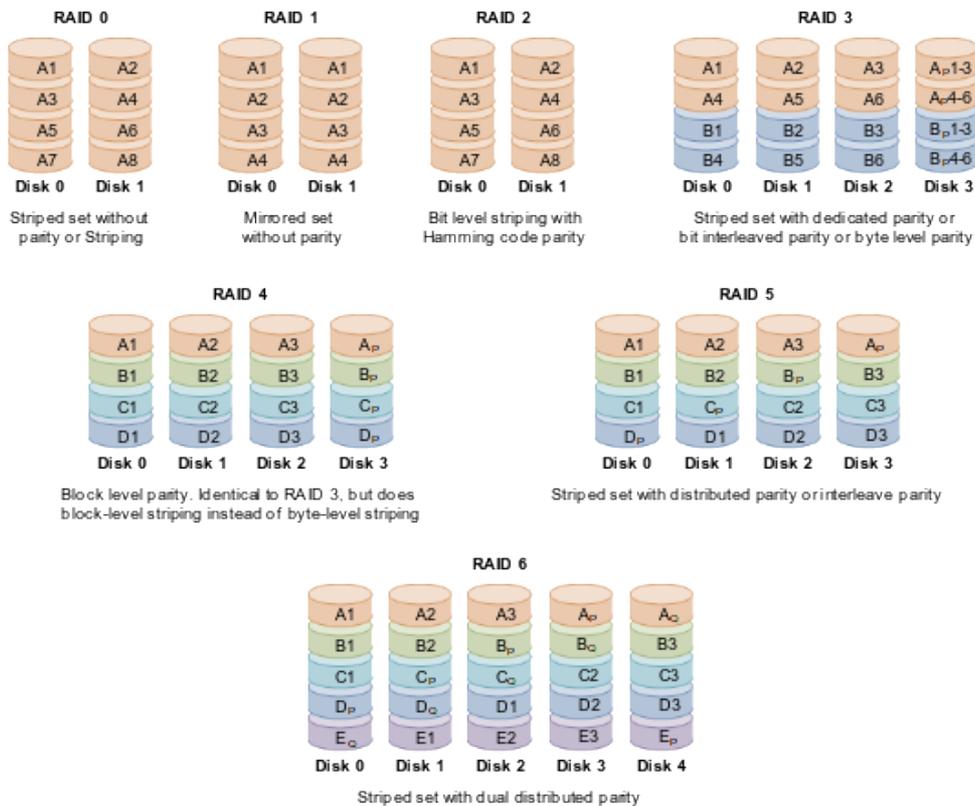
$ sudo pvremove /dev/sde1
Labels on physical volume "/dev/sde1" successfully wiped

$ sudo pvremove /dev/sdf1
Labels on physical volume "/dev/sdf1" successfully wiped
```

3.3. Assembling partitions as Redundant Array of Independent Disks (RAID) devices

With **RAID** technology it is possible to achieve high levels of storage reliability from low cost and less reliable harddisk components. This is possible by arranging the devices into arrays for redundancy. RAID describes a number of methods to divide and replicate data among multiple harddisk drives. Each RAID Type offers different levels of data reliability and/or Input/Output (I/O) performance. Physical disks grouped in such configurations are termed RAID arrays. The RAID array distributes data across multiple disks, but from the OS perspective the array is seen as one single disk.

3.3.1. RAID Types

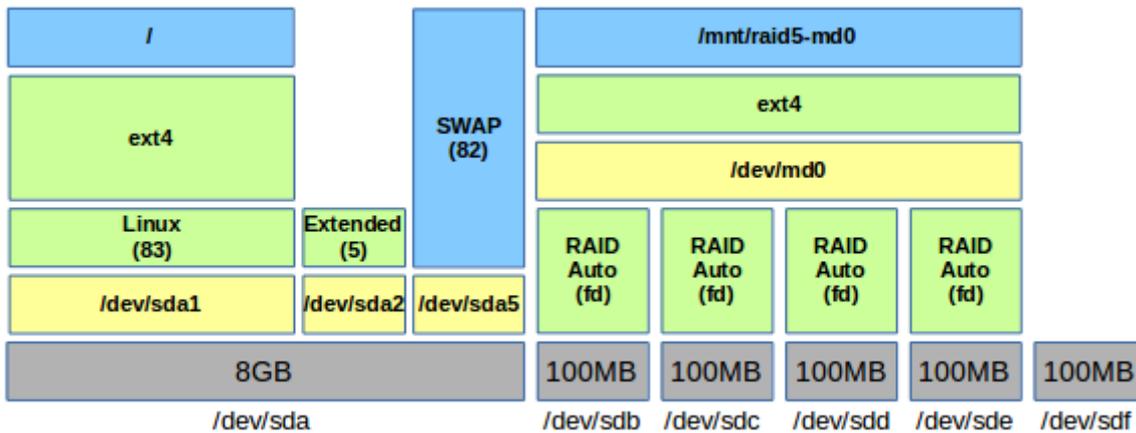


Here is a description of the basic concepts on some RAID types:

RAID Type	Description
0	The data is distributed equally between one or more disks without information on parity or redundancy, without offering fault tolerance. Data is distributed across the disks to increase storage volume, if the disk fails physically, the information will be lost and will have to be recovered from backup copies. What does increase is the performance, depending on the RAID 0 implementation, given that the read and write options will be divided among the different disks. This is often confused with LVM.
1	This RAID type creates an exact copy, a mirror on a set of two or more disks in an array. RAID 1 is useful for the reading performance which can increase lineally with the number of disks. It also adds fault tolerance where a fault occurs to one of the disks as the same information is available on each. RAID 1 is usually adequate for High Availability (HA) where resources are needed critically. This configuration also makes it possible to hot swap disks. If a fault is detected in any of the disks, it can be replaced without switching off the system.
2	Unlike earlier RAID types with RAID 2 the data is divided into bits and redundant codes are used for error correction. It is not widely used as a large number of disks is required, one per system bit plus redundancy bits, so for a 32 bit system 39 disks are required.
3	RAID3 uses byte divisions with an additional disk dedicated to the parity of blocks. This is not very widely used type. Depending on the size of the data and the positions, it does not provide simultaneous accesses.
4	RAID 4 is similar to RAID 3, however it stripes the data at the block level, instead of byte level, which means that it is possible to service simultaneous requests when only a single block is requested.
5	Block level striping is used, distributing the parity among the disks. It is widely used, due to the simple parity scheme and due to the fact that this calculation is implemented simply by the hardware, with good performance levels.
6	Block level striping like in RAID 5 with the addition of another parity block, i.e. Block level striping with two parity blocks.
01	A mirror stripe is a nested RAID level where groups of RAID 0 arrays are used in a RAID 1 array to create a mirror between them. An advantage is that, in the event of an error, the RAID 0 level used may be rebuilt thanks to the other copy, but if more disks need to be added, they have to be added to all the RAID 0 groups equally.
10	Striping of mirrors where groups of RAID 1 arrays are used in a RAID 0 array. In each RAID 1 group if a disk fails there is no loss of data. RAID 10 arrays are used with high performance databases as they include both fault tolerance and the speed.

3.3.2. Building RAID Arrays

Looking at an example to build a RAID array across four disks. Create and format a RAID-5 partition using these four units. Configure the system to automatically mount it into a given location and so that users without administrative rights are allowed to Read and Write files in the partition.



The steps:

- Create partitions on each disk (type fd).
- Create RAID device with the mdadm.
- Format RAID device.
- Mount RAID device (add to `/etc/fstab`).
- Capture RAID details to ensure persistence.
- **mdadm -s** can be used to stop RAID.

3.3.2.1. Install the mdadm utility

The GNU/Linux **mdadm** utility provides GNU/Linux Software RAID. Each RAID device is a virtual device created from two or more real block devices. This allows multiple devices to be combined into a single device upon which a single file-system is installed. This example will demonstrate **RAID 5** across four disks. The disks will have a file-system created across the RAID array **md0**.

```
$ sudo apt-get install mdadm
```

3.3.2.2. Prepare the disks

In the example we have four 100 MB drives, **/dev/sdb**, **/dev/sdc**, **/dev/sdd**, **/dev/sde**.

Use the **lsblk** command to see the physical layout.

```
$ lsblk
NAME MAJ:MIN RM  SIZE RO  TYPE MOUNTPOINT
sda   8:0    0    8G  0  disk
├─sda1 8:1    0    7G  0  part /
├─sda2 8:2    0     1K  0  part
└─sda5 8:5    0 1022M  0  part [SWAP]
sdb   8:16   0   100M  0  disk
sdc   8:32   0   100M  0  disk
sdd   8:48   0   100M  0  disk
sde   8:64   0   100M  0  disk
sdf   8:80   0   100M  0  disk
sr0   11:0   1 1024M  0  rom
```

Delete existing partitions on the disks. Here is an example for **/dev/sdb**, repeat for each of the disks.

```
$ sudo fdisk /dev/sdb
```

```
Command (m for help): d
Selected partition 1
```

```
Command (m for help): p
```

```
Disk /dev/sdc: 8004 MB, 8004304896 bytes
35 heads, 21 sectors/track, 21269 cylinders, total 15633408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x00000000
```

Device	Boot	Start	End	Blocks	Id	System
--------	------	-------	-----	--------	----	--------

```
Command (m for help): w
The partition table has been altered!
```

```
Calling ioctl() to re-read partition table.
```

```
WARNING: Re-reading the partition table failed with error 16: Device or resource
busy.
The kernel still uses the old table. The new table will be used at
the next reboot or after you run partprobe(8) or kpartx(8)
Syncing disks.
```

3.3.2.3. Create RAID Array

Create a RAID 5 Array **/dev/md0** comprising block-level striping with distributed parity from the four drives **/dev/sdb**, **/dev/sdc**, **/dev/sdd** and **/dev/sde**.

```
$ sudo mdadm --create /dev/md0 --level=5 --raid-devices=4 /dev/sdb /dev/sdc
/dev/sdd /dev/sde
```

```
mdadm: Defaulting to version 1.2 metadata
mdadm: array /dev/md0 started.
```

Confirm array is started.

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4] [raid10]
md0 : active raid5 sde[4] sdd[2] sdc[1] sdb[0]
      305664 blocks super 1.2 level 5, 512k chunk, algorithm 2 [4/4] [UUUU]

$ sudo mdadm --detail /dev/md0
[sudo] password for alove lace:
/dev/md0:
  Version : 1.2
  Creation Time : Fri Dec 12 18:46:33 2014
  Raid Level : raid5
  Array Size : 305664 (298.55 MiB 313.00 MB)
  Used Dev Size : 101888 (99.52 MiB 104.33 MB)
  Raid Devices : 4
  Total Devices : 4
  Persistence : Superblock is persistent

  Update Time : Fri Dec 12 18:46:44 2014
  State : clean
  Active Devices : 4
  Working Devices : 4
  Failed Devices : 0
  Spare Devices : 0

  Layout : left-symmetric
  Chunk Size : 512K

  Name : ubuntu-vm:0 (local to host ubuntu-vm)
  UUID : 31c0ae28:3cc27473:5dc6bc0c:17f01003
  Events : 18

   Number   Major   Minor   RaidDevice State
    0         8       16         0     active sync   /dev/sdb
    1         8       32         1     active sync   /dev/sdc
    2         8       48         2     active sync   /dev/sdd
    4         8       64         3     active sync   /dev/sde
```

3.3.2.4. Create file-system on RAID Array

Make a file-system on the new RAID Array. In this case an GNU/Linux fourth EXTended file-system (**ext4**).

```
$ sudo mkfs --type ext4 /dev/md0
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=1024 (log=0)
Fragment size=1024 (log=0)
Stride=512 blocks, Stripe width=1536 blocks
76608 inodes, 305664 blocks
15283 blocks (5.00%) reserved for the super user
First data block=1
Maximum filesystem blocks=67633152
38 block groups
8192 blocks per group, 8192 fragments per group
2016 inodes per group
Superblock backups stored on blocks:
    8193, 24577, 40961, 57345, 73729, 204801, 221185

Allocating group tables: done
Writing inode tables: done
Creating journal (8192 blocks): done
Writing superblocks and filesystem accounting information: done
```


3.3.2.6. Test file access and persistence

Test that members of the **disk** group can create files on the RAID array partition.

```
$ echo "This is a test" > /mnt/raid5-md0/testfile
$ cat /mnt/raid5-md0/testfile
This is a test
```

After a reboot check the RAID device exists.

```
$ sudo mdadm --detail --scan
ARRAY /dev/md0 metadata=1.2 name=ubuntu-vm:0 UUID=31c0ae28:3cc27473:5dc6bc0c:17f01003
```

```
$ sudo mdadm --detail /dev/md0
```

```
/dev/md0:
  Version : 1.2
  Creation Time : Fri Dec 12 18:46:33 2014
  Raid Level : raid5
  Array Size : 305664 (298.55 MiB 313.00 MB)
  Used Dev Size : 101888 (99.52 MiB 104.33 MB)
  Raid Devices : 4
  Total Devices : 4
  Persistence : Superblock is persistent

  Update Time : Fri Dec 12 19:14:00 2014
  State : clean
  Active Devices : 4
  Working Devices : 4
  Failed Devices : 0
  Spare Devices : 0

  Layout : left-symmetric
  Chunk Size : 512K

  Name : ubuntu-vm:0 (local to host ubuntu-vm)
  UUID : 31c0ae28:3cc27473:5dc6bc0c:17f01003
  Events : 18

  Number   Major   Minor   RaidDevice State   /dev/sdb
    0         8       16         0   active sync
    1         8       32         1   active sync
    2         8       48         2   active sync
    4         8       64         3   active sync
```

3.3.2.7. Simulate disk failure

Simulate a fail of the **/dev/sdc** disk.

```
$ sudo mdadm /dev/md0 --fail /dev/sdc
```

Upon reboot review the RAID. Notice that **/dev/sdc** is marked as **removed**.

```
$ sudo mdadm --detail --scan /dev/md0
/dev/md0:
  Version : 1.2
  Creation Time : Fri Dec 12 18:46:33 2014
  Raid Level : raid5
  Array Size : 305664 (298.55 MiB 313.00 MB)
  Used Dev Size : 101888 (99.52 MiB 104.33 MB)
  Raid Devices : 4
  Total Devices : 4
  Persistence : Superblock is persistent

  Update Time : Fri Dec 12 19:32:45 2014
  State : clean, degraded
  Active Devices : 3
  Working Devices : 3
  Failed Devices : 1
  Spare Devices : 0

  Layout : left-symmetric
  Chunk Size : 512K

  Name : ubuntu-vm:0 (local to host ubuntu-vm)
  UUID : 31c0ae28:3cc27473:5dc6bc0c:17f01003
  Events : 20

  Number   Major   Minor   RaidDevice State   /dev/sdb
    0         8       16         0   active sync
    1         0         0         1   removed
    2         8       48         2   active sync
    4         8       64         3   active sync
    1         8       32        -   faulty spare
```

Confirm data is intact on single disk

Existing data on the drive is intact.

```
$ sudo df -h /mnt/raid5-md0/
Filesystem      Size  Used Avail Use% Mounted on
/dev/md0        282M  2.1M  261M   1% /mnt/raid5-md0
```

```
$ cat /mnt/raid5-md0/testfile
This is a test
```

Check failed disk. Note that **[4/3] [U_UU]** replaces **[4/4] [UUUU]** from the earlier runs of the command.

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4] [raid10]
md0 : active raid5 sde[4] sdb[0] sdd[2]
      305664 blocks super 1.2 level 5, 512k chunk, algorithm 2 [4/3] [U_UU]
```

Replace the failed drive with the unused **/dev/sdf** drive.

```
$ lsblk
NAME MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda   8:0    0   8G  0 disk
├─sda1 8:1    0   7G  0 part  /
├─sda2 8:2    0    1K  0 part
└─sda5 8:5    0 1022M  0 part  [SWAP]
sdb   8:16   0  100M  0 disk
├─md0  9:0    0 298.5M  0 raid5 /mnt/raid5-md0
sdc   8:32   0  100M  0 disk
sdd   8:48   0  100M  0 disk
├─md0  9:0    0 298.5M  0 raid5 /mnt/raid5-md0
sde   8:64   0  100M  0 disk
├─md0  9:0    0 298.5M  0 raid5 /mnt/raid5-md0
sdf   8:80   0  100M  0 disk
sr0   11:0   1 1024M  0 rom
```

Add new disk to RAID array

Now add the new physical **/dev/sdf** disk to the RAID array. The new drive will be synchronised

```
$ sudo mdadm --manage /dev/md0 --add /dev/sdf
mdadm: added /dev/sdf
```

Review the RAID status.

```
$ cat /proc/mdstat
Personalities : [linear] [multipath] [raid0] [raid1] [raid6] [raid5] [raid4] [raid10]
md0 : active raid5 sdf[5] sde[4] sdb[0] sdd[2]
      305664 blocks super 1.2 level 5, 512k chunk, algorithm 2 [4/4] [UUUU]

unused devices: <none>
```

Confirm the RAID Array is back to normal.

```
$ sudo mdadm --detail /dev/md0
/dev/md0:
  Version : 1.2
  Creation Time : Fri Dec 12 18:46:33 2014
  Raid Level : raid5
  Array Size : 305664 (298.55 MiB 313.00 MB)
  Used Dev Size : 101888 (99.52 MiB 104.33 MB)
  Raid Devices : 4
  Total Devices : 4
  Persistence : Superblock is persistent

  Update Time : Fri Dec 12 19:38:26 2014
  State : clean
  Active Devices : 4
  Working Devices : 4
  Failed Devices : 0
  Spare Devices : 0

  Layout : left-symmetric
  Chunk Size : 512K

  Name : ubuntu-vm:0 (local to host ubuntu-vm)
  UUID : 31c0ae28:3cc27473:5dc6bc0c:17f01003
  Events : 47

   Number   Major   Minor   RaidDevice State   /dev/sdb
     0         8       16         0   active sync
     5         8       80         1   active sync
     2         8       48         2   active sync
     4         8       64         3   active sync   /dev/sdf

```

```
$ lsblk
NAME MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda   8:0    0   8G   0 disk
├─sda1 8:1    0    7G   0 part /
├─sda2 8:2    0    1K   0 part
└─sda5 8:5    0 1022M 0 part [SWAP]
sdb   8:16   0  100M 0 disk
└─md0  9:0    0 298.5M 0 raid5 /mnt/raid5-md0
sdc   8:32   0  100M 0 disk
sdd   8:48   0  100M 0 disk
└─md0  9:0    0 298.5M 0 raid5 /mnt/raid5-md0
sde   8:64   0  100M 0 disk
└─md0  9:0    0 298.5M 0 raid5 /mnt/raid5-md0
sdf   8:80   0  100M 0 disk
└─md0  9:0    0 298.5M 0 raid5 /mnt/raid5-md0
sr0   11:0   1 1024M 0 rom
```

The RAID array is now fully recovered and back working with four disks. Check the data on the array is intact.

```
$ cat /mnt/raid5-md0/testfile
This is a test
```

3.4. Configuring swap partitions

It may be necessary to add more **SWAP** space on a GNU/Linux system. After upgrading the RAM on a system you may want to increase the amount of SWAP space if the system runs memory hungry applications or performs memory intense operations. SWAP can be added as either an additional SWAP partition or a SWAP file. The preference is to add a partition but that may not always be possible.

3.4.1. Add a SWAP partition

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.

(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary

(parted) rm 2
Warning: Partition /dev/sdb2 is being used. Are you sure you want to continue?
Yes/No? Yes
```

```
Error: Partition(s) 2 on /dev/sdb have been written, but we have been unable to
inform the kernel of the change, probably because it/they are in use. As a
result, the old partition(s) will remain in use. You should reboot now before
making further changes.
Ignore/Cancel? Ignore
```

```
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary

(parted) mkpart primary 8193 15000

(parted) quit
```

Make the new partition into a SWAP partition.

```
$ sudo mkswap /dev/sdb2
Setting up swapspace version 1, size = 6647804 KiB
no label, UUID=63e7a71a-b0c6-4a24-a227-8c16fe54236f
```

Enable the new SWAP partition.

```
$ sudo swapon /dev/sdb2
```

Add an entry to **/etc/fstab** to enable the SWAP partition after boot.

```
$ sudo -s
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb2 as a SWAP partition on boot
/dev/sdb2 none swap sw 0 0

FSTAB
```

Confirm the new SWAP partition is operational.

```
$ cat /proc/swaps
```

Filename	Type	Size	Used	Priority
/dev/dm-2	partition	7942140	0	-1
/dev/sdb2	partition	6647804	0	-2

3.4.2. Add a SWAP file

Decide on the size of SWAP file required in MB (lets say 128 MB). Multiply the size (in MB) by 1024 to determine the block size $128 \times 1024 = 131,072$. Create the file.

```
$ sudo dd if=/dev/zero of=/swapfile bs=1024 count=131072
131072+0 records in
131072+0 records out
134217728 bytes (134 MB) copied, 0.324203 s, 414 MB/s
```

Make the new file **/swapfile** into a SWAP file.

```
$ sudo mkswap /swapfile
Setting up swapspace version 1, size = 131068 KiB
no label, UUID=1f5a5eb3-2ac2-48f6-8174-ed20aebfa4e2
```

Enable the new SWAP file.

```
$ sudo swapon /swapfile
```

Add an entry to **/etc/fstab** to enable the SWAP file after boot.

```
$ sudo -s
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb2 as a SWAP partition on boot

/swapfile none swap sw 0 0

FSTAB
```

Confirm the new SWAP partition is operational.

```
$ cat /proc/swaps
Filename                                Type           Size          Used          Priority
/dev/dm-2                               partition     7942140       0             -1
/dev/sdb2                               partition     6647804       0             -2
/swapfile                               file         131068        0             -3
```

3.5. File attributes

3.5.1. Basic permissions

Basic permissions for files are:

Permission	Description
Read	to be able to open and view the file.
Write	to overwrite or modify the file.
eXecute	to run the file as a binary.

Basic permissions for directories are:

Permission	Description
Read	to be able to view the contents of the directory.
Write	to be able to create new files/directories within the directory.
eXecute	to be able to Change Directory (cd) into the directory.

View permissions in the **sandbox** directory.

```
$ ls -l
total 16
-rw-r--r-- 1 lmenabrea lmenabrea 34 Oct 21 15:54 file1.txt
-rw-r--r-- 1 lmenabrea lmenabrea 30 Oct 21 15:55 file2.txt
-rw-r--r-- 1 lmenabrea lmenabrea 91 Oct 24 12:36 file3.txt
-rwxr-xr-- 1 alove lace babbage 91 Oct 26 00:54 hello.sh
drwxr-xr-x 2 lmenabrea babbage 4096 Oct 27 00:13 more_files
```

3.5.2. Default permissions

The default permissions on a GNU/Linux system are set with the **umask** command. This command takes a mask (inverse) of the permissions that will be applied to new files. The command without values will display the current mask.

```
$ umask
0022
```

In this case with a mask of **022** the default permissions will be:

Files	Directories
777	666
022	022
-	-
755	644

3.5.3. Change permissions

To change permissions of files/directories the following commands can be used:

- **chown** - change the ownership of the file/directory (need to be root to use).
- **chgrp** - change group ownership of a file or directory.
- **chmod** - change the access rights to the file or directory, such as:
 - **chmod +rx filename** - adds Read and eXecute permissions for the Owner, Group and Others.
 - **chmod g+w filename** - adds Write permissions to the group.
 - **chmod go-w filename** - removes write perms for the group as well as others.

Change the permissions on **file1.txt** to User and Group having Read and Write access and others with no access.

```
$ chmod u+rw,g+rw,o-rwx file1.txt
$ ls -l | grep file1.txt
total 20
-rw-rw---- 1 lmenabrea lmenabrea  34 Oct 21 15:54 file1.txt
```

Instead of letters, numeric permissions can also be used.

Permissions	Description
0	no access
1	eXecute
2	Write
4	Read

For example changing file permissions to 660 will give the user

```
$ chmod 660 file2.txt
$ ls -l | grep file2.txt
total 20
-rw-rw---- 1 lmenabrea lmenabrea  34 Oct 21 15:54 file2.txt
```

3.5.4. Special bits

3.5.4.1. *setuid Bit*

The set user ID (**setuid**) bit allows the specification of which user a certain program is executed as. This is invaluable when an application that needs to run as another user (i.e. 'root') when launched. An example:

```
$ sudo chown root hello.sh
$ sudo chmod +x hello.sh
$ sudo chmod +s hello.sh
$ ls -l | grep hello.sh
-rwsr-xr-x 1 root root  91 Oct 26 00:54 hello.sh
$ whoami
lmenabrea
$ ./hello.sh
```

When **Luigi Menabrea** launched the **hello.sh** script, it has all of the rights of the **root** user despite **lmenabrea** being the owner of the process. Note the **s** instead of the **x** in the **user** section. This indicates that the **setuid** is set.

3.5.4.2. *setgid Bit*

The set group ID (**setgid**) allows for the enforcement of what group ownership a directory, plus all its subdirectories and files have. i.e. If the setgid bit is set to **babbage** on a directory, any directory or file created below that directory will also have the **babbage** group ownership. This allows the setup of shared network folders that are accessible by any member of the group, and any file below that directory will maintain that group ownership.

```
$ sudo chgrp babbage more_files
$ sudo chmod g+s more_files

$ ls -l | grep more_files
drwxr-sr-x 2 lmenabrea babbage 4096 Oct 27 00:13 more_files

$ whoami
lmenabrea

$ echo "New file data" > more_files/file4.txt

$ ls -l more_files/
total 4
-rw-r--r-- 1 lmenabrea babbage 14 Oct 27 00:48 file4.txt
```

Note that the new file has the group **babbage**.

3.5.4.3. *Sticky Bit*

The Save Text Attribute bit (**sticky bit**) is only set on a directory. It specifies that only the owner of a file can delete their own file within the directory regardless of other permissions. In the example where **more_files** has the group **babbage** and a file created by **lmenabrea** could only be deleted by him. So Ada Lovelace who is part of the **babbage** group cannot delete.

```
$ sudo chmod +t more_files

$ ls -l | grep ^d
drwxr-sr-t 2 lmenabrea babbage 4096 Oct 27 00:48 more_files
```

Note that the other **x** permission position is replaced by **t**, the sticky bit.

3.5.4.4. *Special bits using numeric permissions*

This is similar to regular permissions with the addition of another digit at the front.

Permissions	Description
0	no special bit is set.
1	sticky bit is set.
2	setgid bit is set.
4	setuid bit is set.

```
$ sudo chmod 0660 file4.txt # No special bits, RW - User, RW - Group
$ sudo chmod 3660 file4.txt # Sticky and setgid bits, RW - User, RW - Group
$ sudo chmod 4660 file4.txt # setuid bits, RW - User, RW - Group
```

3.6. Finding files on the file-system

There are a number of ways to find files on a GNU/Linux system. The first is the **find** command that searches through the file-system from the point given in the command.

3.6.1. find

find START-POINT TEST PATTERN ACTION

TEST :

- name PATTERN - Search in the file name
- iname PATTERN - Search in the file name but ignore case
- mtime N - Search the modification time N*24 hours ago
- mmin N - Search files modified N minutes ago

ACTION :

- delete - Delete files
- print - Send output to STDOUT
- printf format - Send output to STDOUT formatted
- exec COMMAND - Execute the following command

```
$ find ~/ -name hello.sh -print
/home/lmenabrea/Desktop/sandbox/hello.sh
```

Looking at a few examples using the **find** command that demonstrate its use.

Find directories and files recursively from the current directory.

```
$ find . -print
.
./engineers
./BallingarrySC.png
./for.sh
./Files3
./Files3/hello2.sh
./hello.sh
./Files2
./Files2/Diddly
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
./bg.png
```

Find files recursively from the current directory.

```
$ find . -type f -print
./engineers
./BallingarrySC.png
./for.sh
./Files3/hello2.sh
./hello.sh
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
./bg.png
```

Find files modified in the last 24 hours.

```
$ find . -mtime -1 -print
.
./Files3
./Files3/hello2.sh
./Files2
./Files2/Diddly
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
```

Find files modified less than 20 minutes ago.

```
$ find . -type f -mmin -20 -print
./Files3/hello2.sh
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
```

Find files where the group has executable permissions.

```
$ find . -perm -g=x -print
.
./Files3
./Files3/hello2.sh
./hello.sh
./Files2
./Files2/Diddly
```

Find files owned by Ada Lovelace.

```
$ find . -user alovelace -print
./Files2
./Files2/Diddly
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
```

Find the inverse of the previous find command.

```
$ find . -not -perm -o=x -print
./engineers
./BallingarrySC.png
./for.sh
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
./bg.png
```

The **-exec** action takes a command as an argument. All following arguments to find are taken to be arguments to the command until an argument consisting of ';' is encountered. The string '{}' is replaced by the current file name being processed everywhere it occurs in the arguments to the command. Both of these constructions might need to be escaped (with a '\') or quoted to protect them from expansion by the shell.

```
$ find . -type f
./engineers
./BallingarrySC.png
./for.sh
./Files3/hello2.sh
./hello.sh
./Files2/Diddly/diddly2.rand
./Files2/Diddly/diddly.rand
./Files2/diddly2.rand.tar.xz
./bg.png
```

```
$ find . -type f -exec ls -s {} \;
4 ./engineers
744 ./BallingarrySC.png
4 ./for.sh
4 ./Files3/hello2.sh
4 ./hello.sh
52 ./Files2/Diddly/diddly2.rand
52 ./Files2/Diddly/diddly.rand
52 ./Files2/diddly2.rand.tar.xz
68 ./bg.png
```

```
$ find . -type f -exec ls -s {} \; | sort
4 ./engineers
4 ./Files3/hello2.sh
4 ./for.sh
4 ./hello.sh
52 ./Files2/diddly2.rand.tar.xz
52 ./Files2/Diddly/diddly2.rand
52 ./Files2/Diddly/diddly.rand
68 ./bg.png
744 ./BallingarrySC.png
```

```
$ find . -type f -size +50 -exec ls -s {} \; | sort
52 ./Files2/diddly2.rand.tar.xz
52 ./Files2/Diddly/diddly2.rand
52 ./Files2/Diddly/diddly.rand
68 ./bg.png
744 ./BallingarrySC.png
```

Find the files over 50 bytes and tar them in a backup file.

```
$ find . -type f -size +50 -exec tar -cJvf backup.tar.xz {} \;  
./BallingarrySC.png  
./Files2/Diddly/diddly2.rand  
./Files2/Diddly/diddly.rand  
./Files2/diddly2.rand.tar.xz  
./bg.png  
  
$ ls backup.tar.xz  
backup.tar.xz
```

3.6.2. locate

Using **locate** is somewhat faster assuming the database it is using is up-to-date. Usually **cron** runs the **updatedb** utility daily which updates a database of filenames in the system. Searching this database is much faster than searching the actual file-system. The database can be updated manually with the **updatedb** command.

```
$ sudo updatedb  
  
$ locate hello.sh  
/home/lmenabrea/Desktop/sandbox/hello.sh
```

Using **GREP** to find a string within a file, and list the files containing the string.

grep [OPTIONS] PATTERN FILES-TO-SEARCH

- H Print the file name for each match
- i Ignore case
- l Print file names only
- r Recursively
- s No messages, suppress error messages

```
$ grep -rl "The quick brown fox" ~/*  
/home/lmenabrea/Desktop/sandbox/file3.txt  
/home/lmenabrea/Desktop/sandbox.tar  
  
$ grep -rH "The quick brown fox" ~/*  
/home/lmenabrea/Desktop/sandbox/file3.txt:The quick brown fox jumps over the lazy  
dog.  
Binary file /home/lmenabrea/Desktop/sandbox.tar matches
```

3.7. Formatting file-systems

As an example plug in a USB Stick into the USB port on the computer and format it with two partitions, one as an **ext4** partition and the other as a FAT32 (**vfat**) partition. Plug in the USB Stick and tail the output of the system dmesg output to determine its device name.

```
$ dmesg | tail
[25817.293358] scsi 7:0:0:0: Direct-Access      SanDisk  Ultra          1.26
PQ: 0 ANSI: 5
[25817.294096] sd 7:0:0:0: Attached scsi generic sg2 type 0
[25817.295497] sd 7:0:0:0: [sdb] 31266816 512-byte logical blocks: (16.0 GB/14.9
GiB)
[25817.297056] sd 7:0:0:0: [sdb] Write Protect is off
[25817.297065] sd 7:0:0:0: [sdb] Mode Sense: 43 00 00 00
[25817.298075] sd 7:0:0:0: [sdb] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[25817.321262]   sdb: sdb1
[25817.324918] sd 7:0:0:0: [sdb] Attached SCSI removable disk
[25817.598220] EXT4-fs (sdb1): recovery complete
[25817.599850] EXT4-fs (sdb1): mounted file-system with ordered data mode. Opts:
(null)
```

Another method to find block devices is with the use of the **lsblk** command. This command lists information about all or the specified block devices by reading the information from the **sysfs** filesystem.

```
$ lsblk
NAME                                MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda                                  8:0      0 465.8G  0 disk
├─sda1                               8:1      0   243M  0 part  /boot
├─sda2                               8:2      0     1K  0 part
└─sda5                               8:5      0 465.5G  0 part
   └─sda5_crypt (dm-0)              252:0    0 465.5G  0 crypt
      ├─mint--vg-root (dm-1)        252:1    0 457.9G  0 lvm    /
      └─mint--vg-swap_1 (dm-2)      252:2    0   7.6G  0 lvm    [SWAP]
sdb                                  8:16     1  14.6G  0 disk
├─sdb1                               8:17     1    7.3G  0 part
└─sdb2                               8:18     1    7.3G  0 part
sr0                                  11:0     1  1024M  0 rom
```

Note that the USB Stick is **/dev/sdb1**. Run the **fdisk** utility to edit the partition table. If the existing drive was created with GUID Partition Table (GPT) layout of the partition table on the disk instead of Master Boot Record (MBR) then the **gparted** or **gdisk** utility must be used.

```
$ sudo fdisk /dev/sdb
```

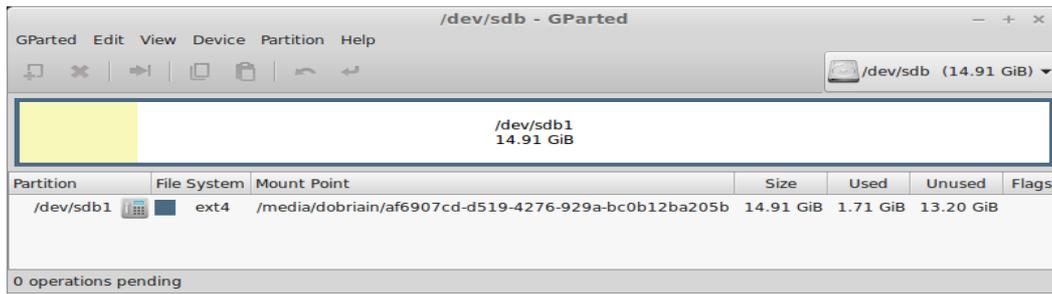
```
WARNING: GPT (GUID Partition Table) detected on '/dev/sdb'! The util fdisk
doesn't support GPT. Use GNU Parted.
```

```
Command (m for help):
```

Install **gparted**.

```
$ sudo apt-get gparted
```

```
$ sudo gparted /dev/sdb
```



gparted is a graphical utility, for command-line equivalent use **parted**.

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted)
```

The **print** command shows the existing partitions on the drive.

```
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name              Flags
  1      1049kB  16.0GB  16.0GB  ext4         Linux file-system

(parted) rm 1
Warning: Partition /dev/sdb1 is being used. Are you sure you want to continue?
Yes/No? Yes
Error: Partition(s) 1 on /dev/sdb have been written, but we have been unable to
inform the kernel of the change, probably because it/they are in use. As a
result, the old partition(s) will remain in use. You should reboot now before
making further changes.
Ignore/Cancel? Ignore
(parted) quit
Information: You may need to update /etc/fstab.
```

Unmount the partition **/dev/sdb1** and reload by removing the USB drive and plugging it back in. Now print the partition table for **/dev/sdb** and you will see the table is empty.

```
$ sudo umount /dev/sdb1

$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number Start End Size File system Name Flags
(parted)
```

Create two partitions of roughly equal size.

```
(parted) mkpart primary 1 8192
(parted) mkpart primary 8193 15000
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number Start End Size File system Name Flags
 1 1049kB 8193MB 8191MB ext4 primary
 2 8193MB 15.0GB 6807MB primary

(parted) exit
```

Check the new partitions.

```
$ cat /proc/partitions | grep sdb
 8      16 15633408 sdb
 8      17  7999488 sdb1
 8      18  6647808 sdb2
```

Make an **ext4** file-system on **/dev/sdb1**.

```
$ sudo mkfs.ext4 /dev/sdb1

mke2fs 1.42.9 (4-Feb-2014)
file-system label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
499968 inodes, 1999872 blocks
99993 blocks (5.00%) reserved for the super user
First data block=0
Maximum file-system blocks=2051014656
62 block groups
32768 blocks per group, 32768 fragments per group
8064 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and file-system accounting information:
```

Make a FAT32 (**vfat**) file-system on **/dev/sdb2**.

```
$ sudo mkfs.fat /dev/sdb2
mkfs.fat 3.0.26 (2014-03-07)
```

Display new partitions.

```
$ sudo gparted /dev/sdb
```



```
$ sudo parted /dev/sdb
```

```
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary
```

An alternative to **gparted** is to use the **gdisk**. GPT fdisk (**gdisk**) is very similar to **fdisk**. It will automatically convert an old-style Master Boot Record (MBR) partition table or BSD disklabel stored without an MBR carrier partition to the newer Globally Unique Identifier (GUID) Partition Table (GPT) format, or will load a GUID partition table. Apart from the beginning where **gdisk** shows the type of partition table existing already the menu is familiar to that seen with **fdisk** apart from a couple relating to GPT.

```
$ sudo gdisk /dev/sdb

GPT fdisk (gdisk) version 0.8.8

Partition table scan:
  MBR: protective
  BSD: not present
  APM: not present
  GPT: present

Found valid GPT with protective MBR; using GPT.

Command (? for help): ?
b      back up GPT data to a file
c      change a partition's name
d      delete a partition
i      show detailed information on a partition
l      list known partition types
n      add a new partition
o      create a new empty GUID partition table (GPT)
p      print the partition table
q      quit without saving changes
r      recovery and transformation options (experts only)
s      sort partitions
t      change a partition's type code
v      verify disk
w      write table to disk and exit
x      extra functionality (experts only)
?      print this menu

Command (? for help):
```

3.7.1. Encrypt a partition

Starting with a standard partition of type **ext4**.

```
$ sudo mkfs.ext4 /dev/sdb1
```

Using Linux Unified Key Setup (LUKS) as the standard for disk encryption on Linux. **luksFormat** initialises a LUKS partition and sets the initial passphrase.

```
$ sudo cryptsetup luksFormat /dev/sdb1

WARNING!
=====
This will overwrite data on /dev/sdb1 irrevocably.

Are you sure? (Type uppercase yes): YES
Enter passphrase: secret
Verify passphrase: secret
```

luksOpen opens the LUKS device and sets up a mapping to a given name (i.e. secret-disk) after successful verification of the supplied passphrase.

```
$ sudo cryptsetup luksOpen /dev/sdb1 secret-disk
Enter passphrase for /dev/sdb1: secret
```

Create a Crypt key file to store the key, this must have **400** permissions and be owned by **root:root**.

```
$ sudo touch /root/keyfile

$ sudo dd if=/dev/urandom of=/root/keyfile bs=1024 count=4
4+0 records in
4+0 records out
4096 bytes (4.1 kB) copied, 0.00128413 s, 3.2 MB/s

$ sudo cryptsetup luksAddKey /dev/sdb1 /root/keyfile
```

The file **/etc/crypttab** contains descriptive information about encrypted filesystems. **crypttab** is only read by programs like **cryptdisks_start** and **cryptdisks_stop**.

```
$ sudo vi /etc/crypttab

# <target name> <source device>          <key file>          <options>
secret-disk    /dev/sdb1          /root/keyfile      luks
```

Note: The device **/dev/sdb** contains the encrypted data, which only the cryptsetup commands can access. **/dev/mapper/secret-disk** is the device on which operations to access the decrypted data is used, in the **crypttab** file the target name is the file only, not the path.

Format LUKS partition by writing zeros to **/dev/mapper/secret-disk** encrypted device. This will allocate block data with zeros and ensures that viewed from outside will show this as random data, it protect against disclosure of any usage patterns.

```
$ dd if=/dev/zero of=/dev/mapper/secret-disk
```

Make a filesystem on the new encrypted partition.

```
$ sudo mkfs.ext4 /dev/mapper/secret-disk
mke2fs 1.42.9 (4-Feb-2014)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=0 blocks, Stripe width=0 blocks
488640 inodes, 1953408 blocks
97670 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2000683008
60 block groups
32768 blocks per group, 32768 fragments per group
8144 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

Make a mount point.

```
$ sudo mkdir /mnt/secret
```

Add to the **/etc/fstab** file.

```
$ sudo vi /etc/fstab

# Secret Disk
/dev/mapper/secret-disk    /mnt/secret    ext4    defaults    1    2
```

Mount the filesystems in the **/etc/fstab**.

```
$ sudo mount -a
```

Check the block ID for the **/dev/sdb1** device.

```
$ sudo blkid -p /dev/sdb1
/dev/sdb1: UUID="3934a2b3-dae5-4bf1-a302-55253ee2feeb" VERSION="1"
TYPE="crypto_LUKS" USAGE="crypto" PART_ENTRY_SCHEME="dos" PART_ENTRY_TYPE="0x83"
PART_ENTRY_NUMBER="1" PART_ENTRY_OFFSET="2048" PART_ENTRY_SIZE="15631360"
PART_ENTRY_DISK="8:16"
```

Confirm.

```
$ df -h | grep secret
/dev/mapper/secret-disk 7.3G 17M 6.9G 1% /mnt/secret
```

3.8. Mounting file-systems automatically at boot time

For this example the USB Stick created earlier will be mounted automatically at boot time. Clear the **dmesg** log.

```
$ sudo dmesg -clear
```

Plug in the USB Stick and then run **dmesg**.

```
$ dmesg
[ 7574.595004] usb 1-1.2: new high-speed USB device number 7 using ehci-pci
[ 7574.688531] usb 1-1.2: New USB device found, idVendor=0781, idProduct=556c
[ 7574.688536] usb 1-1.2: New USB device strings: Mfr=1, Product=2,
SerialNumber=3
[ 7574.688539] usb 1-1.2: Product: Ultra
[ 7574.688542] usb 1-1.2: Manufacturer: SanDisk
[ 7574.688544] usb 1-1.2: SerialNumber: 20051535821900D271F3
[ 7574.688966] usb-storage 1-1.2:1.0: USB Mass Storage device detected
[ 7574.689214] scsi7 : usb-storage 1-1.2:1.0
[ 7575.687130] scsi 7:0:0:0: Direct-Access      SanDisk Ultra          1.26
PQ: 0 ANSI: 5
[ 7575.687636] sd 7:0:0:0: Attached scsi generic sg2 type 0
[ 7575.689238] sd 7:0:0:0: [sdb] 31266816 512-byte logical blocks: (16.0 GB/14.9
GiB)
[ 7575.690942] sd 7:0:0:0: [sdb] Write Protect is off
[ 7575.690945] sd 7:0:0:0: [sdb] Mode Sense: 43 00 00 00
[ 7575.692903] sd 7:0:0:0: [sdb] Write cache: disabled, read cache: enabled,
doesn't support DPO or FUA
[ 7575.717239] sdb: sdb1 sdb2
[ 7575.721558] sd 7:0:0:0: [sdb] Attached SCSI removable disk
[ 7576.079960] FAT-fs (sdb2): Volume was not properly unmounted. Some data may
be corrupt. Please run fsck.
[ 7576.116953] EXT4-fs (sdb1): recovery complete
[ 7576.125055] EXT4-fs (sdb1): mounted file-system with ordered data mode. Opts:
(null)
```

This confirms the device is **/dev/sdb**. Now check the partition table with **parted**.

```
$ sudo parted /dev/sdb
GNU Parted 2.3
Using /dev/sdb
Welcome to GNU Parted! Type 'help' to view a list of commands.
(parted) print
Model: SanDisk Ultra (scsi)
Disk /dev/sdb: 16.0GB
Sector size (logical/physical): 512B/512B
Partition Table: gpt

Number  Start   End     Size    File system  Name      Flags
  1      1049kB  8193MB  8191MB  ext4         primary
  2      8193MB  15.0GB  6807MB  fat32        primary
```

Two partitions **/dev/sdb1**, the **ext4** partition and **/dev/sdb2** the **FAT32 (vfat)** partition exist. Create directories as points in the file system to mount the partitions to.

```
$ sudo mkdir /mnt/ext4fs
$ sudo mkdir /mnt/fat32fs
```

Add entries to the `/etc/fstab` file to map these mounts.

```
$ sudo -s
# cat << FSTAB >> /etc/fstab

# Add lines to mount /dev/sdb1 and /dev/sdb2 on boot

/dev/sdb1 /mnt/ext4fs ext4 defaults,users 0 0
/dev/sdb2 /mnt/fat32fs vfat defaults,users 0 0

FSTAB
```

The `users` option permits users that are part of the `disk` group to `mount` and `unmount` the drives. The following command `appends` (-a) the `group` (-G) `disk` to the user `lmenabrea` as a secondary group.

```
$ sudo usermod -a -G disk lmenabrea
```

Now `mount` the two partitions with the `mount` command, which will read the entries in the `/etc/fstab` directory.

```
$ mount /dev/sdb1
$ mount /dev/sdb2

$ mount | grep sdb
/dev/sdb1 on /mnt/ext4fs type ext4 (rw,noexec,nosuid,nodev)
/dev/sdb2 on /mnt/fat32fs type vfat (rw,noexec,nosuid,nodev)
```

Create a file on the mounted partition, confirm the file was created. `umount` the partition and confirm file is gone. Remount again to see file is back.

```
$ echo "This is a test file on the ext4 partition." > /mnt/ext4fs/ext4-file.txt

$ ls /mnt/ext4fs/ | grep ext4-file.txt
ext4-file.txt

$ cat /mnt/ext4fs/ext4-file.txt
This is a test file on the ext4 partition.

$ umount /dev/sdb1
$ ls /mnt/ext4fs/ | grep ext4-file.txt

$ mount /dev/sdb1
$ ls /mnt/ext4fs/ | grep ext4-file.txt
ext4-file.txt
```

Reboot to confirm the partitions will mount automatically.

```
$ mount | grep sdb
/dev/sdb1 on /mnt/ext4fs type ext4 (rw,noexec,nosuid,nodev)
/dev/sdb2 on /mnt/fat32fs type vfat (rw,noexec,nosuid,nodev)

$ cat /mnt/ext4fs/ext4-file.txt
This is a test file on the ext4 partition.
```

Mounts occurred automatically and the file created on the mounted partition is accessible.

3.8.1. UUID and LABEL

Review partitions on /dev/sdb drive.

```
$ sudo fdisk -l /dev/sdb

Disk /dev/sdb: 15.6 GB, 15610576896 bytes
224 heads, 54 sectors/track, 2520 cylinders, total 30489408 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk identifier: 0x000899ce

Device Boot          Start      End      Blocks      Id      System
/dev/sdb1            2048     30489407    15243680     83      Linux
```

Traditional mount of the device.

```
$ sudo mkdir /dev/sdb1
$ sudo vi /etc/fstab

/dev/sdb1    /mnt/sdb1    ext4    defaults    1    2

$ mount /dev/sdb1
$ mount | grep sdb1
/dev/sdb1 on /mnt/sdb1 type ext4 (rw)
```

3.8.1.1. UUID

An alternative to this is to mount via the partition Universally Unique IDentifier (**UUID**) which is a practically unique 128-bit value that identifies devices, partitions etc.. First unmount the partition and then obtain the UUID for **/dev/sdb1**.

```
$ sudo umount /dev/sdb1
$ sudo blkid /dev/sdb1
/dev/sdb1: UUID="47e6efef-0119-4f08-a805-305052e0f48f" TYPE="ext4"
```

Now add an entry to the **/etc/fstab** file where the UUID replaced the partition name under the <file system> label.

```
$ sudo vi /etc/fstab

# /dev/sdb1
UUID="47e6efef-0119-4f08-a805-305052e0f48f" /mnt/sdb1    ext4    defaults    1    2

$ sudo mount /mnt/sdb1
$ mount | grep sdb1
/dev/sdb1 on /mnt/sdb1 type ext4 (rw)
```

3.8.1.2. LABEL

Another alternative is to use **e2label**. The `e2label` command permits the viewing or changing of the label on an ext2/ext3/ext4 filesystem.

```
$ sudo e2label /dev/sdb1 my_sdc1_part

$ sudo e2label /dev/sdb1
my_sdc1_part

$ sudo vi /etc/fstab

# /dev/sdb1
LABEL="my_sdc1_part"    /mnt/sdb1    ext4    defaults    1    2

$ mount | grep /mnt/sdb1
/dev/sdb1 on /mnt/sdb1 type ext4 (rw)
```

3.9. Mounting networked file-systems

3.9.1. Install Network File System (NFS)

3.9.1.1. What is NFS

NFS is a Client/Server solution that offers the ability to share the resources of a server with many clients. It is also possible to have clients without hard-drives and they **mount** a virtual hard-drive on a remote NFS Server. In this way all files are stored on the NFS Server.



3.9.1.2. NFS Server

Create /library on the Server

```
linux1:~$ mkdir library
linux1:~$ sudo ln -s /home/lmenabrea/library /library
linux1:~$ echo "This is a test file" > /library/testfile
```

Install NFS on the Server

Install the following packages on the NFS Server.

```
linux1:~$ sudo apt-get install nfs-kernel-server nfs-common rpcbind
```

Add domain to idmapd.conf

Under the line **#Domain = localdomain** add the domain name.

```
linux1:~$ vi /etc/idmapd.conf
...
Domain = obriain.com
...
```

Confirm connectivity with the Client

```
$ ping -c1 linux2.obriain.com
PING linux2.obriain.com (78.143.141.205) 56(84) bytes of data:
64 bytes from 78.143.141.205: icmp_req=1 ttl=61 time=5.51 ms

--- linux2.obriain.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 5.519/5.519/5.519/0.000 ms
```

Configure the NFS Server

NFS **exports** are configured in the file `/etc/exports`. Each line begins with the absolute path of the directory to be exported, followed by a space separated list of allowed clients and their associated options. In this case the options are:

Option	Description
rw	Allow both read and write requests on this NFS volume.
sync	Reply to requests only after the changes have been committed to stable storage.
no_subtree_check	This disables subtree checking, which has mild security implications, but can improve reliability.

```
linux1:~$ sudo -s
linux1:~# echo -e "\n# /library access" >> /etc/exports
linux1:~# echo "/library linux.obriain.com(rw, sync, fsid=0, no_subtree_check) "
>> /etc/exports

linux1:~# service nfs-kernel-server start
[ ok ] Exporting directories for NFS kernel daemon....
[ ok ] Starting NFS kernel daemon: nfsd mountd.

linux1:~# exportfs -a
linux1:~# exit
```

3.9.1.3. NFS Client

Confirm connectivity with the NFS Server

```
linux2:~$ ping -c1 linux1.obriain.com
PING linux1.obriain.com (109.106.96.158) 56(84) bytes of data.
64 bytes from 109.106.96.158: icmp_req=1 ttl=62 time=8.12 ms

--- linux1.obriain.com ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 8.122/8.122/8.122/0.000 ms
```

Install NFS on the Client

Install the following packages for a Debian GNU/Linux NFS client.

```
linux2:~$ sudo apt-get install nfs-common rpcbind
```

Add domain to `idmapd.conf`

As on the Server add the shared Domain name.

```
linux1:~$ vi /etc/idmapd.conf
...
Domain = obriain.com
...

linux1:~$ sudo /etc/init.d/nfs-common restart
```

Setup mount in /etc/fstab file

Add an entry in the **/etc/fstab** file that mounts the remote NFS Server export to a local directory **/mnt/library**. Establish a number of options to allow **user** Read/Write (**rw**) access and the NO Set owner User ID (**nosuid**) option to block the operation of **suid**, and **sgid** bits being transferred from files on the NFS Server. Initially using the verbose **-v** option switch with the **mount** command highlights any potential problems that may exist.

```
linux2:~$ sudo -s
linux2:~# mkdir /mnt/library

linux2:~# echo -e "\n# /Mount to linux1.obriain.com:/library" >> /etc/fstab
linux2:~# echo -e
"linux1.obriain.com:/library\t/mnt/library\t nfs\t user, rw, nosuid\t 0\t 0" >>
/etc/fstab

linux2:~# mount -v linux1.obriain.com:/library

mount.nfs: timeout set for Tue May 27 20:06:59 2014
mount.nfs: trying text-based options
'vers=4,addr=109.106.96.158,clientaddr=78.143.141.205'
mount.nfs: mount(2): No such file or directory
mount.nfs: trying text-based options 'addr=109.106.96.158'
mount.nfs: prog 100003, trying vers=3, prot=6
mount.nfs: trying 109.106.96.158 prog 100003 vers 3 prot TCP port 2049
mount.nfs: prog 100005, trying vers=3, prot=17
mount.nfs: trying 109.106.96.158 prog 100005 vers 3 prot UDP port 37778
```

Users and Groups

It is essential that users have the same User ID (**UID**) and Group ID (**GID**) at each side as NFS uses the ID numbers to implement permissions. In the example below note that the permissions in both cases are **UID=1001** and **GID=1001**.

NFS Server

```
linux1:~$ id

uid=1001(lmenabrea) gid=1001(lmenabrea) groups=1001(lmenabrea)
```

NFS Client

```
linux2:~$ id

uid=1001(lmenabrea) gid=1001(lmenabrea) groups=1001(lmenabrea)
```

3.9.1.4. Testing the NFS Setup

Confirm a successful mount.

```
linux2:~$ df -h | grep library

linux1.obriain.com:/library          29G  3.3G   24G  13% /mnt/library
```

Create a file on the NFS Share from the Client, use the user **Imenabrea**.

```
linux2:~$ echo "This is a client side write test" > /mnt/library/clienttestfile
linux2:~$ cat /mnt/library/clienttestfile

This is a client side write test
```

Check the file in the **/library** directory on the Server and create a server side file for test with the user **Imenabrea**.

```
linux1:~$ cat /library/clienttestfile
This is a client side write test

linux1:~$ echo "This is a Server side write test" > /library/servertestfile
linux1:~$ cat /library/servertestfile

This is a Server side write test
```

Check the **servertestfile** on the NFS Client from the **Imenabrea** user.

```
linux2:~$ cat /mnt/library/servertestfile

This is a Server side write test
```

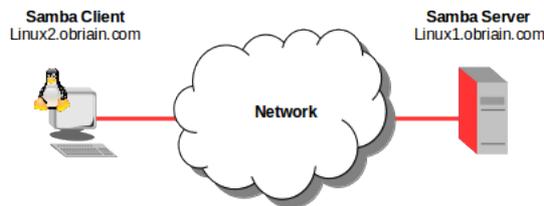
3.9.2. Install Samba Server

3.9.2.1. What is Samba

The Short Message Block (SMB)/Common Internet File System (CIFS) networking protocol along with a specific implementation of Lightweight Directory Access Protocol (LDAP) called Active Directory (AD) is used by Microsoft Windows to provide file and print services for various Windows clients and supports Microsoft Windows Server domain Primary Domain Controllers (PDC) and domain members.

Samba is a FOSS implementation of this Microsoft infrastructure and allows for GNU/Linux Servers and Workstations to participate as part of an Active Directory domain or simply using SMB as part of the Microsoft Windows Network.

Effectively the Samba Server acts as a Windows LAN Manager Server while the Samba Workstation acts as a Windows LAN Manager Workstation.



3.9.2.2. Samba Server

Install the Samba Server software.

```
linux1:~$ sudo apt-get install samba
```

Samba Password

Samba shares a directory or directories that are owned by a user on the Samba Server. The Samba password however is different to that used by the server for the user from **/etc/passwd** and **/etc/shadow**. The Samba password is stored in **/etc/samba/smbpasswd**. In this case we will share a directory called **smbshare** in Ada Lovelace's home directory.

```
linux1:~$ sudo mkdir /home/alovelace/smbshare
linux1:~$ sudo -s
linux1:~# echo "This is the SMB Share file" > /home/alovelace/smbshare/SMBtest.txt
linux1:~# chown -R alove:alovelace /home/alovelace/smbshare/
linux1:~# exit
linux1:~$ ls /home/alovelace/smbshare
total 12
drwxr-xr-x 2 alove:alovelace 4096 Feb 16 06:38 .
drwxr-xr-x 3 alove:alovelace 4096 Feb 16 06:29 ..
-rw-r--r-- 1 alove:alovelace 27 Feb 16 06:38 SMBtest.txt
```

Set the SMB Password for Ada Lovelace to allow access to the share.

```
linux1:~$ sudo smbpasswd -a alove
New SMB password: smblace
Retype new SMB password: smblace
Added user alove.
```

Create the Samba Share

Add the share to the file **/etc/samba/smb.conf**.

```
linux1:~$ sudo -s
linux1:~# cat <<EOM >> /etc/samba/smb.conf
>
> # SMB Share for /home/alovelace/smbshare
>
> [smbshare]
>   comment = Ada Lovelace SMB Share
>   path = /home/alovelace/smbshare
>   available = yes
>   valid users = alove
>   read only = no
>   browseable = yes
>   public = yes
>   writable = yes
>
> EOM

linux1:~# exit

linux1:~$
```

Re-start the Samba Daemon

Restart the SMB Daemon `smbd` to re-read the `smb.conf` file.

```
linux1:~$ sudo service smbd restart
smbd stop/waiting
smbd start/running, process 20070
```

Test the `smb.conf` file for errors.

```
$ testparm
Load smb config files from /etc/samba/smb.conf
rlimit_max: increasing rlimit_max (1024) to minimum Windows limit (16384)
Processing section "[printers]"
Processing section "[print$]"
Processing section "[smbshare]"
Loaded services file OK.
Server role: ROLE_STANDALONE
Press enter to see a dump of your service definitions
```

3.9.2.2. Samba Client

Install the Samba Client software.

```
linux2:~$ sudo apt-get install samba-client samba-common cifs-utils
```

```
linux2:~$ smbclient -L linux1.obriain.com
```

Enter cbabbage's password: **invpass**

Domain=[WORKGROUP] OS=[Unix] Server=[Samba 4.1.6-Ubuntu]

Sharename	Type	Comment
-----	----	-----
print\$	Disk	Printer Drivers
smbshare	Disk	Ada Lovelace SMB Share
IPC\$	IPC	IPC Service (ubuntu server (Samba, Ubuntu))

Domain=[WORKGROUP] OS=[Unix] Server=[Samba 4.1.6-Ubuntu]

Server	Comment
-----	-----
UBUNTU	ubuntu server (Samba, Ubuntu)

Workgroup	Master
-----	-----
WORKGROUP	UBUNTU

Create secure password file

It is unsafe to store SMB user-names and passwords in the `/etc/fstab` file so create a secure location for them which can be referred to in `fstab`, i.e. I used `/etc/samba/smbusrpwd`, but it can be anywhere.

```
linux2:~$ sudo -s
linux2:~# cat <<EOM > /etc/samba/smbusrpwd
> username=alovelace
> password=smbplace
> EOM
linux2:~# chmod 600 /etc/samba/smbusrpwd
linux2:~# exit
linux2:~$
```

Create a share point

Create a share point on the client onto which the SMB share can be mounted.

```
linux2:~$ sudo mkdir /mnt/smbshare
```

Add a mount in /etc/fstab

Create an `fstab` mount.

```
linux2:~$ sudo -s
linux2:~# cat <<EOM >> /etc/fstab
> #
> # Entry for SMB Share
> //192.168.22.89/smbshare /mnt/smbshare cifs credentials=/etc/samba/smbusrpwd,defaults 0 0
> EOM
linux2:~# exit
linux2:~$
```

Mount the share and confirm

Mount the share and confirm by reviewing the file created on the server locally on the client workstation.

```
linux2:~$ sudo mount /mnt/smbshare
linux2:~$ cd /mnt/smbshare
linux2:~$ ls
SMBtest.txt
linux2:~$ cat SMBtest.txt
This is the SMB Share file
```

3.10. Partitioning storage devices

The use of tools like **fdisk**, **gdisk**, **parted**, **mkfs**, **fsck** etc.. for the creation of partitions are already well covered throughout this document.

3.11. Troubleshooting file-system issues

The **fsck** utility is used to check a file-system health and should only be run against an unmounted file-system to check for possible issues.

The exit code returned by **fsck** is the sum of the following conditions:

Exit code	Meaning
0	No errors
1	file-system errors corrected
2	System should be rebooted
4	file-system errors left uncorrected
8	Operational error
16	Usage or syntax error
32	Fsck canceled by user request
128	Shared-library error

Check the EXT4 file-system on **/dev/sdb1** partition. Note the **echo \$?** gives the exit status for the previous command.

```
$ fsck.ext4 /dev/sdb1
e2fsck 1.42.9 (4-Feb-2014)
/dev/sdb1: clean, 13/499968 files, 68558/1999872 blocks

$ echo $?
0
```

Check the FAT32 file-system on **/dev/sdb2** partition. **echo \$?** returns an exit status of **0**.

```
$ fsck.vfat /dev/sdb2
fsck.fat 3.0.26 (2014-03-07)
/dev/sdb2: 1 files, 1/1658708 clusters

$ echo $?
0
```

If a file-system has not been cleanly unmounted, the system detects a **dirty bit** on the file-system during the next bootup and starts a check. **fsck** will detect any errors on the file-system and attempt to fix. You should not interrupt this repair process. If an empty **forcefsck** file is created in the root of the root file-system. file-systems that have **> 0** specified in the sixth column of the **/etc/fstab** will be checked. **0** means do not check. In the case of the extract of **/etc/fstab** below, **/dev/sdb1** would be checked, however **/dev/sdb2** would not.

```
$ sudo touch /forcefsck
```

(Extract from **/dev/fstab**)

#	<file system>	<mount point>	<type>	<options>	<dump>	<pass>
	/dev/sdb1	/mnt/ext4fs	ext4	defaults	0	1
	/dev/sdb2	/mnt/fat32fs	vfat	defaults	0	0

4. Local security

4.1. Accessing the root account

Substitute User (**su**) command is used to change a login session's owner. In this example the login session of **lmenabrea** has the ownership of the session change to Ada Lovelace **alovelace**.

```
$ whoami
lmenabrea
```

```
$ su avelace
Password: maths
:/home> whoami
alovelace
```

```
:/home> echo $PATH
```

```
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
```

In this case Ada Lovelace will maintain the current directory and the environmental variables of the original user rather than switching to her own account directory and environment variables. To switch and change the current directory and environmental variables a **-** is required. To demonstrate, note the different **\$PATH** values.

```
$ whoami
lmenabrea
```

Change to Ada Lovelace account. Trying with and without the **'-'** or a **'-l'** switch. Using either of these switch options provide an environment similar to what the user would expect had the user logged in directly. This can be seen by noting the **\$PATH** assigned after login.

```
$ su avelace
Password: maths
```

```
:~> whoami
alovelace
```

```
:~> echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
```

```
:~> echo $HOME
/home/alovelace
```

```
$ su - avelace
Password: maths
```

```
:~% whoami
alovelace
```

```
:~% echo $PATH
/usr/local/bin:/usr/bin:/bin:/usr/local/games:/usr/games
```

```
:~% echo $HOME
/home/alovelace
```

To change to the **root** user with Super User privileges. Again note the difference when a '-' or '-l' is used.

```
$ su
Password: root-pass
~ # whoami
root

$ echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games

# echo $HOME
/root

$ su -
Password: root-pass

~ # whoami
root

~ # echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin

~ # echo $HOME
/root
```

4.2. Using *sudo* to manage access to the root account

SuperUser Do (**sudo**) is a program used to execute a command as another user. It allows users to run programs with the security privileges of another user (typically the superuser, or root).

Looking at a new iteration of the **hello.sh** script used earlier. Note that it is owned by **alovelace** and group rights are with the **babbage** group. Therefore any attempt by **lmenabrea** to run the script fails.

```
$ cat hello.sh
#!/bin/bash
echo "Hello World"
while :
do
  echo "Press [CTRL+C] to stop.."
  sleep 1
done

$ ls -la | grep hello.sh
-rwxr-xr-- 1 avelace babbage 91 Oct 26 00:54 hello.sh

$ ./hello.sh
-bash: ./hello.sh: Permission denied
```

Now run with **sudo**, you can see that the process is actually ran by the user **root**.

```
$ sudo ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

root      6248  6247  0 01:00 pts/7    00:00:00 /bin/bash ./hello.sh
```

Now try running it as **alovelace** or the group **babbage** using **sudo**. In the latter case the script is ran by **lmenabrea** and is allowed because the **sudo** was supplied the group **babbage** and **lmenabrea** is in the **sudo** group.

```
$ sudo -u avelace ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

alovela+  6130  6129  0 00:58 pts/7    00:00:00 /bin/bash ./hello.sh
```

```
$ sudo -g babbage ./hello.sh
Hello World
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..
Press [CTRL+C] to stop..

lmenabrea 6402  6401  0 01:02 pts/7    00:00:00 /bin/bash ./hello.sh
```

4.2.1. Who can sudo ?

The **sudo** policy is configured in the **/etc/sudoers** file. This is responsible for defining which users have privileges to use **sudo**.

4.2.2. sudoers, sudoers.d

Lines within the **/etc/sudoers** file or files in the **/etc/sudoers.d/** directory take the following form.

The file starts with the setting of **Defaults**. Reset environment variables, specify the path applicable to users who gain sudo level access and define the editor to be used when **visudo** command is executed. The file should only be edited using **visudo** as this tool checks the files integrity before closing.

```
Defaults      env_reset
Defaults      secure_path="/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin"
Defaults      editor=/usr/bin/vi
```

Next it is possible to create aliases. Alias names must always start with a capital letter. For example:

User_Alias replace the portion of the rule that specifies the [USER], see below.

```
User_Alias    SUPERUSERS = cbabbage, aturing
User_Alias    POWERUSERS = alove lace, lmenabrea
```

Host_Alias replace the portion of the rule that specifies the [HOSTS], see below.

```
Host_Alias    WEBHOSTS = Pluto, Jupiter, Saturn, Mars
```

Runas_Alias replace the portion of the rule that specifies the [USERS]:[GROUPS], see below.

```
Runas_Alias    WEBUSERS = www-data, apache
```

Cmnd_Alias replace the portion of the rule that specifies the [COMMANDS], see below.

```
Cmnd_Alias    POWER = /sbin/shutdown, /sbin/halt, /sbin/reboot, /sbin/restart
```

And finally the actual user or group entries. They follow the format:

```
[USER]        [HOSTS]=( [USERS] : [GROUPS] ) [COMMANDS]
```

So the following means that Ada Lovelace can can on all hosts as all users and as all groups run all commands. Or in other words Ada Lovelace has been given the same rights as the root user.

```
alovelace    ALL= (ALL:ALL) ALL
```

or in this case users defined by the User_Alias SUPERUSERS have sudo rights.

```
SUPERUSERS    ALL = (ALL:ALL) ALL
```

or power users can execute power commands on any host.

```
POWERUSERS    ALL = (ALL:ALL) POWER
```

A % symbol before the first field indicates all the users of a group. So to allow members of the sudo group to execute any command.

```
%sudo        ALL=(ALL:ALL) ALL
```

In this case all members of the admin group may gain root privileges without a password.

```
%admin       ALL=(ALL) NOPASSWD:ALL
```

Finally a line that is required at the end of the `/etc/sudoers` file to include any files in the `/etc/sudoers.d/` directory.

```
#includedir /etc/sudoers.d
```

Changes to the `/etc/sudoers` file or the addition or editing of files in the `/etc/sudoers.d/` directory requires the **sudo** service to be restarted.

```
$ sudo service sudo restart
```

4.2.2.1. Give a user sudo rights

The easiest way to give a user **sudo** rights is to add them to the **sudo** group. In this example Ada Lovelace is added to the **sudo** group and given **sudo** privileges. (It is possible to directly edit the `/etc/group` file either).

```
$ cat /etc/group | grep ^sudo
sudo:x:27:lmnabrea
$ sudo usermod -a -G sudo alovelace
$ cat /etc/group | grep ^sudo
sudo:x:27:lmnabrea,alovelace
```

4.2.3. root from sudo

It is possible to get full root privileges using **sudo** with the **-s** switch. This is identical to the **su** command except the **root** password is not necessary, just using the password of the regular user that has **sudo** privileges.

```
$ sudo -s
# whoami
root
```

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5. Shell scripting

5.1. Basic bash shell scripting

5.1.1. Hello world

```
#!/bin/bash
echo "Hello World"
```

5.1.2. Getting input

```
#!/bin/bash
# Interactive reading of variables
echo "ENTER YOUR NAME"
read sname
# Display of variable values
echo $sname
```

5.1.3. Basic Syntax and Special Characters

Character	Description
#	Used to add a comment, except when used as \#, or as #! when starting a script
\	Used at the end of a line to indicate continuation on to the next line
;	Used to interpret what follows as a new command
\$	Indicates what follows is a variable

5.1.4. Functions

```
display () {
    echo "This is a sample function"
}
```

5.1.5. Command Substitution

By enclosing the inner command with backticks (`) or by enclosing the inner command in `$()`.

```
#!/bin/bash
ls /lib/modules/`uname -r`
echo; printf '*%.0s' {1..20}; echo
ls /lib/modules/${uname -r}
echo
```

```
$ ./cmd_sub.sh
build kernel          modules.alias.bin  modules.builtin.bin  modules.dep.bin
modules.order        modules.symbols    updates
initrd               modules.alias      modules.builtin      modules.dep
modules.devname      modules.softdep   modules.symbols.bin

*****
build kernel          modules.alias.bin  modules.builtin.bin  modules.dep.bin
modules.order        modules.symbols    updates
initrd               modules.alias      modules.builtin      modules.dep
modules.devname      modules.softdep   modules.symbols.bin
```

5.1.6. Environment Variables

```
#!/bin/bash
DIDDLY=pink
echo "My teddybear is $DIDDLY"
```

```
$ ./pink.sh
My teddybear is pink
```

5.1.7. Exporting Variables

Variables created within a script are available only to the subsequent steps of that script. Any child processes (sub-shells) do not have automatic access to the values of these variables.

```
export VAR=value
or
VAR=value ; export VAR
```

5.1.8. Script Parameters

Parameter	Meaning
\$0	Script name
\$1	First parameter
\$2, \$3, etc.	Second, third parameter, etc.
\$*	All parameters
\$#	Number of arguments

5.1.9. Redirection

```
$ wc -l syslog.pdf
1721 syslog.pdf

$ wc -l < syslog.pdf
1721
```

5.1.10. if statement

```
if TEST-COMMANDS; then CONSEQUENT-COMMANDS; fi
```

A more general definition is:

```
if condition
then
    statements
else
    statements
fi
```

i.e.

```
$ cat if.sh
#!/bin/bash

echo -n "ENTER A NUMBER: "
read number

if [ $number -eq 10 ]
then
    echo 'It is 10'
else
    echo 'It is not 10'
fi

$ ./if.sh
ENTER A NUMBER: 10
It is 10

$ ./if.sh
ENTER A NUMBER: 11
It is not 10
```

5.1.11. elif statement

```
if condition
then
    statements
else
    statements
fi
```

i.e.

```
$ cat elif.sh
#!/bin/bash

echo -n "ENTER A NUMBER: "
read number

if [ $number -eq 10 ]
then
    echo 'It is 10'
elif [ $number -eq 11 ]
then
    echo 'It is 11'
else
    echo 'It is not 10 or 11'
fi

$ ./elif.sh
ENTER A NUMBER: 10
It is 10

$ ./elif.sh
ENTER A NUMBER: 11
It is 11

$ ./elif.sh
ENTER A NUMBER: 12
It is not 10 or 11
```

5.1.11.1. Using 'if' to test for files

```
if [ -f filename ]
```

Condition	Meaning
-e file	Check if the file exists.
-d file	Check if the file is a directory.
-f file	Check if the file is a regular file.
-s file	Check if the file is of non-zero size.
-g file	Check if the file has sgid set.
-u file	Check if the file has suid set.
-r file	Check if the file is readable.
-w file	Check if the file is writeable.
-x file	Check if the file is executable.

5.1.12. Comparison Operators

5.1.12.1. Numerical tests

Operator	Meaning
-eq	Equal to.
-ne	Not equal to.
-gt	Greater than.
-lt	Less than.
-ge	Greater than or equal to.
-le	Less than or equal to.

5.1.12.2. String tests

Operator	Meaning
==	Is equal to.
!=	Is not equal to.
-z	String is null.
-n	String is not null.

```
if [ string1 == string2 ] ; then
    ACTION
fi
```

5.1.13. Arithmetic Expressions

```
expr 8 + 8
echo $(expr 8 + 8)
```

Using the **\$(...)** syntax: This is the built-in shell format. The syntax is as follows:

```
echo $(x+1)
```

Using the built-in shell command **let**. The syntax is as follows:

```
let x=( 1 + 2 ); echo $x
```

5.1.14. Strings

5.1.14.1. Length of a String

```
myLen1=${#mystring1}
```

Saves the length of `mystring1` in the variable `myLen1`.

5.1.14.2. Parts of a string

```
 ${string:0:1}
```

Here 0 is the offset in the string (i.e., which character to begin from) where the extraction needs to start and 1 is the number of characters to be extracted.

```
 ${string#*.*}
```

To extract all characters in a string after a dot (.).

5.1.15. Boolean Expressions

Operator	Operation	Meaning
&&	AND	The action will be performed only if both the conditions evaluate to true.
	OR	The action will be performed if any one of the conditions evaluate to true.
!	NOT	The action will be performed only if the condition evaluates to false.

5.1.16. CASE statement

```
case expression in
  pattern1) execute commands;;
  pattern2) execute commands;;
  pattern3) execute commands;;
  pattern4) execute commands;;
  * )      execute some default commands or nothing ;;
esac
```

Example:

```
#!/bin/bash
echo "ENTER a number between 1 & 5"
read numb

case $numb in
  1 ) echo "you selected 1";;
  2 ) echo "you selected 2";;
  3 ) echo "you selected 3";;
  4 ) echo "you selected 4";;
  5 ) echo "you selected 5";;
  * ) echo "you cheated !! ";;
esac
```

5.1.17. Looping Constructs

5.1.17.1. for

```
#!/bin/bash

num=0
end=15

for i in 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
do
    num=$((num+$i))
done

echo "The sum of $end numbers is $num "

num=0

for i in {1..15}
do
    num=$((num+$i))
done

echo "The sum of $end numbers is $num "

num=0

for (( i=$num; i<=$end; i++ ))
do
    num=$((num+$i))
done

echo "The sum of $end numbers is $num "
```

Another example, this time reading lines from a file one by one. Note the syntax `$'\n'`. Normally bash interprets `\n` as a backslash followed by the letter n. `$'\n'` is interpreted as a carriage return.

```
$ cat engineers
Luigi Menabrea
Ada Lovelace
Charles Babbage

$ cat for_engineers.sh
#!/bin/bash

IFS=$'\n'

for i in $(cat engineers)
do
    echo "$i."
done

unset IFS

$ ./for_engineers.sh
Luigi Menabrea.
Ada Lovelace.
Charles Babbage.
```

5.1.17.2. while

```
#!/bin/bash

num=0
end=15

while [ $num -lt $end ]
do
    echo "$num is less than $end"
    ((num++))
done

echo "$num = $end"
```

5.1.17.3. until

```
#!/bin/bash

num=0
end=15

until [ $num -eq $end ]
do
    echo "$num is less than $end"
    ((num++))
done

echo "$num = $end"
```

5.1.18. Script Debugging

```
#!/bin/bash -xv
```

set -x activate debugging from here.

cmd Command or command block to be monitored.

set +x stop debugging from here.

5.1.19. Redirecting Errors to File and Screen

File stream	Description	File Descriptor
stdin	Standard Input, by default the keyboard/terminal for programs run from the command line	0
stdout	Standard output, by default the screen for programs run from the command line	1
stderr	Standard error, where output error messages are shown or saved	2

To redirect stdout to a file use either `1>` or simply `>`.

```
$ ls -la 1> lsla.txt
$ ls -la > lsla.txt
$ cat lsla.txt
total 16
drwxr-xr-x 2 do briain do briain 4096 Dec 31 16:51 .
drwxr-xr-x 4 do briain do briain 4096 Dec 31 13:03 ..
-rw-r--r-- 1 do briain do briain   0 Dec 31 16:51 lsla.txt
-rw-r--r-- 1 do briain do briain 145 Dec 29 21:45 printer.txt
-rw-r--r-- 1 do briain do briain 166 Dec 29 21:45 printer.txt.bak
```

To redirect stderr to a file use `2>`.

```
$ ls %
ls: cannot access %: No such file or directory
$ ls % 2> lserr.txt
$ cat lserr.txt
ls: cannot access %: No such file or directory
```

A single chevron `>` overwrites the file if it already existed. Using a double chevron appends to the file.

```
$ ls -la ^ 2>> lserr.txt
$ cat lserr.txt
ls: cannot access %: No such file or directory
ls: cannot access ^: No such file or directory
```

A special syntax `2>&1`. Looking at a command that generates both stdout and stderr. The `2>&1` syntax redirects the output of stderr into the stdout stream.

```
$ ls -ld /tmp /tnn
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:05 /tmp
$ ls -ld /tmp /tnn 1> lsld.std
ls: cannot access /tnn: No such file or directory
$ cat lsld.std
drwxrwxrwt 14 root root 4096 Dec 31 17:05 /tmp
$ ls -ld /tmp /tnn 2> lsld.err
drwxrwxrwt 14 root root 4096 Dec 31 17:05 /tmp
$ cat lsld.err
ls: cannot access /tnn: No such file or directory
$ ls -ld /tmp /tnn > lsld.both 2>&1
$ cat lsld.both
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:10 /tmp
```

tee - read from standard input and write to stdout and to a file.

```
$ cat lsld.* | tee lsld.all
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:10 /tmp
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:05 /tmp

$ cat lsld.all
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:10 /tmp
ls: cannot access /tnn: No such file or directory
drwxrwxrwt 14 root root 4096 Dec 31 17:05 /tmp
```

5.1.20. Creating Temporary Files and Directories

Command	Usage
<code>TEMP=\$(mktemp /tmp/tempfile.XXXXXXXXXX)</code>	To create a temporary file
<code>TEMPDIR=\$(mktemp -d /tmp/tempdir.XXXXXXXXXX)</code>	To create a temporary directory

```
$ mktemp passwdXXXX
passwdU9t3

$ mktemp -d passwdXXXX
passwdSjnH

$ ls -l |grep pass
drwx----- 2 lmenabrea lmenabrea 4096 Oct 1 17:49 passwdSjnH
-rw----- 1 lmenabrea lmenabrea 0 Oct 1 17:49 passwdU9t3
```

5.1.21. Discarding Output with /dev/null

/dev/null the bit bucket or black hole.

5.1.22. Random Numbers and Data

```
$ echo $RANDOM
3679

$ echo $RANDOM
394

$ echo $RANDOM
16847

$ echo $RANDOM
7609
```

random, urandom kernel random number source devices.

```
$ head -c 1M < /dev/urandom > ~/Desktop/random.data.1M

$ ls -l ~/Desktop/random.data.1M
-rw-r--r-- 1 lmenabrea lmenabrea 1048576 Oct  1 19:01
/home/lmenabrea/Desktop/random.data.1M

$ cat ~/Desktop/random.data.1M
RI;HlX0
VRS. KkIi g e s4 2 "MEFEebE+) & }D*
IG#4FQw
#Efn6ySO\`; ;
} < X " I FJo _m V u (vCGH 9XKx=rdD § > ` t í 4 \ . \ : 7k ?
x. RO) +z X8 c4 NP x 55 j E | } M 4 O r v Fk - 0
_9 v ` 4 =KA i { 1 S { E
WV= Z _ g a ' $ U B / n G Ô Ku - " | 4 @ #
```

5.1.23. Here Documents

A here document is a special-purpose code block. It uses a form of I/O redirection to feed a command list to an interactive program or a command.

```
$ cat <<EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
```

Using `<<-` instead of `<<` suppresses leading tabs.

```
$ cat <<-EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
```

Assign a here document to a variable.

```
#!/bin/bash

here_file=$(cat <<EOM
-----
This is line 1 of the message.
This is line 2 of the message.
This is line 3 of the message.
This is line 4 of the message.
This is the last line of the message.
-----
EOM
)

echo "Here is the document"; echo

echo "$here_file"
```

Using a here document as a comment block. Handy for troubleshooting.

```
: <<COMMENT
This will not be processed
by the bash interpreter.
COMMENT
```

6. Software management

6.1. Installing software packages

Software is installed on Debian based distributions using the APT utility. **apt-cache** is the tool used to search for packages in the repositories while **apt-get** is the APT tool for handling packages

```
apt-get [options] [command] [package ...]
```

6.1.1. apt-get commands

Command	Meaning
update	used to resynchronise the package overview files from their sources.
upgrade	used to install the newest versions of all packages currently installed on the system from the sources enumerated in /etc/apt/sources.list .
dist-upgrade	dist-upgrade, in addition to performing the function of upgrade, also intelligently handles changing dependencies with new versions of packages.
install	install is followed by one or more packages desired for installation.
remove	to install except that packages are removed instead of installed.
check	Diagnostic tool; it updates the package cache and checks for broken packages.
clean	clean clears out the local repository of retrieved package files.

6.1.2. Example

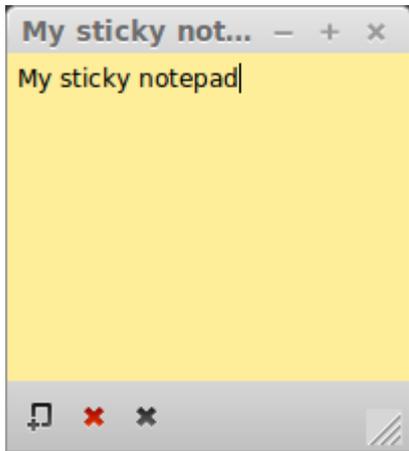
Find a package that acts as a sticky note for the desktop and install.

```
apt-cache search <package>
```

```
$ apt-cache search sticky
knotes - sticky notes application
labrea - a "sticky" honeypot and IDS
rhinote - virtual sticky-notes for your desktop
xpad - sticky note application for X

$ sudo apt-get install xpad
```

\$ `xpad`



7. Additional handy tools for exam

7.1. Using *tmux*

tmux is a terminal multiplexer: it enables a number of terminals to be created, accessed, and controlled from a single screen. **tmux** may be detached from a screen and continue running in the background, then later reattached.

7.1.1. Session Management

Shell command	Meaning
\$ <code>tmux new -s <session_name></code>	Creates a new <code>tmux</code> session named <code><session_name></code>
\$ <code>tmux attach -t <session_name></code>	Attaches to an existing <code>tmux</code> session named <code><session_name></code>
\$ <code>tmux switch -t <session_name></code>	Switches to an existing session named <code><session_name></code>
\$ <code>tmux list-sessions</code>	Lists existing <code>tmux</code> sessions
\$ <code>tmux detach</code> (prefix + d)	Detach the currently attached session

7.1.2. Session commands

Keystroke	Meaning
<Ctrl-b>%	Split a window vertically
<Ctrl-b>"	Split the window horizontally
<Ctrl-b>x	Kill the current pane
<Ctrl-b> Up, Down, Right, Left	Move the cursor from one pane to the other
<Ctrl-b>;	If you want to go to the previously active pane
<Ctrl-b><Ctrl-o>	Rotate the panes
<Ctrl-b>x	Close the current pane
<Ctrl-b>[Scroll within a pane (use q to exit this mode)
<Ctrl-b>{	Swap the current pane with the previous pane
<Ctrl-b>}	Swap the current pane with the next pane

tmux is handy for the examination to create multiple shell panes.

7.2. Calculator

bc is a command-line calculator.

```
$ bc
bc 1.06.95
Copyright 1991-1994, 1997, 1998, 2000, 2004, 2006 Free Software Foundation, Inc.
This is free software with ABSOLUTELY NO WARRANTY.
For details type `warranty'.
```

```
34*4
136
```

```
23+45
68
```

```
10/5
2
```

```
66-6
60
```

```
quit
```

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