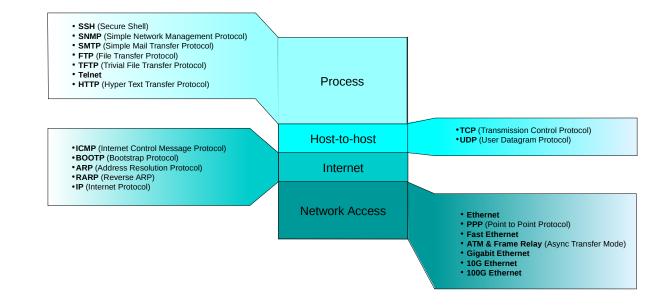




TEL3214 Computer Communication Networks

Lecture 2

Internetworking models



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Internetworking Models - OSI

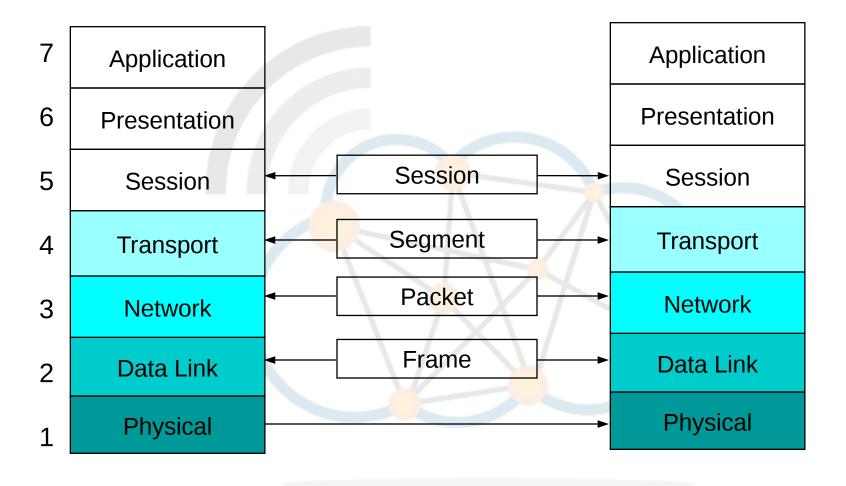


OSI Layer

7	Application	File, Print, database & Application services		
6	Presentation	Data encryption, compression & translation services		
5	Session	Dial <mark>ogu</mark> e control		
4	Transport	End to End connection		
3	Network	Routing		
2	Data Link	Framing, B <mark>ri</mark> dging, Switching		
1	Physical	Physical network topology		

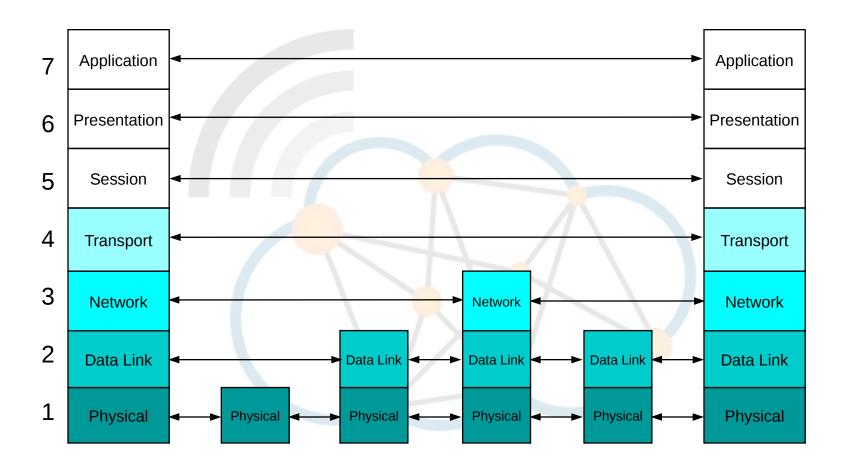
Internetworking Models - OSI





Internetworking Models - OSI





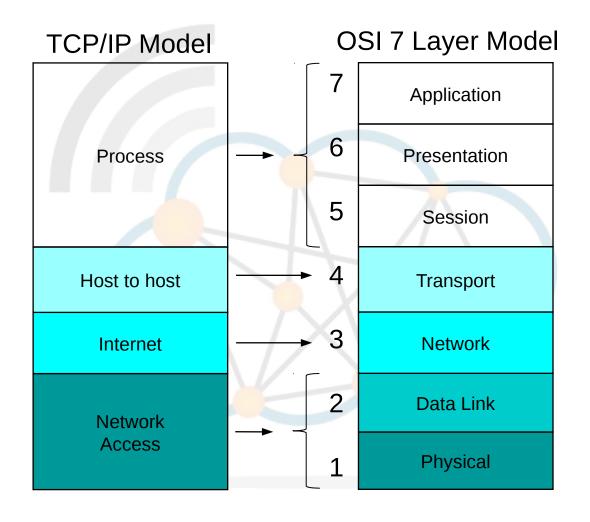
DoD Networking Model (TCP/IP)



- The DoD Four-Layer Model was developed in the 1970s for the DARPA Internetwork Project that eventually grew into the Internet.
- The four layers in the DoD model:
 - The Network Access Layer is responsible for delivering data over the particular hardware media in use. Different protocols are selected from this layer, depending on the type of physical network.
 - The Internet Layer is responsible for delivering data across a series of different physical networks that interconnect a source and destination machine. Routing protocols are most closely associated with this layer, as is the IP Protocol, the Internet's fundamental protocol.
 - The Host-to-Host Layer handles connection rendezvous, flow control, retransmission of lost data, and other generic data flow management. The mutually exclusive TCP and UDP protocols are this layer's most important members.
 - The Process Layer contains protocols that implement user-level functions, such as mail delivery, file transfer and remote login.

DoD Networking Model (TCP/IP)





Network Access Protocols



Process

Host-to-host

Internet

- Ethernet
- PPP (Point to Point Protocol)
- Fast Ethernet
- ATM & Frame Relay (Async Transfer Mode)
- Gigabit Ethernet
- 10G Ethernet
- 100G Ethernet

Internet Protocols



Process

Host-to-host

Internet

- ICMP (Internet Control Message Protocol)
- •BOOTP (Bootstrap Protocol)
- ARP (Address Resolution Protocol)
- •RARP (Reverse ARP)
- IP (Internet Protocol)

Internet Protocols



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Host-to-host

Internet

- •TCP (Transmission Control Protocol)
- •UDP (User Datagram Protocol)

Application Protocols



Process

Host-to-host

Internet

- SSH (Secure Shell)
- **SNMP** (Simple Network Management Protocol)
- **SMTP** (Simple Mail Transfer Protocol)
- FTP (File Transfer Protocol)
- **TFTP** (Trivial File Transfer Protocol)
- Telnet
- HTTP (Hyper Text Transfer Protocol)

Application Protocols



- SSH (Secure Shell)
- **SNMP** (Simple Network Management Protocol)
- SMTP (Simple Mail Transfer Protocol)
- FTP (File Transfer Protocol)
- TFTP (Trivial File Transfer Protocol)
- Telnet
- **HTTP** (Hyper Text Transfer Protocol)

- ICMP (Internet Control Message Protocol)
- BOOTP (Bootstrap Protocol)
- ARP (Address Resolution Protocol)
- •RARP (Reverse ARP)
- IP (Internet Protocol)

Process

Host-to-host

Internet

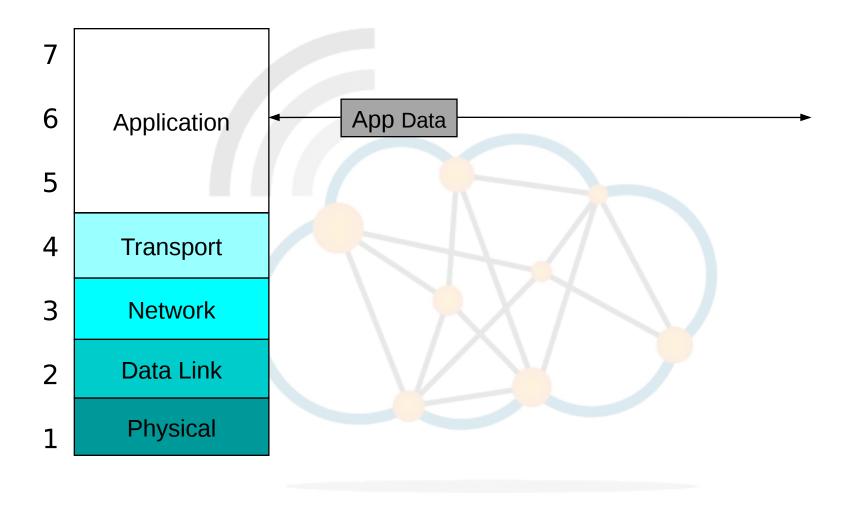
Network Access

- •TCP (Transmission Control Protocol)
- •UDP (User Datagram Protocol)

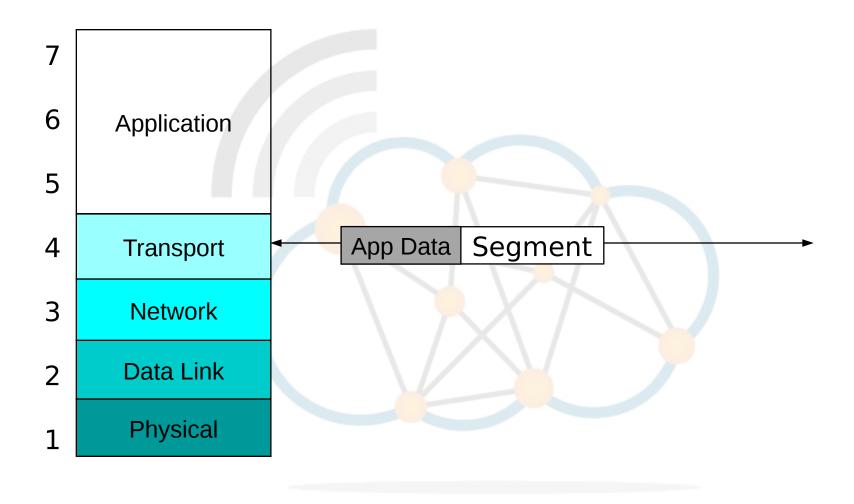
Ethernet

- PPP (Point to Point Protocol)
- Fast Ethernet
- ATM & Frame Relay (Async Transfer Mode)
- Gigabit Ethernet
- 10G Ethernet
- 100G Ethernet

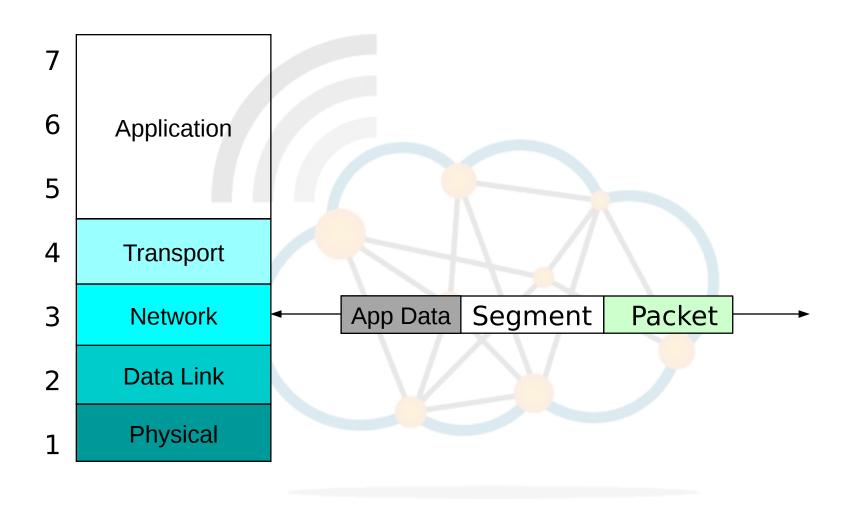




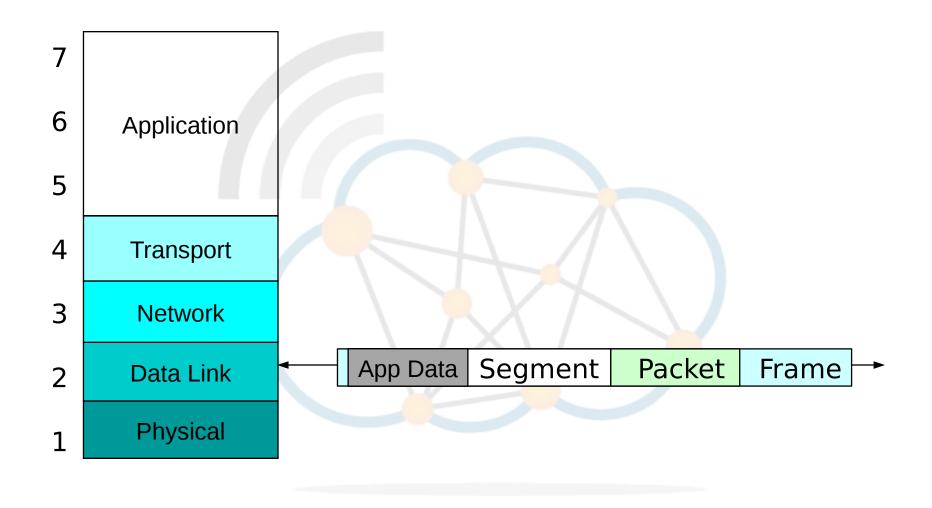




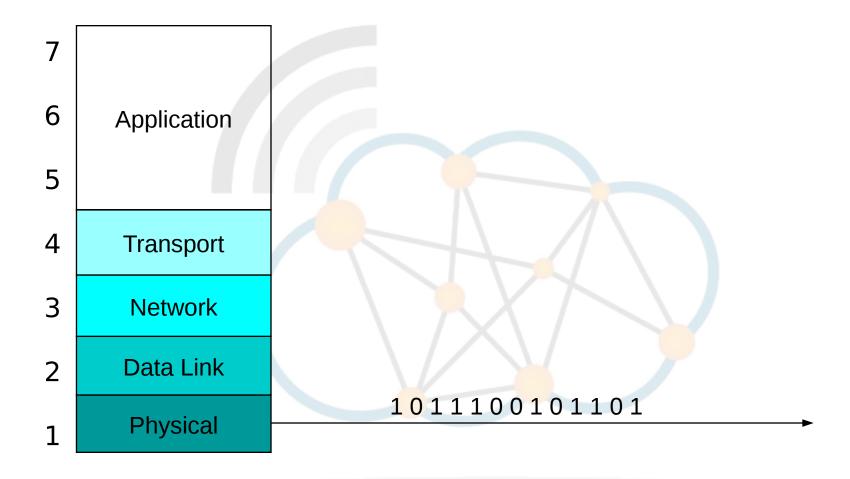




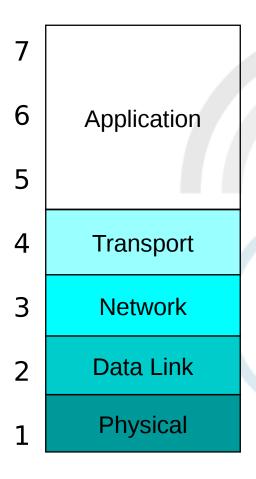


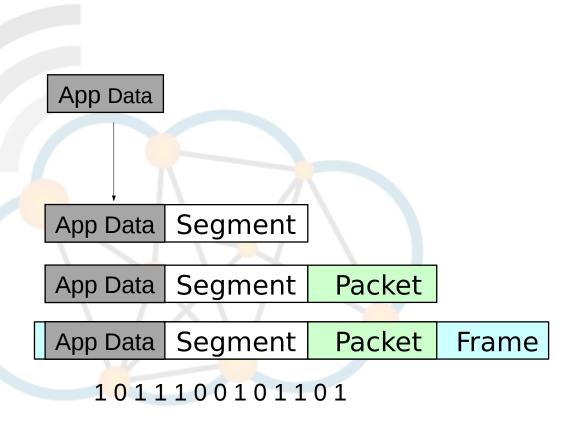






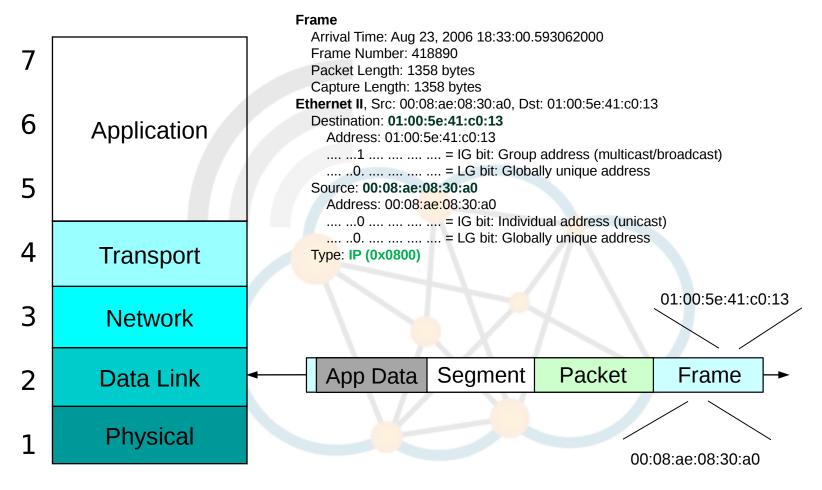






MAC Address

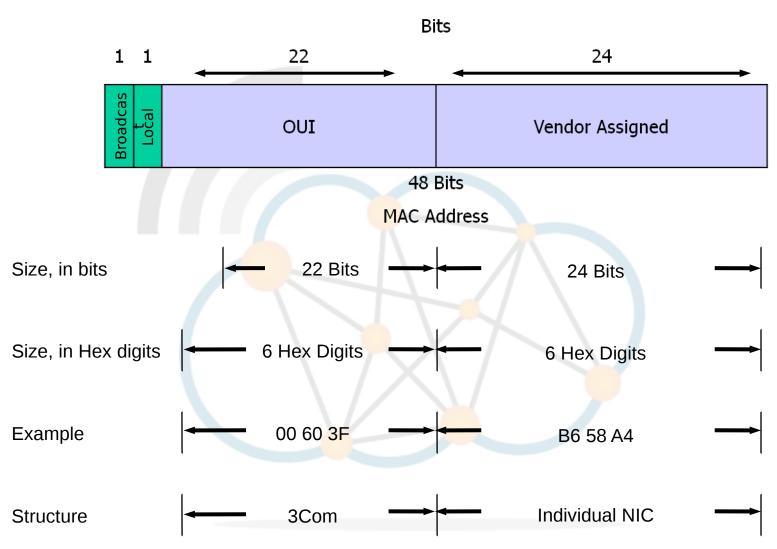




- Media Access Control address (MAC address) is a unique ID attached to most NICs.
- It is a number that acts like a name for a particular NIC.

MAC Address





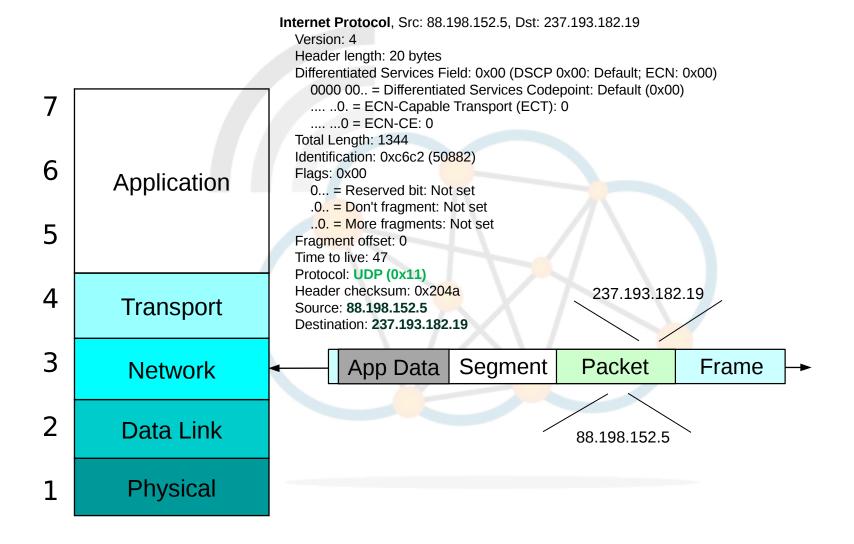
MAC Address



- So the address used in an Ethernet LAN is the means by which data is directed to the proper receiving location, the address is associated with the network adaptor otherwise known as the NIC. The NIC has a unique address burned onto it called the MAC address.
- The address that is on the NIC is the MAC address (Media Access Control) – often referred to as the Burned In Address (BIA).

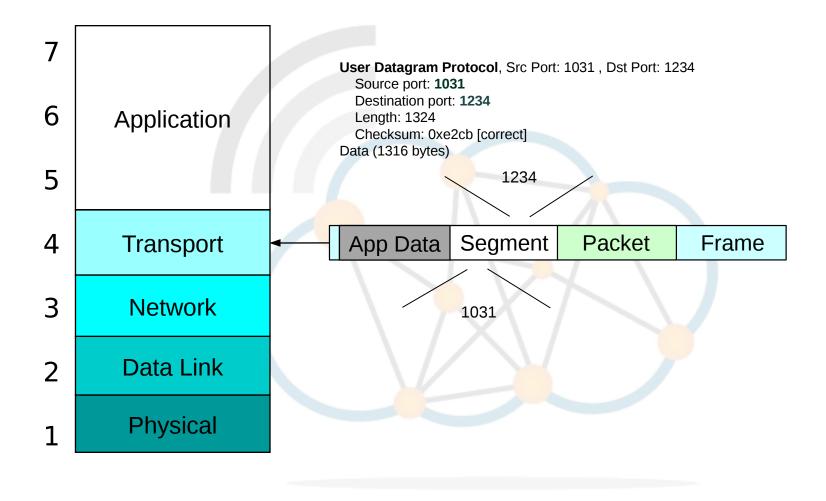
IP Address





Port Number - UDP





Port Number - TCP



Transmission Control Protocol, Src Port: 1025, Dst Port: 143, Seq: 1019, Ack: 9456, Len: 35

Source port: 1025

Destination port: 143 (imap)

Sequence number: 1019 (relative sequence number)

[Next sequence number: 1054 (relative sequence number)]

Acknowledgement number: 9456 (relative ack number)

Header length: 20 bytes Flags: 0x18 (PSH, ACK)

0... = Congestion Window Reduced (CWR): Not set

.0.. = ECN-Echo: Not set

..0. = Urgent: Not set

...1 = Acknowledgment: Set

.... 1... = Push: Set

.... .0.. = Reset: Not set

.... ..0. = Syn: Not set

.... ...0 = Fin: Not set

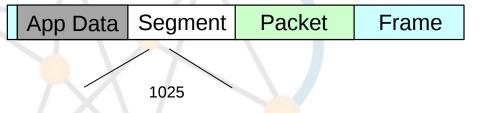
Window size: 64311

Checksum: 0x20bf [incorrect, should be 0xb4a6 (maybe caused by checksum offloading?)]

[SEQ/ACK analysis]

[This is an ACK to the segment in frame: 214]

[The RTT to ACK the segment was: 0.000231000 seconds]



143

Address Resolution Protocol





C:\>arp -a

Interface: 192.168.0.2 --- 0x8 Internet Address Physical Address Type 192.168.0.1 00-18-4d-0d-20-9c dynamic ff-ff-ff-ff-ff 192.168.0.255 static 224.0.0.22 01-00-5e-00-00-16 static 239.255.255.250 01-00-5e-7f-ff-fa static

C:\>arp -av

Interface: 127.0.0.1 --- 0x1
Internet Address Physical Address Type
224.0.0.22 static
239.255.255.250 static

Interface: 192.168.0.2 --- 0x8 Internet Address Physical Address Type 192.168.0.1 00-18-4d-0d-20-9c dynamic 192.168.0.2 00-00-00-00-00 invalid 192.168.0.255 ff-ff-ff-ff-ff static 01-00-5e-00-00-16 224.0.0.22 static 239.255.255.250 01-00-5e-7f-ff-fa static

Address Resolution Protocol

172.27.228.157

172.27.228.158

172.27.228.150

172.27.228.69

172.27.228.1



eth0

eth0

eth0

eth0

eth0



Linux :~ # arp			
Address	HWtype HWaddress	Flags Mask	Iface
10.10.10.10	ether 00:08:A1:7 <i>A</i>	\:F4:82 C	eth1
172.27.228.163	ether 00:0D:56:05	5:18:5F C	eth0
172.27.228.70	ether 00:0D:56:98	3:31:C6 C	eth0
172.27.228.157	ether 00:11:43:A3	3:0B:D4 C	eth0
172.27.228.158	ether 00:0F:1F:E0	:36:D9 C	eth0
172.27.228.69	e <mark>the</mark> r 00:11:43:20):3A:F7 C	eth0
172.27.228.1	e <mark>the</mark> r 00:0D:65: <mark>53</mark>	3:3F:C2 C	eth0
172.27.228.150	ether 00:0D:56:05	5:18:53 C	eth0
Linux :~ # arp -v			
Address	HWtype HWadd <mark>re</mark> ss	Flags Mask	Iface
10.10.10.10	e <mark>th</mark> er 00:08:A1:7 <i>A</i>	A:F4:82 C	eth1
172.27.228.163	ether 00:0D:56:05	5:18:5F C	eth0
172.27.228.70	ether 00:0D:56:98	3:31:C <mark>6 C</mark>	eth0

ether 00:11:43:A3:0B:D4 C

ether 00:0D:65:53:3F:C2 C

ether 00:0D:56:05:18:53 C

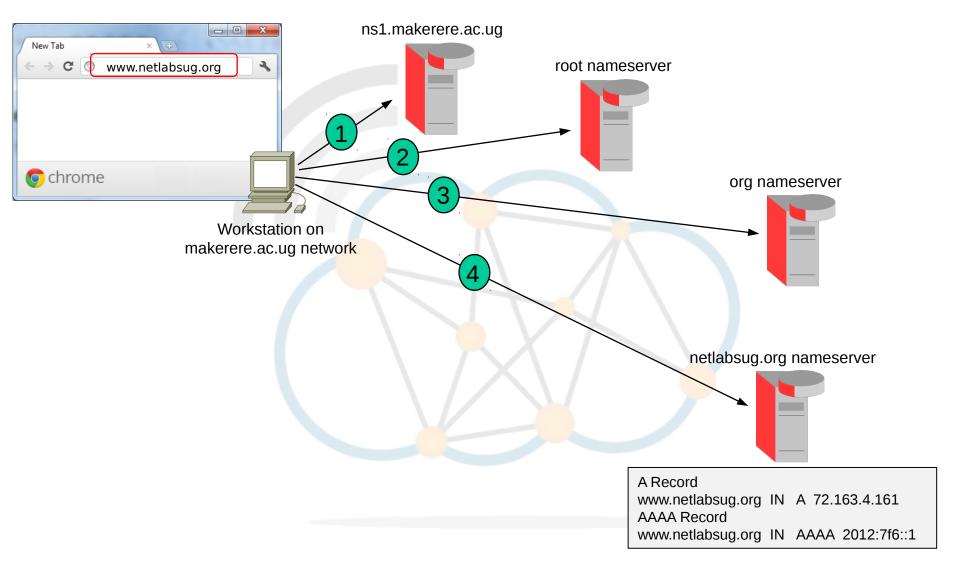
ether 00:0F:1F:E0:36:D9

ether 00:11:43:20:3A:F7

Entries: 8 Skipped: 0 Found: 8

Domain Name Service (DNS)





Protocol Mapping



Layer	Name	TCP/IP	SS 7	OSI	UMTS
7	Application	HTTP, RIP, SMTP, SMPP, SNMP, FTP, Telnet, NFS, NTP, RTP	ISUP, INAP, MAP, TUP, TCAP	FTAM, X.400, X.500, DAP	
6	Presentation	MIME, XDR, SSL, TLS		ISO 8823, X.226	
5	Session			ISO 8327, X.225	
4	Transport	TCP, UDP, SCTP		TP0, TP1, TP2, TP3, TP4	
3	Network	IP, ICMP, IPsec, ARP, BGP, OSPF	MTP-3, SCCP	X.25, CLNP	RRC
2	Data Link	Ethernet, 802.2, 802.3, 802.5, 802.11, 802.14, 802.16, PPP, HDLC	MTP-2	X.25 (LAP-B)	MAC
1	Physical	RS-232, V.35, V.34, E1, T1, 10BASE-T, 100BASE- TX, 802.11, 802.15, 802.16, DSL, DOCSIS	MTP-1	X.25, EIA/TIA- 232, EIA/TIA-449, EIA-530, G.703	PHY





Thank you

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